Panasonic

Programmable Controller

FP7 Pulse Output Unit

User's Manual

WUME-FP7PG-05

2024.4 | industry.panasonic.com/

(MEMO)

Introduction

Thank you for purchasing a Panasonic product. Before you use the product, please carefully read through the user's manual, and understand it in detail to use the product properly.

Types of Manual

- There are different types of user's manual for the FP7 series, as listed below. Please refer to a relevant manual for the unit and purpose of your use.
- The manuals can be downloaded from the Panasonic website:https://industry.panasonic.com/global/en/downloads/?tab=manual.

Unit name or purpose of use	Manual name	Manual code
FP7 Power Supply Unit	FP7 CPU Unit User's Manual (Hardware)	WUME-FP7CPUH
FP7 CPU Unit	FP7 CPU Unit Command Reference Manual	WUME-FP7CPUPGR
	FP7 CPU Unit User's Manual (Logging Trace Function)	WUME-FP7CPULOG
	FP7 CPU Unit User's Manual (Security Function)	WUME-FP7CPUSEC
Instructions for Built-in LAN Port	FP7 CPU Unit User's Manual (LAN Port Communication)	WUME-FP7LAN
	FP7 CPU Unit User's Manual (Ethernet Expansion Function)	WUME-FP7CPUETEX
	FP7 CPU Unit User's Manual (EtherNet/IP Communication)	WUME-FP7CPUEIP
	Web Server Function Manual	WUME-FP7WEB
Instructions for Built-in COM Port	FP7 Series User's Manual (SCU Communication)	WUME-FP7COM
FP7 Extension Cassette (Communication) (RS-232C / RS485 type)		
FP7 Extension Cassette (Communication) (Ethernet Type)	FP7 Series User's Manual (Communication Cassette Ethernet Type)	WUME-FP7CCET
FP7 Extension (Function) Cassette Analog Cassette	FP7 Analog Cassette User's Manual	WUME-FP7FCA
FP7 Digital Input / Output Unit	FP7 Digital Input / Output Unit User's Manual	WUME-FP7DIO
FP7 Analog Input Unit	FP7 Analog Input Unit User's Manual	WUME-FP7AIH
FP7 Analog Output Unit	FP7 Analog Output Unit User's Manual	WUME-FP7AOH
FP7 Thermocouple Multi-analog Input Unit	FP7 Thermocouple Multi-analog Input Unit FP7 RTD Input Unit User's Manual	WUME-FP7TCRTD
FP7 RTD Input Unit		
FP7 Multi Input / Output Unit	FP7 Multi Input / Output Unit User's Manual	WUME-FP7MXY
FP7 High-speed counter unit	FP7 High-speed Counter Unit User's Manual	WUME-FP7HSC
FP7 Pulse Output Unit	FP7 Pulse Output Unit User's Manual	WUME-FP7PG

Unit name or purpose of use	Manual name	Manual code
FP7 Positioning Unit	FP7 Positioning Unit User's Manual	WUME-FP7POSP
FP7 Serial Communication Unit	FP7 Series User's Manual (SCU Communication)	WUME-FP7COM
FP7 Multi-wire Link Unit	FP7 Multi-wire Link Unit User's Manual	WUME-FP7MW
FP7 Motion Control Unit	FP7 Motion Control Unit User's Manual	WUME-FP7MCEC
PHLS System	PHLS System User's Manual	WUME-PHLS
Programming Software FPWIN GR7	FPWIN GR7 Introduction Guidance	WUME-FPWINGR7

Safety Precautions

- Observe the following precautions to ensure personal safety or to prevent accidents.
- Before performing installation, operation, maintenance, or inspection, read this manual carefully to understand how to use the product correctly.
- Make sure that you fully understand the product, information on safety, and other precautions.
- This manual uses two safety symbols, different levels of safety precautions “Warning” and “Caution”, to indicate .

⚠ **WARNING**	Indicates a potentially hazardous situation which, if not handled correctly, could result in death or serious injury of the user.

- Take safety measures outside the product to ensure the safety of the entire system even if this product fails or an error occurs due to external factors.
- Do not use this product in atmospheres that contain flammable gases.
  Doing so may result in explosion.
- Do not throw this product into the fire.
  Doing so may cause the batteries or other electronic parts to explode.

⚠ **CAUTION**	Indicates a potentially hazardous situation which, if not handled correctly, could result in injury to the user or property damage.

- To prevent abnormal heat generation or smoke generation, use this product with some leeway from the guaranteed characteristics and performance values of the product.
- Do not disassemble or modify this product.
  Doing so may result in abnormal heat generation or smoke generation.
- Do not touch any terminals while the power is on.
  Doing so may result in electrical shock.
- Configure emergency stop and interlock circuits outside this product.
- Connect wires and connectors properly.
  Failure to do so may result in abnormal heat generation or smoke generation.
- Do not perform work (such as connection or removal) with the power turned on.
  Doing so may result in electrical shock.
- If this product is used in any way that is not specified by Panasonic, its protection function may be impaired.
- This product has been developed and manufactured for industrial use only.

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Handling Precautions

■ In this manual, the following symbols are used to indicate safety information that must be observed.

Stop	Indicates an action that is prohibited or a matter that requires caution.
!	Indicates an action that must be taken.
i Info.	Indicates supplemental information.
Note	Indicates details about the subject in question or information useful to remember.

1 2 Procedure	Indicates operation procedures.

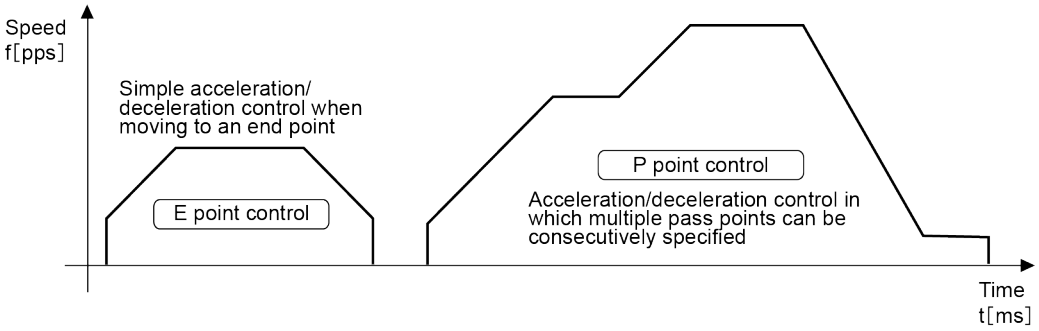
Glossary

E point control

This refers to movement up to an "End Point" and, in this manual, this control is referred to as "E point control". This method is used for a single-speed acceleration / deceleration.

P point control

This refers to control which passes through a “Pass Point”, and is called "P point control" in this manual. This method is used when a multi-stage target speed is to be specified.



Startup time

This is the time from when the startup signal is output from the CPU to when the pulse output is issued from the pulse output unit. In the Pulse / Sign mode, the signal for specifying a rotation direction is output immediately following the startup, and the pulse output starts after the time specified with the control code (0.001 ms / 0.005 ms / 0.02 ms).

Acceleration / deceleration time

Acceleration time: the time during which the speed changes from the startup speed to the target speed after the pulse output is issued. Deceleration time: the time during which the speed changes from the target speed to the startup speed.

CW, CCW

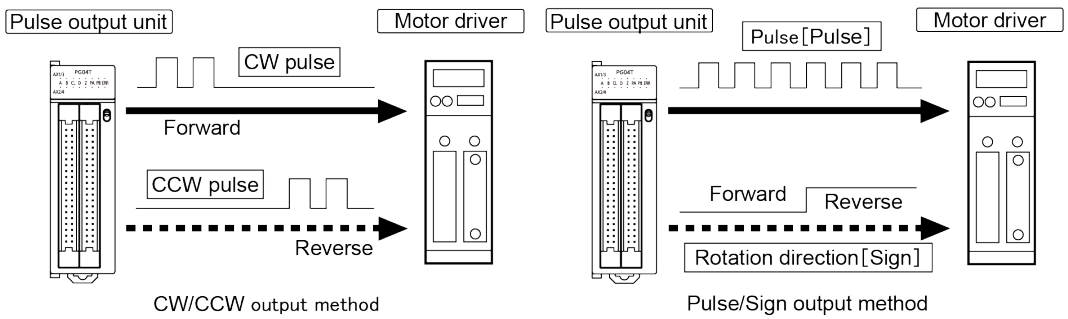
Generally, these indicate the direction in which the motor is rotating, with CW referring to clockwise rotation and CCW to counterclockwise rotation. CW is an abbreviation for clockwise and CCW is an abbreviation for counterclockwise.

CW / CCW output method (2-pulse output method)

This is a method in which control is carried out using two pulses, a forward rotation pulse and a reverse rotation pulse.

Pulse / Sign output method (1-pulse output method)

This is a method in which control is carried out using one pulse to specify the speed and ON / OFF signals to specify the direction of rotation.

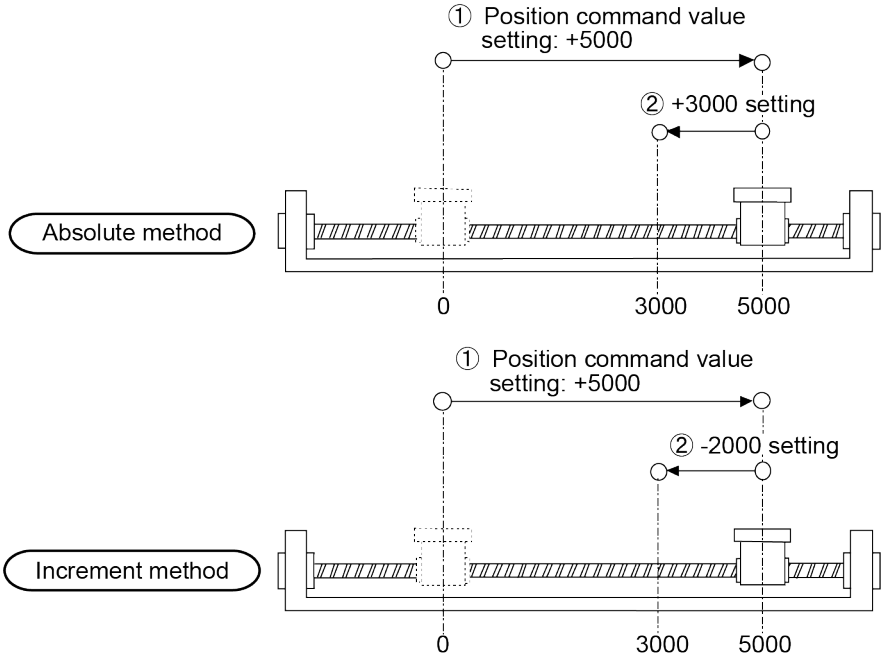


Absolute method (absolute value control method)

This is a control method in which the target position is specified as an absolute position from the home position.

Increment method (relative value control method)

This is a control method in which the distance from the current position to the target position is specified as a relative position.

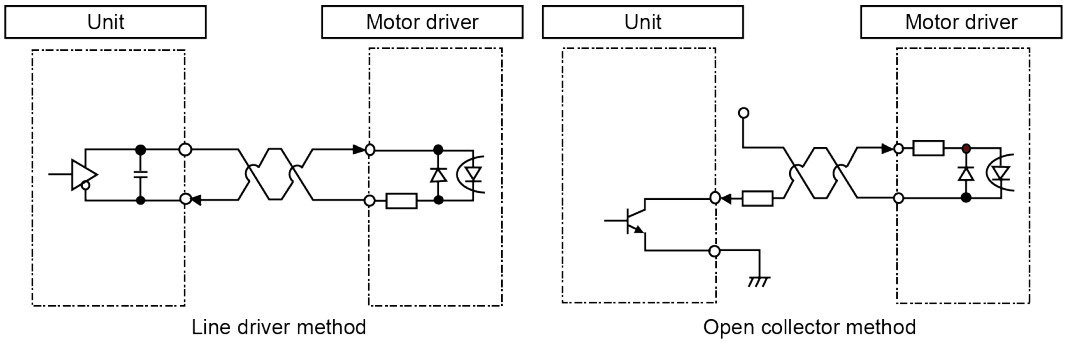


Line driver output

This is one output format used a pulse output signal circuits, in which the push-pull output of the line driver is used. Because this format offers better resistance to noise than the open collector output format. The line driver must be supported on the motor driver side. Most servo motor drivers are equipped with this format.

Open collector output

This is one output format used in pulse output signal circuits, enabling to make connections in accordance with the voltage of the power supply being used by connecting an external resistance. This is used when connecting a driver that does not have line driver input, such as a stepping motor.



JOG operation

This refers to an operation in which the motor is rotated only while operation commands are being input. This is used to forcibly rotate the motor using input from an external switch, for

instance when to make adjustments. Depending on the circumstances, this can also be applied to unlimited feeding in some cases.

Deceleration stop

This is a function that interrupts the operation in progress, slows the rotation and brings it to a stop. This is used to stop an operation halfway.

JOG positioning operation

This refers to an operation to transfer a JOG operation to a positioning operation by an input from the external switch.

Positioning control start input (Timing input)

This is a JOG positioning operation input to transfer a JOG operation to a positioning operation. The pulse count settings can be output after the external switch input.

Over limit input (+), Over limit input (-)

This is an input to set a limit the motor movement. Over limit input (+) is the maximum limit and over limit input (-) is the minimum limit.

Home return (Home search)

The reference position for positioning is called a Home position and an operation to travel to a Home position is called Home return. The home position should be set in advance. This operation moves to the home position and its coordinate is set to be 0. Home search automatically reverses the motor rotation when Over limit input (+) or Over limit input (-) is input and searches the home position or the near home position to return to the home position automatically.

Forced stop

This is a function that interrupts the operation in progress, and stops it immediately. It is used to initiate an emergency stop using an external switch.

Twisted pair cable

This refers to a cable constructed of two wires, which suppresses the effects of noise. As the current of the same size flows in the opposite direction between the two, noise is blanked out, which reduces the effects of the noise.

Home input

This refers to input of the reference position used for positioning, and is connected to the Z phase signal of the servo amplifier, or to an external input switch and sensor.

Near home input

In order to stop the table at the home position, a position at which deceleration begins is called the near home position. This is connected to an external input switch or sensor.

Input valid logic

Depending on the type of sensor and switch connected to the home input and near home input, it is necessary to confirm whether the input signal will be valid when current is flowing, or whether input will be valid when no current is flowing. This is called the "input valid logic".

Deviation counter

This is located inside the servo amplifier, and counts the difference between command pulses and the feedback from the encoder. Command pulses are counted as plus values and feedback pulses are counted as negative values, with control being initiated so that the difference between them is zero.

Deviation counter clear signal

This is output from the pulse output unit, and goes on when a home position return is completed, to notify the driver that the table has arrived at the home position.

Pulser operation

A manual operation is available using a device (pulser) which generates pulses manually. The same type of output as that from the encoder can be obtained.

Transfer multiple

With the pulse output unit, this can be specified when the "pulser operation function" is used. Outputting the number of pulses doubled by the number of pulser input signals, the transfer multiple is said to be "2", and when the number of pulses is five times that of the pulser input signals, the transfer multiple is said to be "5".

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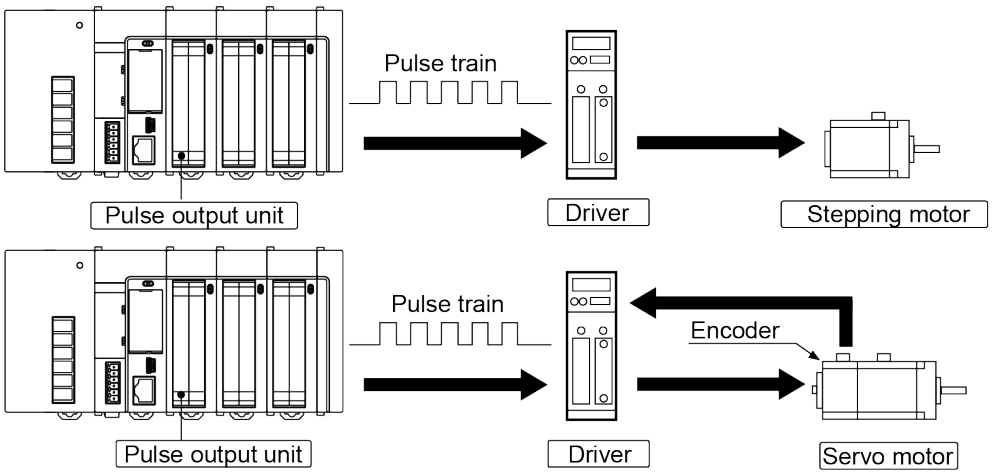
1 Functions of Unit and Restrictions on Combination

1.1 Unit Functions and How They Work

1.1.1 Functions of Unit



■ Position control is available using Stepping motor or Servo motor.

- Positioning can be controlled through the combination of a servo motor and a stepping motor with a driver using the pulse train input method.
- The unit has 2 types; one is the Line driver output type, can handle the high-speed control, and another is the Transistor output type, can supports the driver for the open collector type such as a stepping motor.

■ Independent control is possible for 2 axes or 4 axes.

- The control is internally carried out independently for each axis so that highly accurate positioning is possible even with multiple axes.
- As the simultaneous startup can be performed for multiple axes, the linear interpolation control using user programs is also possible.

■ Quick start is possible.

- The time from when the startup command flag turns ON until the pulse output starts can be selected from 0.001 ms, 0.005 ms or 0.02 ms. It supports high-speed repeat operation.

■ Various position controls are achievable using simple program.

- Automatic acceleration / deceleration control is performable only by providing a startup speed, target speed, acceleration / deceleration time and position command value as data.
- Trapezoidal control by single-speed acceleration / deceleration (E point control), trapezoidal control by multi-stage acceleration / deceleration (P point control), position control from external input timing (JOG positioning control) and pulser input operation can be performed.

■ Feedback counter function

- The feedback counter function is provided which enables to count input signals from devices such as an external encoder at high speed . This function is applied for step out detection by comparing feedback values with elapsed values.

■ Input logic can be changed.

- Input logic can be changed for home input, near home input or over limit input, which allows flexible system configuration.

1.1.2 Unit Type and Product Number

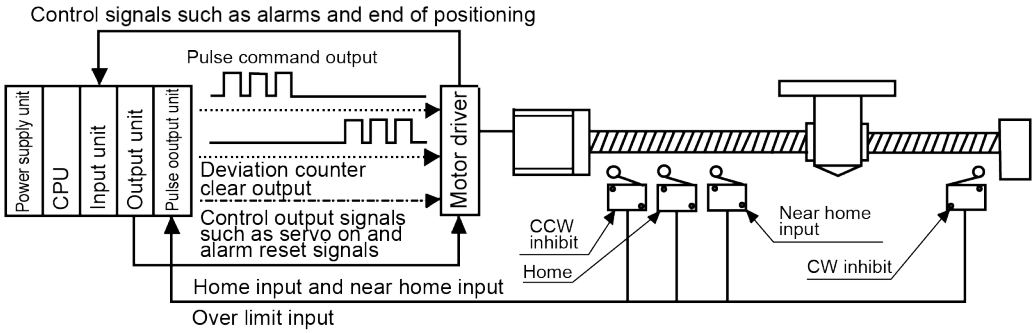
■ Unit Type and Product Number

No. of axes	Output type	Product No.
2-axis type	Transistor output type	AFP7PG02T
	Line driver output type	AFP7PG02L
4-axis type	Transistor output type	AFP7PG04T
	Line driver output type	AFP7PG04L

(Note 1) 1 connector set and 2 connector set are supplied with the 2-axis type unit and 4-axis type unit, respectively. If you need more connectors, purchase AFP2801 (2 sets/pack).

1.2 Unit Functioning and Operation Overview

1.2.1 Unit Combinations for Positioning Control



■ Interfaces provided with the pulse output unit

In addition to pulse command output for the motor driver, the pulse output unit is equipped with home input, hear home input terminals, over limit input (+), over limit input (-), positioning control start input (timing input) for JOG positioning operation, servo ON output and deviation counter clear output for the servo amplifier.

■ Use input unit and output unit for PLC safety circuit and control signal interfaces.

In addition to the pulse output unit, an input unit and output unit are used in combination for connections between the driver and external output.

■ Number of output pulses is counted by internal high-speed counter.

The number of pulses output is counted as an absolute value by an internal high-speed counter, which counts them as the "elapsed value".

Counting range: -2,147,483,648 to +2,147,483,647 (signed 32-bit)

■ The internal counter can count the feedback pulse from the external encoder.

The internal counter counts the pulse input as "feedback pulse count value" as the absolute value.

Counting range: -2,147,483,648 to +2,147,483,647 (signed 32-bit)

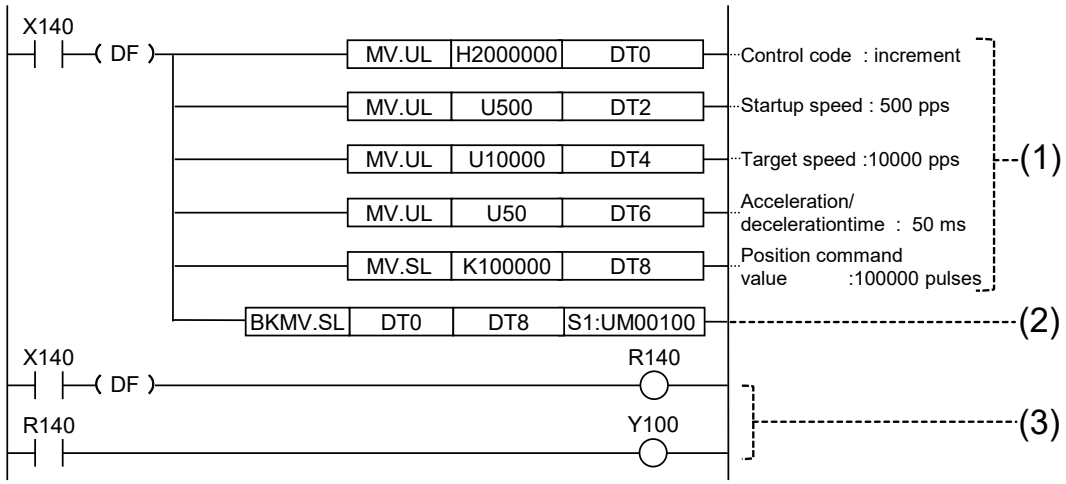
(Note) If both the absolute counter (elapsed value) and the feedback pulse exceed the maximum (minimum) value, the value returns automatically to the minimum (maximum) value and counting continues from that point. The motor does not stop if this occurs, and no error occurs.

Info.

- The FP7 pulse output unit is equipped with the servo ON output terminals to perform servo ON / OFF control according to the output allocated to the pulse output unit. Unlike the conventional models such as FP2 positioning unit, there is no need to connect the servo ON output to a separate output unit.

1.2.2 Basic Operation of Pulse Output Unit

■ Sample program



■ Operation flow

(1) Determining the necessary data

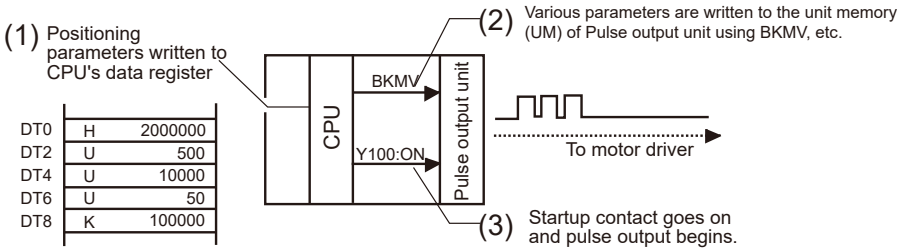
The types of data written to the pulse output unit include "control code", "startup speed", "target speed", "acceleration / deceleration time", and "position command value". The types and number of required data varies depending on the objective. Programming is set up so that these data values may be written to any desired data register.

(2) Transferring to the unit memory (UM)

The data stored in the data registers is sent to the unit memory (UM) of the pulse output unit by means of the BKMV instruction. This area is used for various types of control, including E point control, P point control, JOG operation, JOG positioning operation, home return (home search), and pulse input operation, and a separate memory area is provided for each of the axes.

(3) Initiating control operations

In order to execute the data waiting in the pulse output unit, the startup flag of the various operation modes are turned ON. In the above-mentioned programming example, Y100 turns on as a signal that starts up the E point control of the first axis when the unit is installed in slot 1. Separate flags are provided for each of the axes, for E point control, P point control, home return, JOG operation, JOG positioning operation and other types of control.



1.3 Restrictions on Combinations of Units

1.3.1 Restrictions on Consumption Current

The internal current consumption of the unit is as follows. Make sure that the total current consumption is within the capacity of the power supply with consideration of all other units used in combination with this unit.

Name	Specifications		Product No.	Current consumption
FP7 Pulse Output Unit	2-axis type	Transistor output	AFP7PG02T	65 mA or less
		Line driver output	AFP7PG02L	
	4-axis type	Transistor output	AFP7PG04T	
		Line driver output	AFP7PG04L	

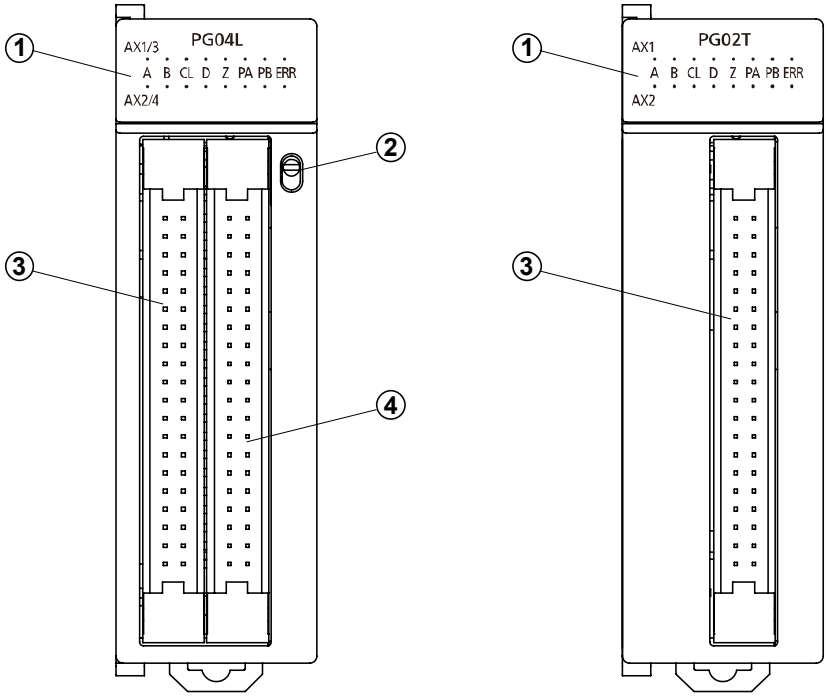
1.3.2 Applicable Versions of Unit and Software

For using the pulse output unit, the following versions of unit and software are required.

Item	Applicable version
FP7 CPU unit	Ver.2.0 or later
Programming tool software FPWINGR7	Ver.2.0 or later

2 Names and Functions of Parts

2.1 Names and Functions of Parts



(1) Operation monitor LEDs

These LEDs display the operating conditions for two axes.

(2) Operation monitor selection switch (AFP7PG04T and AFP7PG04L only)

This switches operation display between for axes 1 and 2, and for axes 3 and 4.

(3) User I/F connector (1st axis and 2nd axis)

This connector is used to connect a motor driver or external interface.

(4) User I/F connector (3rd axis and 4th axis) (AFP7PG04T and AFP7PG04L only)

This connector is used to connect a motor driver or external interface.

2.2 Operating Status LEDs

Information on two axes can be displayed at once on the LEDs. For a 4-axis type, display can be switched between axes 1 and 2, and axes 3 and 4 with the switch. The LEDs show the same information for each axis.

■ Operation monitor LEDs

LED	Description		LED ON	LED OFF	LED Flashing
A	Pulse output signal A display (Note 1)	When set to pulse / sign output method	-	During stop	During pulse output
		When set to CW / CCW output method	-	During stop (Forward)	During pulse output (Forward)
B	Pulse output signal B display (Note 1)	When set to pulse / sign output method	Reverse direction command	Forward direction command	-
		When set to CW / CCW output method	-	During stop (Reverse)	During pulse output (Reverse)
CL	Counter clear signal output display		Output: ON	Output: OFF	-
D	Near home status display (Note 2)		ON	OFF	-
Z	Home input status display(Note 2)		ON	OFF	-
PA	Pulse input A signal display (Note 3)		Displays the input status of the pulse input A signal.		
PB	Pulse input B signal display (Note 3)		Displays the input status of the pulse input B signal.		
ERR	Error display		If an error occurs	Normal operation	-

(Note 1) The pulse output signal display LEDs (A and B) blink at the output frequency (speed). For this reason, they may appear to light steadily at high-speed output.

(Note 2) The near home (D) and home input (Z) LEDs light when the respective input becomes valid. The input valid logic is specified using the control code of the unit memory (UM). In the manual, "D" is described as "DOG", and "Z" is described as "ZSG".

(Note 3) Pulse input signal (PA) and (PB) display the pulse signal input status.

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3 Wiring

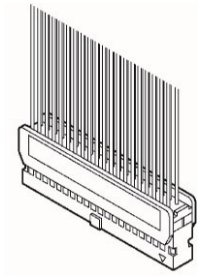
3.1 Connection Using the Discrete-wire Connector

No discrete-wire connector is provided with the unit. Purchase it separately.

3.1.1 Specifications of Discrete-wire Connector

This is a connector that allows loose wires to be connected without removing the wire's insulation. A pressure connection tool is required to connect the loose wires.

Discrete-wire connector (40P)



■ Suitable wires (strand wire)

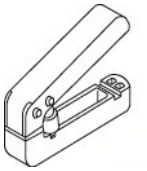
Size	Nominal cross-sectional area	Insulation thickness	Rated current
AWG22	0.3 mm^2	⌀1.5 to ⌀1.1	3 A
AWG24	0.2 mm^2		

■ AFP2801 Discrete-wire Connector (Purchase separately)

Manufacturer	Composition of parts	Unit type and required quantity
Panasonic (AFP2801)	Housing （40P）	1pc.
	Semi-cover （40P）	2pc.
	Contact (For AWG22 and AWG24) 5 pins	8pc.

■ Dedicated tool

Manufacturer	Product No.
Panasonic	AXY52000FP

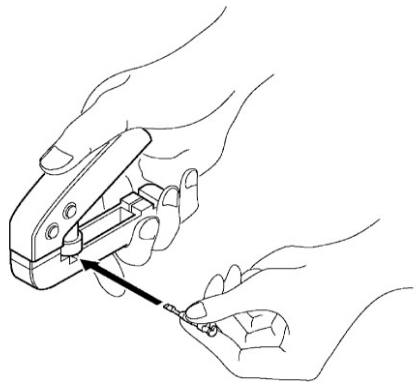


3.1.2 Wiring the Discrete-wire Connector

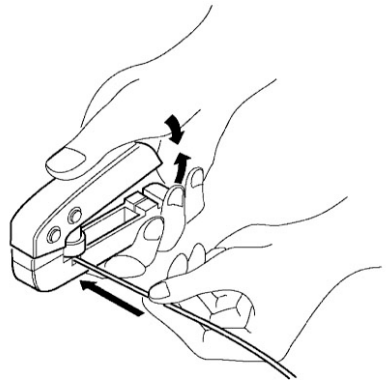
- When performing wiring work, refer to the instruction manual of the crimping tool in order to prevent faulty wiring.

Procedure

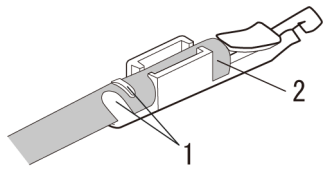
1. Bend and break the contact, and set it in the crimping tool.



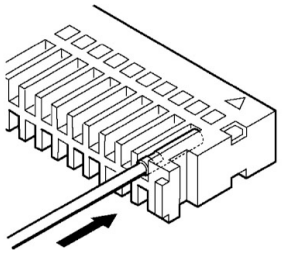
2. Insert the wire without removing its insulation until it stops, and lightly grip the crimping tool.



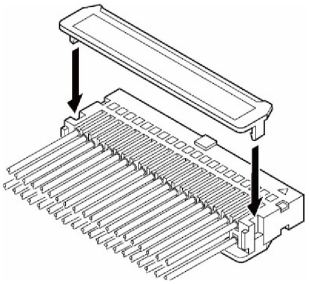
3. The contact appears as shown below after it is crimped. Confirm the following two points.
   1. The wire must be embraced inside the clamped part.
   2. The wire must be inserted to the end.

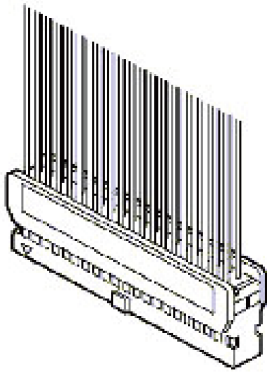


4. Insert the wire with the contact into the housing.



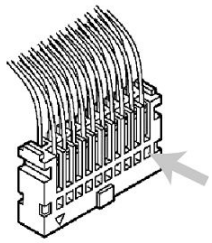
5. When all the wires have been inserted, fit the semi-cover into place.



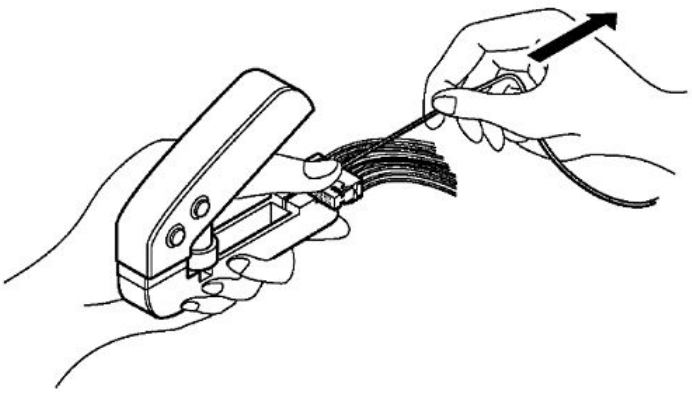


Info.

- If there is a wiring mistake or the wire is incorrectly press-fit, use the crimping tool to remove the contact.
  1. Set the pin of the crimping tool at the position indicated by an arrow.



  2. Hold the housing with fingers and pull the wire.



3.2 Connection Using the Push-In Connector

3.2.1 About Push-In Connector

40-pole push-in type connector manufactured by Ningbo Degson Electronic Co. Ltd. that can be used with the FP7 Series.

Product name	Model number	Remarks
Push-in connector set (40-pole)	AFP2808	2 pcs.

3.2.2 Compatible Parts and Dedicated Tools

Pole terminal with insulating sleeve

Use the following pole terminals.

Manufacturer	Model number	Size	Cross-sectional area
Phoenix Contact Co. Ltd	AI0, 34-8TQ	AWG#22	0.34 mm^2

Dedicated pressure-welding tool for pole terminals

Manufacturer	Model number
Phoenix Contact Co. Ltd	CRIMPFOX 10S

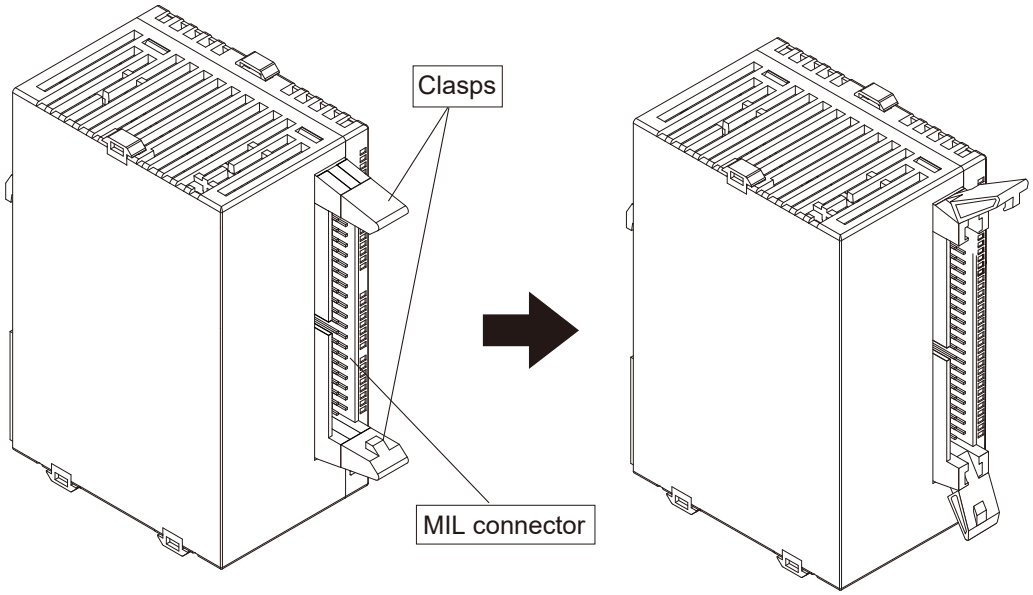
3.2.3 Wiring to Connector

Installing onto the Unit

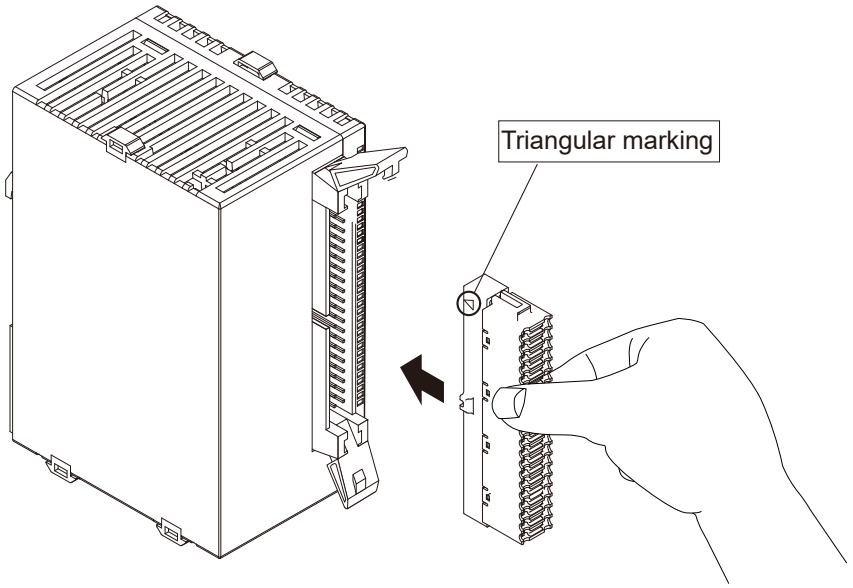
Follow the procedure below to install the product onto the unit.

Procedure

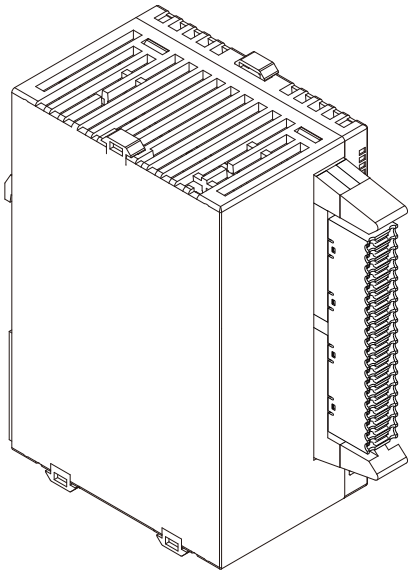
1. Open out the clasps of the MIL connector.



2. Insert the product into the MIL connector. When inserting the product, make sure that the triangular marking is at the top.



3. Insert the product until the clasps of the MIL connector close.



Wiring

Follow the procedure below when wiring.

Note

Wiring precautions

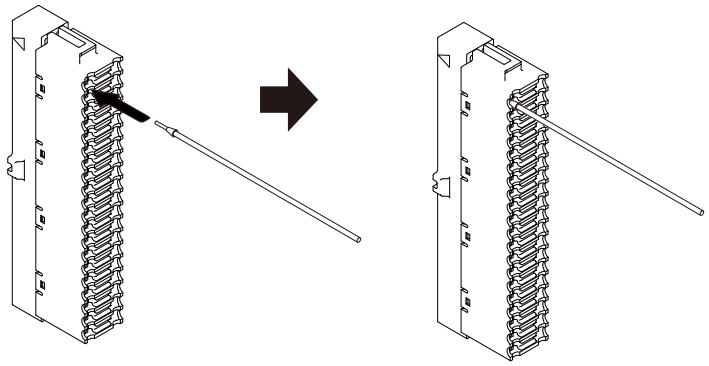
- Do not damage the core when stripping off the covering material.
- Do not apply stress to the wires after wiring.
- Do not solder the core. Soldering the core may cause it to disconnect due to vibration.

1 2 Procedure

1. Strip off the covering material from the wire

2. Attach the pole terminal to the core part. Do not twist the core when attaching.

3. After attaching the pole terminal, pressure-weld using the dedicated pole terminal pressure-welding tool.
4. After pressure-welding, insert the wire into the product.



Info.

After inserting the wire, ensure that the wire does not protrude.

Replacing Wires

Follow the procedure below when replacing wires.

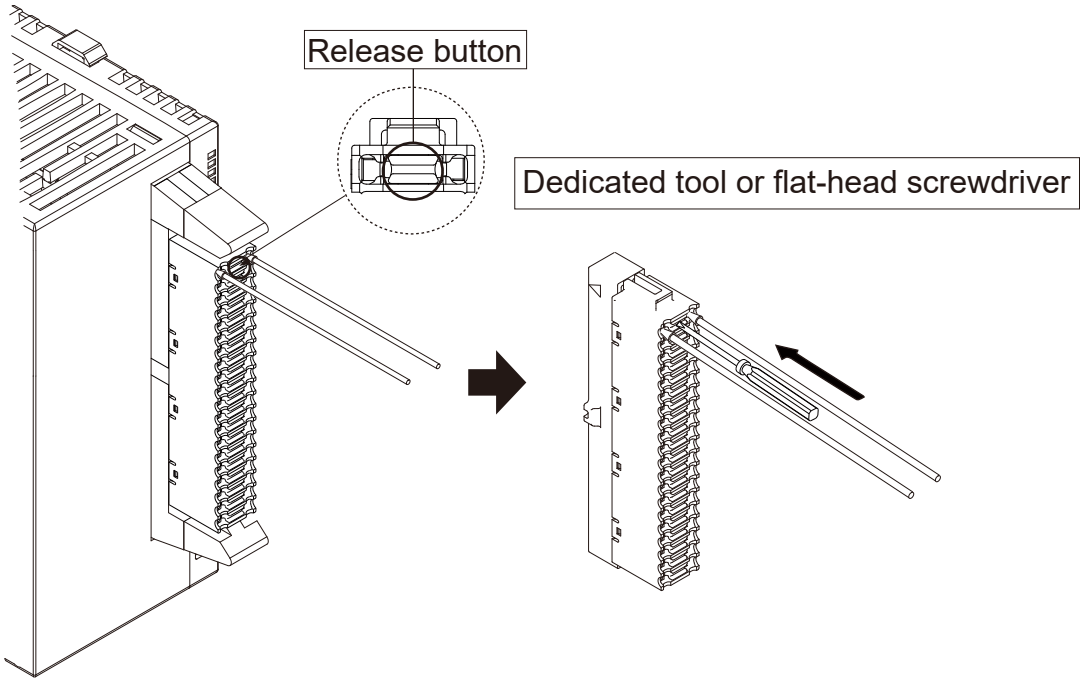
1 2 Procedure

Use the following dedicated tool or an equivalent flat-head screwdriver to remove the wire.

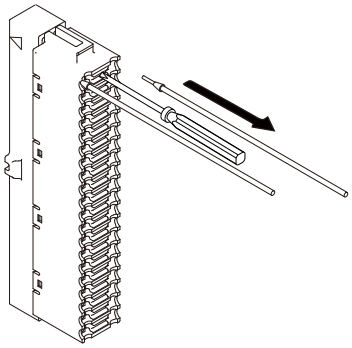
Dedicated tool

Manufacturer	Model number	Remarks
Phoenix Contact Co. Ltd	SZS 0, 4x2, 5	Blade width 0.4 × Blade thickness 2.5

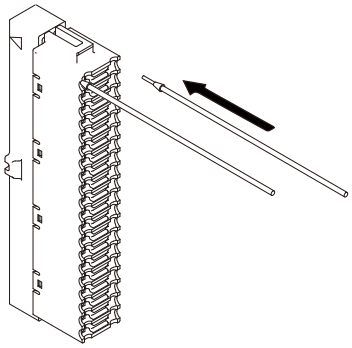
1. Push the dedicated tool or flat-head screwdriver into the release button on the product.



2. Remove the wire while pressing down the button.



3. Insert the new wire. For details on how to insert the wire, refer to "Wiring".



Info.

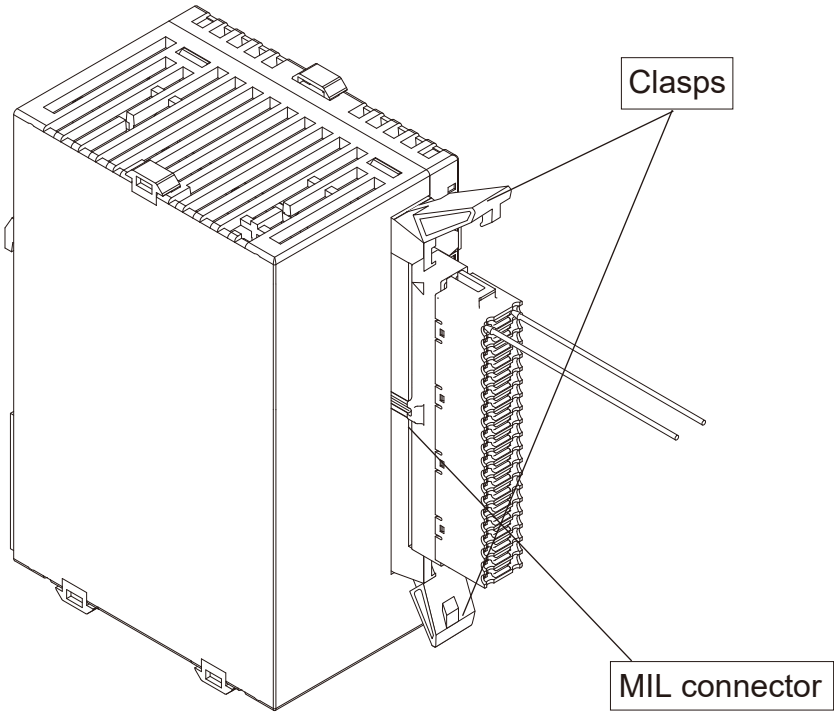
- Pressing the release button unlocks the wires on both sides of the button. After replacing the wires, ensure that the wires do not protrude.

Removing from the Unit

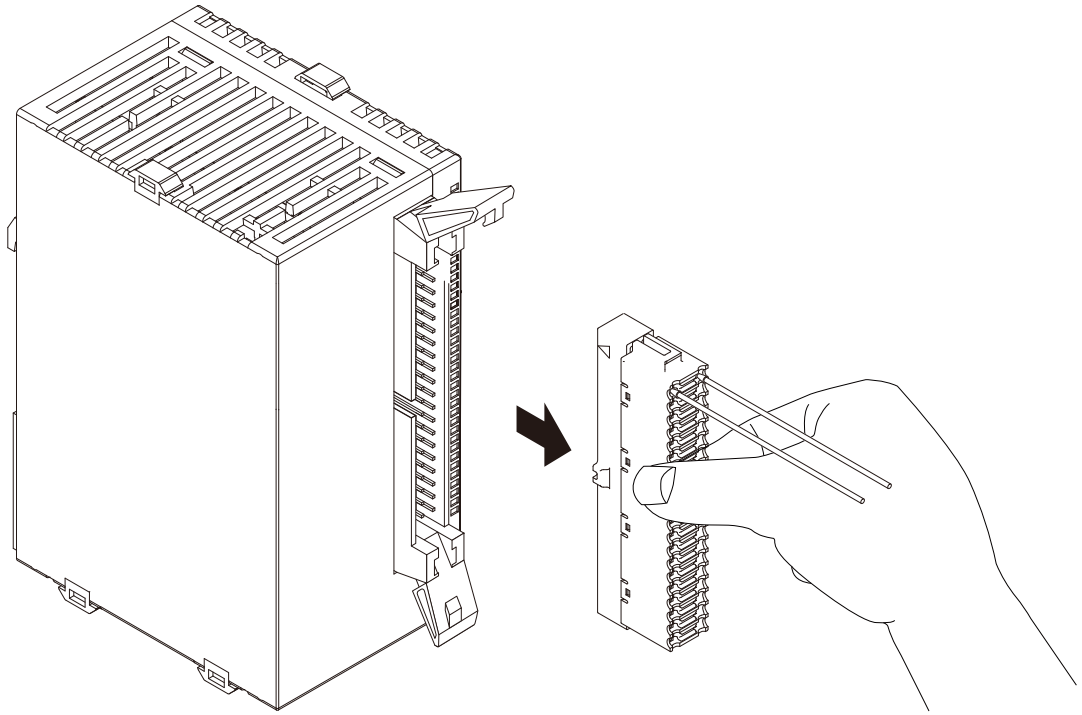
Follow the procedure below to remove the product from the unit.

1 2 Procedure

1. Open out the clasps of the MIL connector.

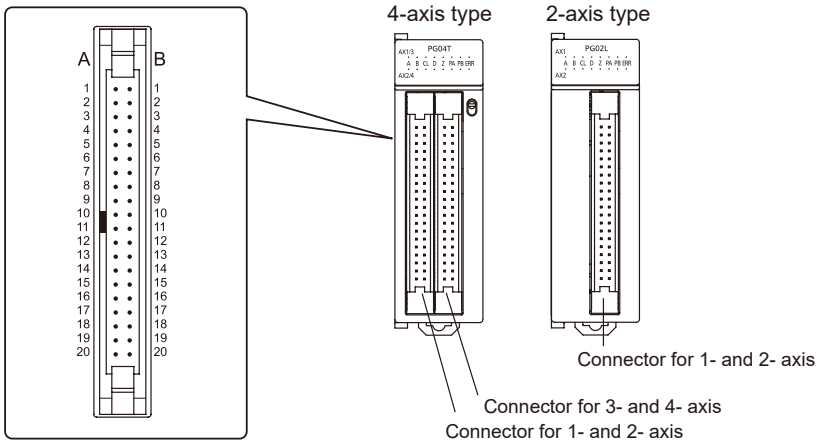


2. Remove the product from the unit.



3.3 Input / Output Specifications and Terminal Circuit Diagrams

3.3.1 Input / Output Specifications



The 4-axis type has two connectors, and the 2-axis type has one connector. The signal pins for two axes are assigned to one connector. AX1 and 2, and AX3 and 4 connectors for 4-axis type has the completely same pin assignments, so that the same pin number functions the same. Between the Transistor type and the Line driver type, the pulse output terminal performance is different, but the input terminal and the power supply terminal are in the same specifications.

Output terminals (Transistor output type)

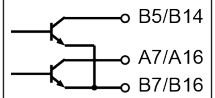
Pin No.		Circuit	Signal name	Output specifications	
1/3 axis	2/4 axis			Item	Description
A1	A10	5 V A1/A10 A2/A11 B1/B10 B2/B11	Pulse output A: 5 V DC output	Output type	Open collector
B1	B10		Pulse output A: Open collector	Operating voltage range	4.75 to 26.4 V DC
A2	A11		Pulse output B: 5 V DC output	Max. load current	15 mA
B2	B11		Pulse output B: Open collector	ON Max. voltage drop	0.6 V

Output terminals (Line driver output type)

Pin No.		Circuit	Signal name	Output specifications	
1/3 axis	2/4 axis			Item	Description
A1	A10	A1/A10 A2/A11	Pulse output A: Line driver (+)	Output type	Line driver output Equivalent to AM26C31
B1	B10	B1/B10	Pulse output A: Line driver (-)		
A2	A11	B2/B11	Pulse output B:		

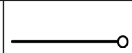
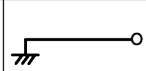
Pin No.		Circuit	Signal name	Output specifications	
1/3 axis	2/4 axis			Item	Description
			Line driver (+)		
B2	B11		Pulse output B: Line driver (-)		

Output terminals (common)

Pin No.		Circuit	Signal name	Output specifications	
1/3 axis	2/4 axis			Item	Description
B5	B14		Servo ON output (+)	Output type	Open collector
				Operating voltage range	4.75 to 26.4V DC
A7	A16		Deviation counter clear (+)	Max. load current	10 mA
B7	B16		COM	ON Max. voltage drop	1.0 V

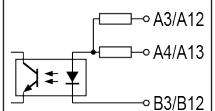
(Note 1) The deviation counter clear signal is output when the power supply is turned ON for about 1 ms. When the home return is complete, the signal is output for about 1 ms or 10 ms. The time can be specified using the control code of the unit memory (UM).

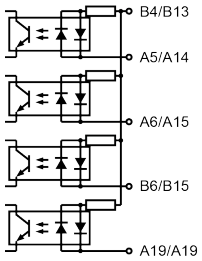
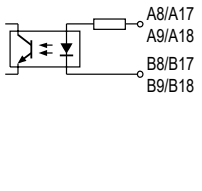
Power supply terminals (common)

Pin No.	Circuit	Signal name	Power supply specifications	
			Item	Description
A20		External power supply input: 24 V DC (+)	Supplied power supply range	21.4 to 26.4 V DC
B20		External power supply input:: 24 V DC (-)	Current consumption	4-axis type 90 mA or less 2-axis type 50 mA or less

(Note 1) The external power supply input terminals between two connectors are connected internally for 4-axis type.

Input terminals (common)

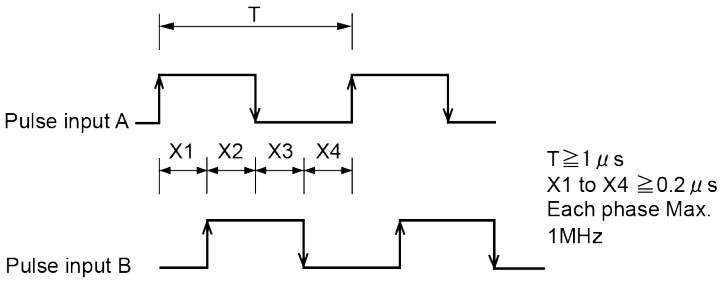
Pin No.		Circuit	Signal name	Input specifications	
1/3 axis	2/4 axis			Item	Description
A3	A12		Home input 24 VDC (+) (Z24)	Operating voltage range	21.6 to 26.4 V DC
				Min. ON voltage / current	19.2 V DC / 5.5 mA
				Max. OFF voltage / current	2 V DC / 2 mA
				Input impedance	Approx. 3.9 kΩ

Pin No.		Circuit	Signal name	Input specifications	
1/3 axis	2/4 axis			Item	Description
				Min. input pulse width	100 µs or more
A4	A13		Home input 5 V DC (+) (Z5)	Operating voltage range	3.5 to 5.25 V DC (5 V DC, Line driver specifications)
				Min. ON voltage / current	3 V DC / 4 mA
				Max. OFF voltage / current	1 V DC / 0.5 mA
				Input impedance	Approx. 560 Ω
				Min. input pulse width	100 µs or more
B3	B12		Home input (-)	-	-
B4	B13		COM	-	-
A5	A14		Near home input (DOG)	Operating voltage range	21.6 to 26.4 V DC
				Min. ON voltage / current	Near home input (DOG) 19.2 V DC/5.0 mA Over limit input (+) Over limit input (-) Positioning control start input (Timing input) 19.2 V DC / 2.6 mA
A6	A15		Over limit input (+)	Max. OFF voltage / current	2 V DC / 1.5 mA
B6	B15		Over limit input (-)	Input impedance	Near home input (DOG) Approx. 3.9 kΩ Over limit input (+) Over limit input (-) Positioning control start input (Timing input) Approx. 6.8 kΩ
A19	B19		Positioning control start input (Timing input)	Min. input pulse width	500 µs or more
A8	A17		Pulse input A (+)	Operating voltage range	3.5 to 5.25 V DC (5 V DC, Line driver specifications)
B8	B17		Pulse input A (-)	Min. ON voltage / current	3 V DC / 3.2 mA
A9	A18		Pulse input B (+)	Max. OFF voltage / current	1 V DC / 0.5 mA
B9	B18		Pulse input B (-)	Input impedance	Approx. 560 Ω
				Min. input pulse width	0.5 µs or more

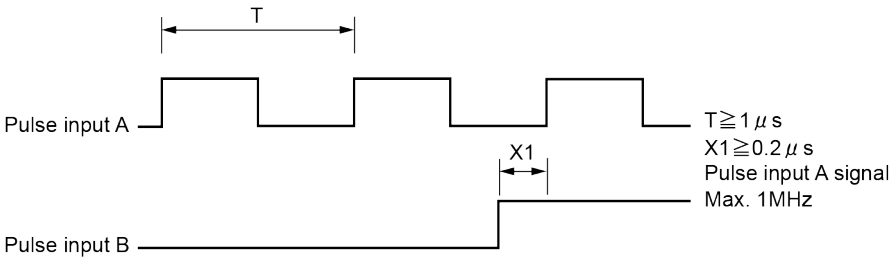
Pin No.		Circuit	Signal name	Input specifications	
1/3 axis	2/4 axis			Item	Description
					(Max. 1 MHz each phase)

- The pulse input A and B signals should be used within the following specifications.

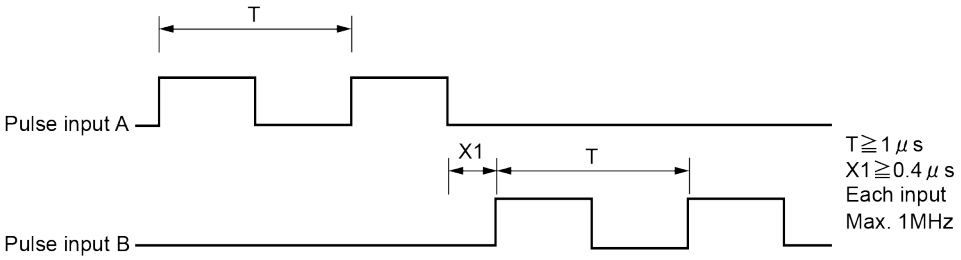
When using the pulse input A and B signals for 2-phase input method



When using the pulse input A and B signals for direction discrimination input method



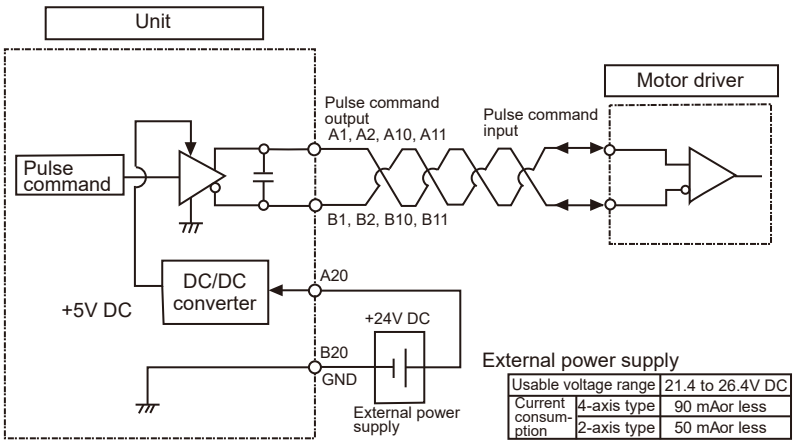
When using the pulse input A and B signals for individual input method



- When the pulser inputs A and B are used as pulse input, it is 2-phase input.

3.4 Supplying Power for Internal Circuit Drive

3.4.1 Line Driver Output Type



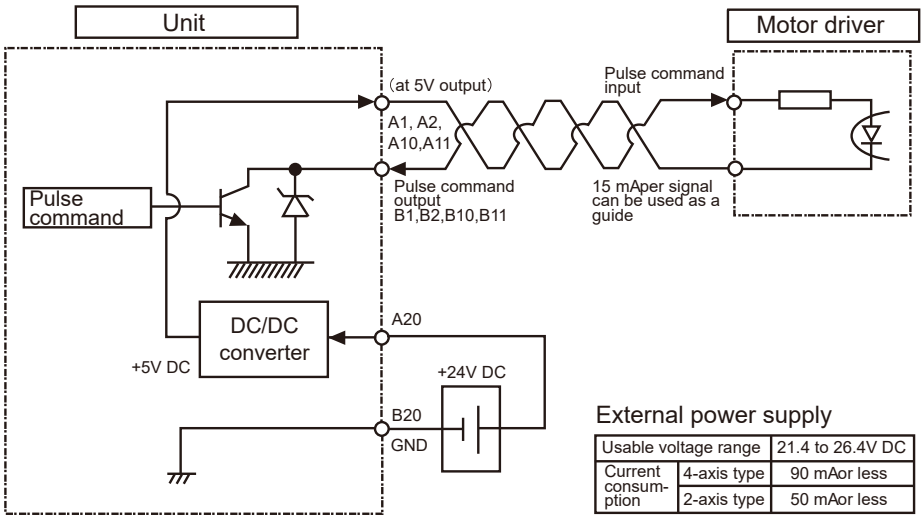
External power supply

Usable voltage range		21.4 to 26.4V DC
Current consum-ption	4-axis type	90 mAor less
	2-axis type	50 mAor less

The illustration shows one signal component extracted from the overall configuration.

3.4.2 Transistor Output Type

The power supply for the pulser command output circuit can be taken from the 5 V DC output pins.d



External power supply

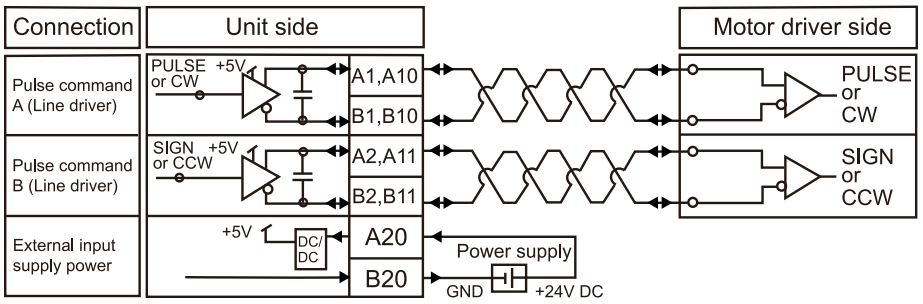
Usable voltage range		21.4 to 26.4V DC
Current consum-ption	4-axis type	90 mAor less
	2-axis type	50 mAor less

- When transistor output (open collector output) is used, a value of 15 mA per signal should be used as a guide. If 15 mA is exceeded, an appropriate resistance should be added.

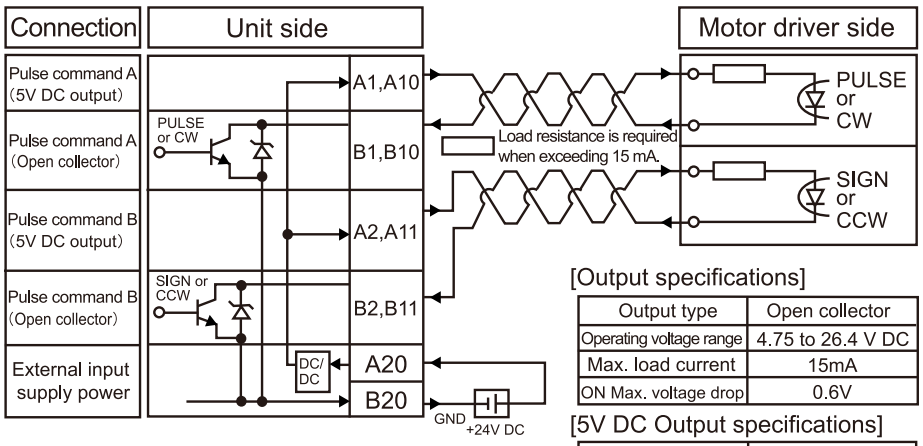
3.5 Connection of Pulse Command Output Signal

The pulse output unit is equipped with two output types to match two types of motor driver interfaces. Connect to either one of them depending on the interface of the motor driver to be used,.

3.5.1 Line Driver Output Type



3.5.2 Transistor Output Type



[Output specifications]

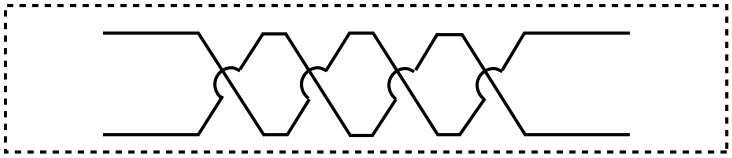
Output type	Open collector
Operating voltage range	4.75 to 26.4 V DC
Max. load current	15mA
ON Max. voltage drop	0.6V

[5V DC Output specifications]

Output power supply range	4.75 to 5.25 V DC
Current consumption	5V DC 15mA/1signal

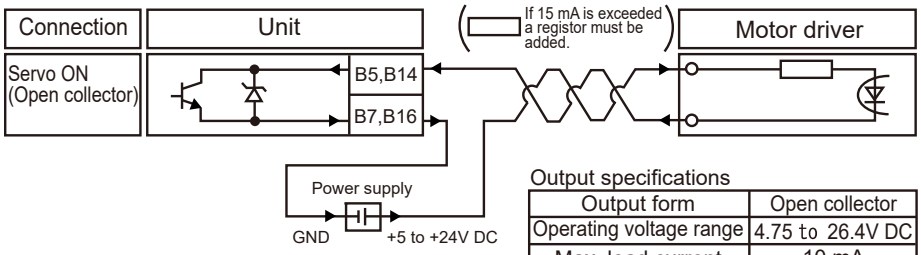
Info.

- A value of 15 mA per signal should be used as a guide. If this is exceeded, resistance should be added.
- The symbol below indicates a twisted-pair wiring. We recommend using twisted-pair cables as the wiring between the output of the pulse output unit and the motor driver.



3.6 Connection of Servo ON Output

- This is an example showing the connection of the servo ON to the servo amplifier.
- An external power supply (+5 V DC to +24 V DC) must be provided for the connection.

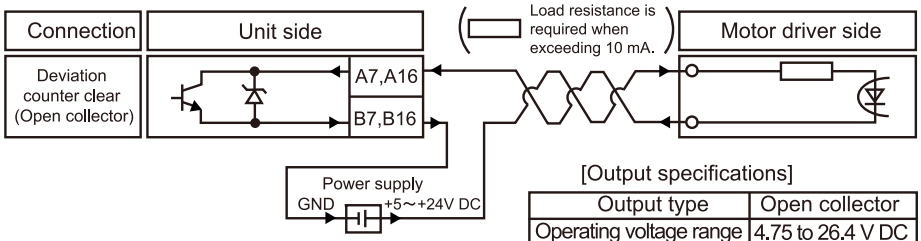


Output specifications

Output form	Open collector
Operating voltage range	4.75 to 26.4V DC
Max. load current	10 mA
ON Max. voltage drop	1V

3.7 Connection of Deviation Counter Clear Output Signal

- This is an example showing the connection of the counter clear input to the servo amplifier.
- An external power supply (+5 V DC to +24 V DC) must be provided for the connection.



[Output specifications]

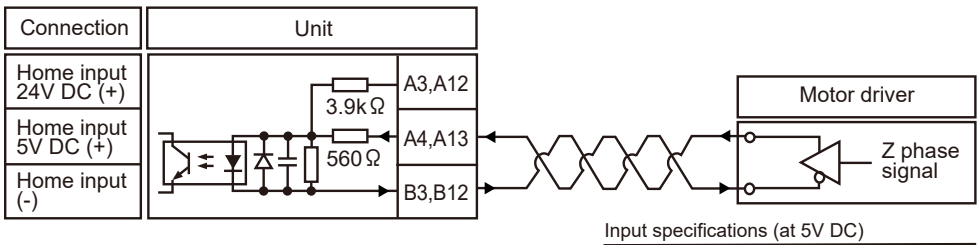
Output type	Open collector
Operating voltage range	4.75 to 26.4 V DC
Max. load current	10mA
ON Max. voltage drop	1V

Note

- Always use twisted-pair cables for wiring.
- The current which can be conducted as the deviation counter clear output signal is 10 mA max. If this is exceeded, a resistance should be added.

3.8 Connection of Home Input and Near Home Input Signals

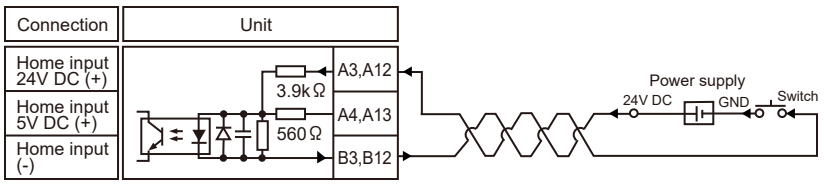
3.8.1 Connection of Home Input (When connecting to motor driver Z phase output)



Input specifications (at 5V DC)

Input voltage range	3.5 to 5.25V DC
Min. ON voltage/current	3V DC/4mA
Max. OFF voltage/current	1V DC/0.5mA
Input impedance	560Ω
Min. input pulse width	100μs

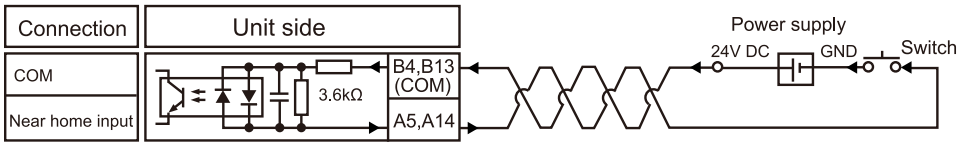
3.8.2 Connection of Home Input (When connecting to an external switch/ sensor)



Input specifications (at 24V DC)

Input voltage range	21.6 to 26.4V DC
Min. ON voltage/current	19.2V DC/5.5mA
Max. OFF voltage/current	2V DC/2mA
Input impedance	3.9kΩ
Min. input pulse width	100μs

3.8.3 Connection of Near Home Input Signal

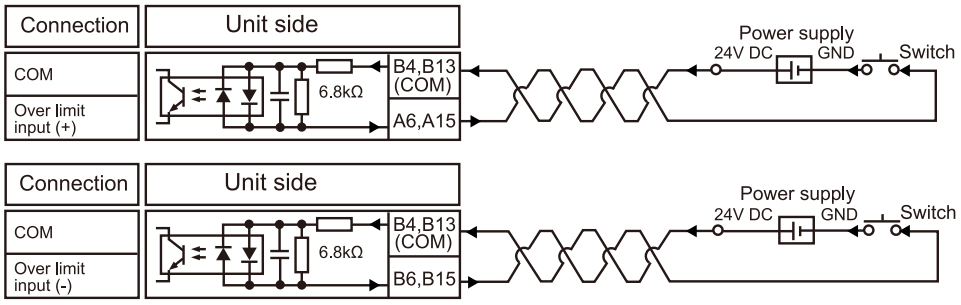


[Input specifications]

Input voltage range	21.6 to 26.4 V DC
Min. ON voltage/current	19.2V DC/5.0mA
Max. OFF voltage/current	2V DC/1.5mA
Input impedance	Approx. 3.6kΩ
Min. input pulse width	500μs

(Note 1) Terminal numbers B4 and B13 are common for the Near home input, Over limit input (+), Over limit input (-) and Positioning control start input.

3.8.4 Connection of Over Limit Input Signal

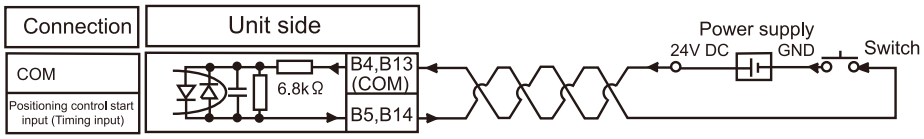


[Input specifications]

Input voltage range	21.6 to 26.4 V DC
Min. ON voltage/current	19.2V DC/2.6mA
Max. OFF voltage/current	2V DC/1.5mA
Input impedance	Approx. 6.8kΩ
Min. input pulse width	500μs

(Note 1) Terminal numbers B4 and B13 are common for the Near home input, Over limit input (+), Over limit input (-) and Positioning control start input.

3.8.5 Connection of Positioning Control Start Input (Timing Input)



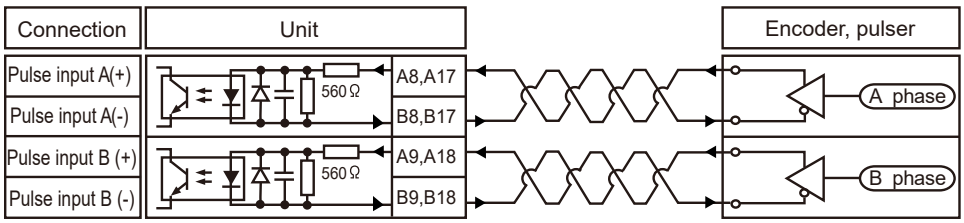
[Input specifications]

Input voltage range	21.6～26.4V DC
Min. ON voltage/current	19.2V DC/2.6mA
Max. OFF voltage/current	2V DC/1.5mA
Input impedance	Approx. 6.8kΩ
Min. input pulse width	500 μ s

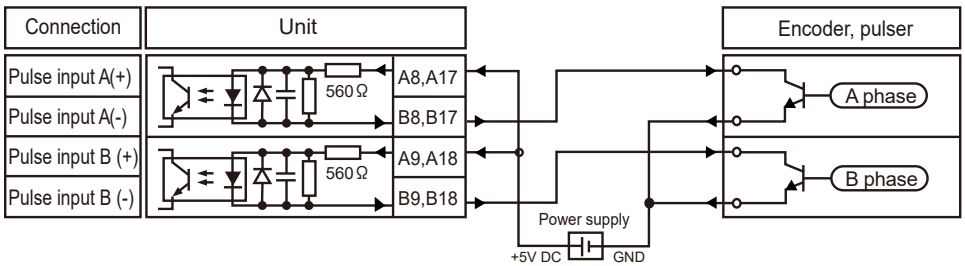
(Note 1) Terminal numbers B4 and B13 are common for the Near home input, Over limit input (+), Over limit input (-) and Positioning control start input.

3.9 Connections of Pulse Input

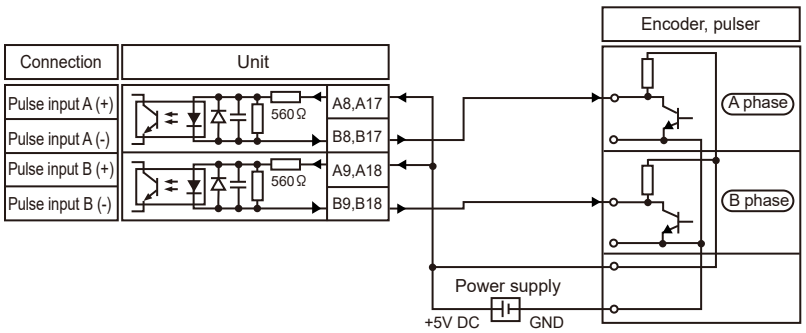
3.9.1 Line Driver Type



3.9.2 Transistor Open Collector Type



3.9.3 Transistor-resistor Pull-up Type



Info.

- As the same pulser input terminal is used for Pulser input operation and Feedback pulse count, either function of the two can only be used.
- The use of a twisted-pair cable is recommended.
- When counting the 2-phase input such as the input from the encoder, set the pulse input transfer multiple to "4 multiple setting" (× 4) or "2 multiple setting" (× 2) to prevent counting error. The pulse input transfer multiple is specified using the control code.

3.10 Precautions on Wiring

Connector the wire in less than or the following length between the pulse output unit and the motor driver, and the pulse inputs, using twisted-pair cables.

■ Signals applicable

- Transistor output
- Line driver output
- Servo ON output
- Deviation counter clear output
- Home input (Motor driver Z phase)
- Pulse input (Pulse input, feedback counter)

Output type	Product number	Wiring length
Transistor output type	AFP7PG02T	10 m
	AFP7PG04T	
Line driver output type	AFP7PG02L	
	AFP7PG04L	

4 Project Creation and Parameter Description

4.1 Unit Allocation

4.1.1 Confirmation of I/O Allocation Information

Input and output relays are allocated.

■ Input flag

Flag	Name		Description	I/O flag number(Note 1)			
				1st axis	2nd axis	3rd axis	4th axis
X0	During pulse output	BUSY	ON during pulse output.(Note 2)	X0	X10	X20	X30
X1	Pulse output done	EDP	Turns ON when pulse output ends. (Note 3)	X1	X11	X21	X31
X2	Acceleration zone	ACC	ON during acceleration zone.	X2	X12	X22	X32
X3	Constant speed zone	CON	ON during constant speed zone.	X3	X13	X23	X33
X4	Deceleration zone	DEC	ON during deceleration zone.	X4	X14	X24	X34
X5	Rotation direction	DIR	Monitors direction of rotation. (ON during the elapsed value increment)	X5	X15	X25	X35
X6	Home input	ZSG	Turns ON when home input becomes valid.	X6	X16	X26	X36
X7	Near home input	DOG	Turns ON when near home input becomes valid.	X7	X17	X27	X37
X8	Home return done	ORGE	Turns ON when home return is done.(Note 4)	X8	X18	X28	X38
X9	Comparison result	CLEP	ON when elapsed value of internal counter is greater than or equal to the number of comparison pulses.	X9	X19	X29	X39
XA	Set value change confirmation	CEN	With P point control, this is used to confirm rewriting of set values. (Note 5)	XA	X1A	X2A	X3A
XB	Over limit input (+)	LMTP	Monitors the flag of Over limit input (+) signal.	XB	X1B	X2B	X3B
XC	Over limit input (-)	LMTM	Monitors the flag of Over limit input (-) signal.	XC	X1C	X2C	X3C
XD	Timing input monitor	TIMM	Monitors the flag of JOG positioning timing.	XD	X1D	X2D	X3D
XE	Set value error	SERR	Turns ON when a set value error occurs.	XE	X1E	X2E	X3E
XF	Limit error	LERR	Turns ON when Over limit input is made during operation or at startup.	XF	X1F	X2F	X3F

(Note 1) The I/O numbers actually allocated are the numbers based on the starting word number allocated to the unit.

Example) When the starting word number for the unit is "10", the pulse output busy flag for the first axis is X100.

(Note 2) This turns ON during pulse output in various operations such as E point control, P point control, home return, JOG operation and JOG positioning operation, and remains ON until the operation is completed.

(Note 3) This turns ON when the various operations such as E point control, P point control, JOG operation, JOG positioning operation, or pulser input operation is completed. It also turns ON when deceleration stop or a forced stop is completed. It turns OFF when the next operation such as E point control, P point control, JOG operation, JOG positioning operation, home return, or pulser input operation is initiated.

(Note 4) This turns ON when home return is completed. It turns OFF when the next operation such as E point control, P point control, JOG operation, JOG positioning operation, home return, or pulser input operation is initiated.

(Note 5) This turns ON when P point control or E point control is initiated, and turns OFF when data of any kind is written into the unit memory (UM) using the instruction.

■ Output flag

Flag	Name		Description	I/O flag number(Note 1)			
				1st axis	2nd axis	3rd axis	4th axis
Y0	E point control start	EST	When turned ON in the user program, E point control is initiated.	Y0	Y10	Y20	Y30
Y1	P point control start	PST	When turned ON in the user program, P point control is initiated.	Y1	Y11	Y21	Y31
Y2	Home return start	ORGS	When turned ON in the user program, home return is initiated.	Y2	Y12	Y22	Y32
Y3	Forward JOG	JGF	When turned ON in the user program, JOG forward rotation is initiated.	Y3	Y13	Y23	Y33
Y4	Reverse JOG	JGR	When turned ON in the user program, JOG reverse rotation is initiated.	Y4	Y14	Y24	Y34
Y5	Forced stop	EMR	When turned ON in the user program, operations currently running are interrupted and forcibly terminated.	Y5	Y15	Y25	Y35
Y6	Deceleration stop	DCL	When turned ON in the user program, operations currently running are interrupted and decelerate to a stop.	Y6	Y16	Y26	Y36
Y7	Pulser input enabled	PEN	When turned ON in the user program, pulser input is enabled (valid only while on).	Y7	Y17	Y27	Y37
Y8	JOG positioning operation start	JGST	ON during JOG positioning operation.	Y8	Y18	Y28	Y38
Y9	JOG positioning start	TIM	Turns ON when JOG positioning is started. (can be used to confirm if JOG positioning operation is ON.)	Y9	Y19	Y29	Y39

Flag	Name		Description	I/O flag number(Note 1)			
				1st axis	2nd axis	3rd axis	4th axis
YA	Servo ON request (Operation is Edge type)	SON	Requests to lock the servo of a corresponding servo amplifier.(Note 2) In PROG. mode, the servo does not become free automatically. To make the servo free, turn ON the servo OFF request signal.	YA	Y1A	Y2A	Y3A
YB	Servo OFF request (Operation is Edge type)	SOFF	Requests to make the servo of a corresponding servo amplifier free.	YB	Y1B	Y2B	Y3B
YC	-			YC	Y1C	Y2C	Y3C
YD	-			YD	Y1D	Y2D	Y3D
YE	-			YE	Y1E	Y2E	Y3E
YF	Error clear	ECLR	If an error occurs, the error is canceled when this is turned ON in the user program.	YF	Y1F	Y2F	Y3F

(Note 1) The I/O numbers actually allocated are the numbers based on the starting word number allocated to the unit.

Example) When the starting word number for the unit is "10", the E point start flag for the first axis is Y100.

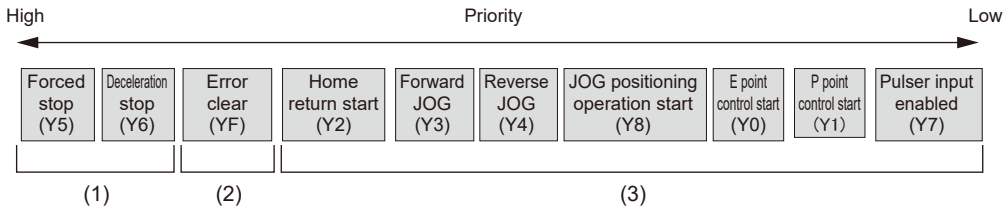
(Note 2) The servo ON request signal and the servo OFF request signal are available for the edge type. When the RUN mode is changed to the PROG. mode while the servo ON signal is ON, that state is held and the servo does not become free. To make the servo free, turn ON the servo OFF request signal. The state of the servo ON output signal can be monitored in the unit memory (UM00030).

Precautions on the Priority of Output Contacts

Some output contacts have priority on operation requests. Pay attention to this point when creating programs.

■ Contacts with priority

Operation is performed according to the priority shown below.



(1) Stop operation

When the forced stop (Y5) or decelerated stop (Y6) is turned ON during operation, operation is stopped according to the priority of the stop request. While the forced stop or decelerated

stop is turned ON, if other request signal is turned ON, the request is ignored and operation is not started. Be sure to turn OFF the forced stop or decelerated stop before making an operation request.

(2) Error clear

When the forced stop (Y5) or decelerated stop (Y6) is turned ON, the error clear cannot be executed. Be sure to turn OFF the forced stop or decelerated stop before making an error clear request.

(3) Other operation requests

If multiple requests are simultaneously turned ON while the unit is stopped (waiting for a request), the operation to be started is determined according to the priority. While the unit is in operation, if other request signal is turned ON, the request is ignored and the operation is continued.

■ **Contacts without priority**

Contact	Operation
Servo ON request (YA) Servo OFF request (YB)	It is output to the servo amplifier without identifying the priority. When using a servo amplifier, be sure to turn ON the servo ON request before making an operation request.
JOG positioning start (Y9)	It is enabled only after the JOG positioning operation start (Y8) is turned ON, so priority identification is not made.

4.1.2 Registration in I/O Map

Before setting parameters, register the unit to be used in the I/O map.

Procedure

1. Select **Options**>**FP7 Configuration** in the menu bar.
   The FP7 configuration dialog box is displayed.
2. Select **I/O map** in the left pane.
   The allocation menu of the I/O map is displayed.
3. Double-click a desired slot.
   The unit selection dialog box is displayed.
4. Select **Pulse output** for "Unit type" and select the unit name used, and press the [OK] button.
   The selected unit is now registered in the I/O map.

Info.

- The starting word number displayed on the right side of the allocated unit in the I/O map dialog box becomes the reference value for I/O numbers.
  - When the starting word number is "10", the I/O numbers to be allocated to the pulse output unit are X100 to X10F and Y100 to Y10F.

Example of I/O signal allocation (when the starting word number is 10)

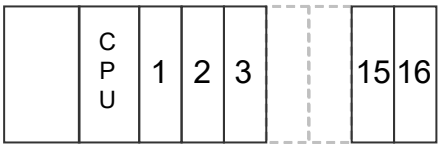
Signal name			1st axis	2nd axis	3rd axis	4th axis
Input	During pulse output	BUSY	X100	X110	X120	X130
	Pulse output done	EDP	X101	X111	X121	X131
	-	-	-	-	-	-
	Limit error	LERR	X10F	X11F	X12F	X13F
Output	E point control start	EST	Y100	Y110	Y120	Y130
	P point control start	PST	Y101	Y111	Y121	Y131
	-	-	-	-	-	-
	Error clear	ECLR	Y10F	Y11F	Y12F	Y13F

4.1.3 Confirming Slot Numbers and Unit Memory (UM) Numbers

For reading parameter settings or elapsed values, slot numbers and unit memory (UM) numbers are specified in a program.

■ Confirming Slot Numbers

Slots are numbered from the unit installed next to the CPU unit beginning with 1.



■ Allocation of unit memories (UM)

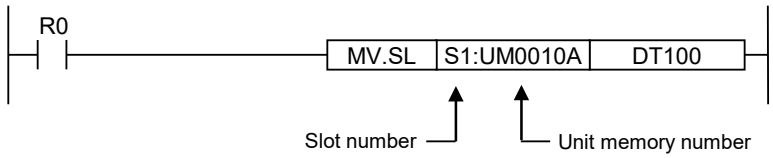
The parameter setting area and the elapsed value area are allocated to each axis of the unit memories.

Parameter name	Unit memory (UM) No.			
	1st axis	2nd axis	3rd axis	4th axis
Control code	UM00100-UM00101	UM00110-UM00111	UM00120-UM00121	UM00130-UM00131
Startup speed	UM00102-UM00103	UM00112-UM00113	UM00122-UM00123	UM00132-UM00133
Target speed	UM00104-UM00105	UM00114-UM00115	UM00124-UM00125	UM00134-UM00135
Acceleration / deceleration time	UM00106-UM00107	UM00116-UM00117	UM00126-UM00127	UM00136-UM00137

Parameter name	Unit memory (UM) No.			
	1st axis	2nd axis	3rd axis	4th axis
Position command value	UM00108-UM00109	UM00118-UM00119	UM00128-UM00129	UM00138-UM00139
Absolute counter (elapsed value)	UM0010A-UM0010B	UM0011A-UM0011B	UM0012A-UM0012B	UM0013A-UM0013B
Number of comparison pulses	UM0010C-UM0010D	UM0011C-UM0011D	UM0012C-UM0012D	UM0013C-UM0013D
Feedback counter	UM0010E-UM0010F	UM0011E-UM0011F	UM0012E-UM0012F	UM0013E-UM0013F

■ How to specify in program

Specify a slot number and a unit memory (UM) number in combination.



Info.

- For information on the allocation of the unit memories, refer to "16.2 List of Unit Memory Areas".

REFERENCE

16.2 List of Unit Memory Area

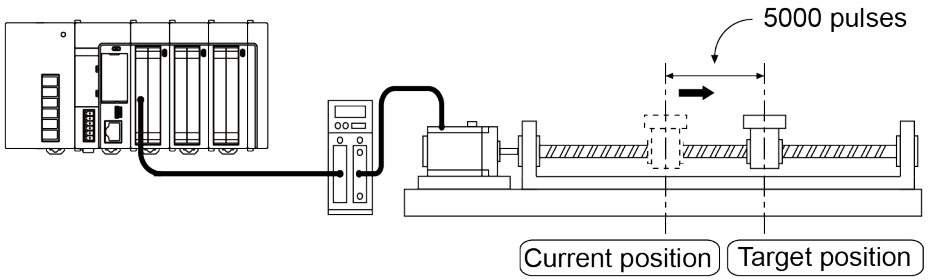
4.2 Increment and Absolute

4.2.1 Increment (Relative Value Control)

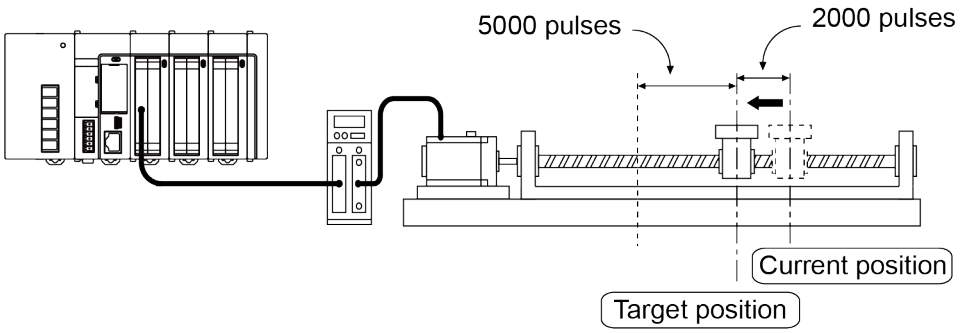
The relative position from the current position is specified as the position command value, using the number of pulses.

Example

- For traveling from the current position to a position "+5000" pulses away, "+5000" is set as the position command value.



- "-2000 pulses" is set as the next position command value from the current position.

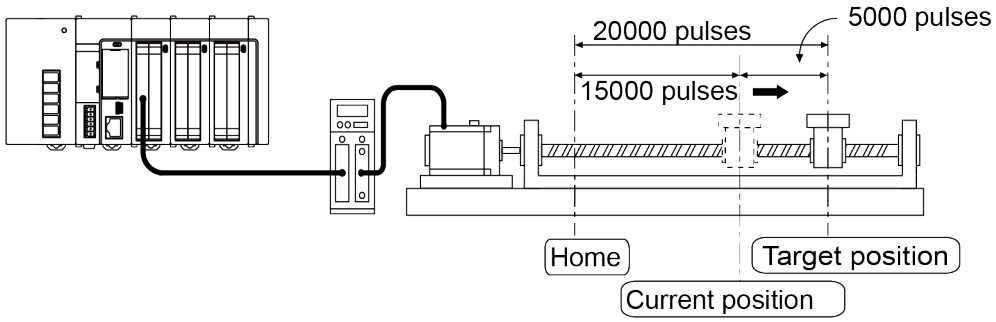


4.2.2 Absolute (Absolute Value Control)

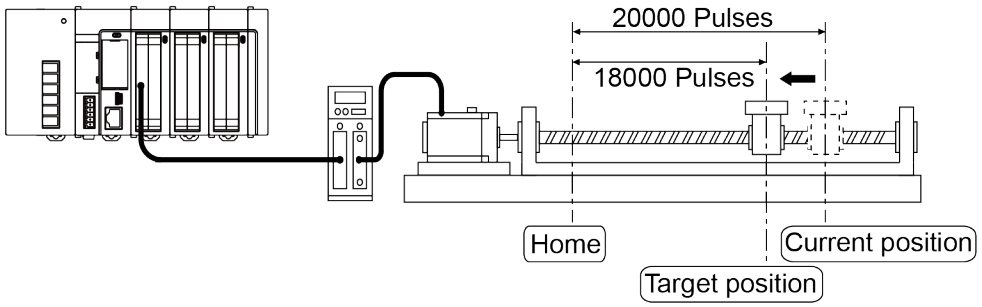
The absolute position from the home position is always specified as the position command value, using the number of pulses.

Example

- For traveling +5000 pulses in a positive direction from the current position that is 15000 pulses away from the home position, set "+20000 pulses" is set as the position command value.



- For traveling 2000 pulses in a negative direction from the current position that is 20000 pulses away from the home position, set "+18000 pulses" is set as the position command value.

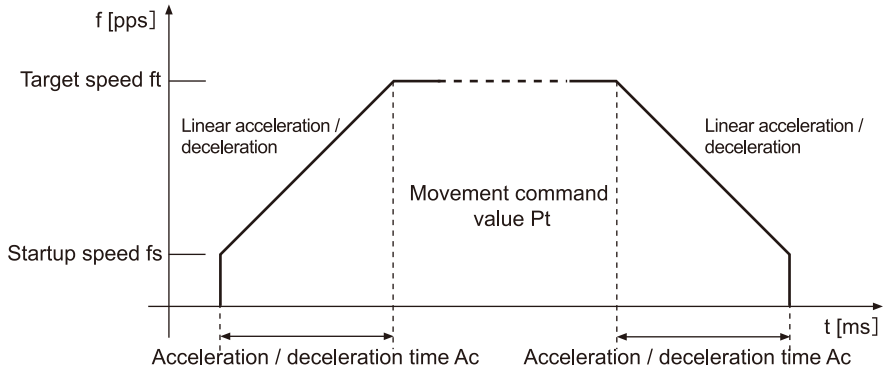


4.3 Selection of Acceleration / Deceleration Method

There are the following two acceleration / deceleration methods: “Linear acceleration / deceleration” and “S acceleration / deceleration”

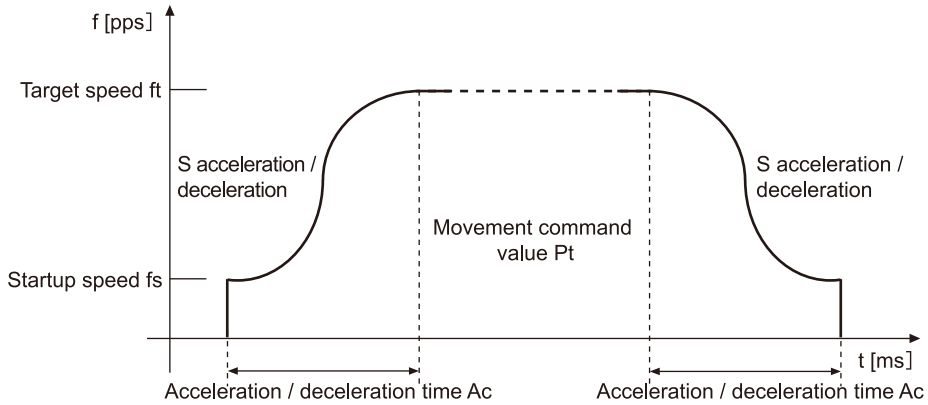
4.3.1 Linear Acceleration / Deceleration

- With linear acceleration / deceleration, acceleration and deceleration between the startup speed and the target speed are carried out in a straight line. Acceleration and deceleration take place at a constant percentage.

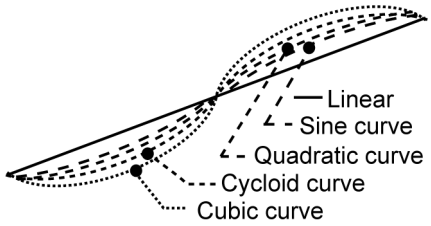


4.3.2 S Acceleration / Deceleration

- With S acceleration / deceleration, acceleration and deceleration between the startup speed and the target speed are carried out along an S-shaped curve.
- "Sin curve", "Secondary curve", "Cycloid curve" and "Third curve" are available for S acceleration / deceleration.



- S acceleration / deceleration curve grade: Third curve > Cycloid curve > Secondary curve > Sin curve


Linear
Sine curve
Quadratic curve
Cycloid curve
Cubic curve

4.4 Servo ON Output

4.4.1 Controlling Servo ON Output

- The pulse output unit is equipped with the servo ON output terminals (terminal No. B5 / B14) connected to the servo amplifier.
- The servo ON signals are controlled by output contacts allocated to the pulse output unit.
- The servo ON request signal and the servo OFF request signal are available for the edge type. Even when the mode is switched to the PROG. mode, the servo does not become free automatically. To make the servo free, turn ON the servo OFF request signal.

■ Allocation of I/O signals

Signal name	Description	1st axis	2nd axis	3rd axis	4th axis
Servo ON request (Operation is Edge type)	Requests to lock the servo of a corresponding servo amplifier.	Y10A	Y11A	Y12A	Y13A
Servo OFF request (Operation is Edge type)	Requests to make the servo of a corresponding servo amplifier free.	Y10B	Y11B	Y12B	Y13B

(Note 1) The above I/O numbers are those for the slot number 1 and the starting word number 10. The I/O numbers actually used vary according to the slot number where the unit is installed and the starting word number.

4.4.2 Checking Servo ON Output

The state of the servo ON output of the unit can be checked in the unit memory (UM).

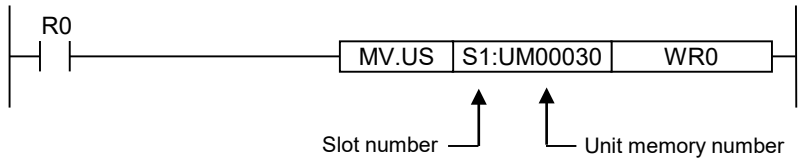
■ Allocation of unit memories (UM)

Signal name	Description	1st axis	2-axis type	3rd axis	4th axis
Servo ON output status of the unit	0: ON, 1: OFF	UM00030 bit 0	UM00030 bit 1	UM00030 bit 2	UM00030 bit 3

(Note 1) The above I/O numbers are those for the slot number 1 and the starting word number 10. The I/O numbers actually used vary according to the slot number where the unit is installed and the starting word number.

■ Program example

Read the state of the servo ON output from the pulse output unit installed in the slot 1, and copy it to the internal relay WR0 (R0 to R3).



4.5 Internal Absolute Counter

4.5.1 Functions of Internal Absolute Counter

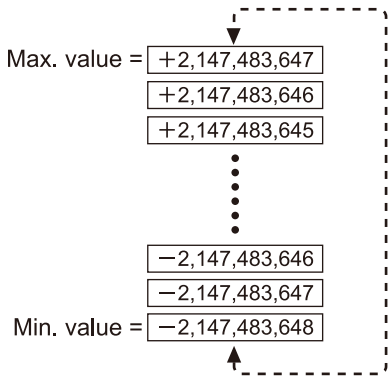
- The pulse output unit is equipped with a function that counts the number of pulses output.
- The counted value of each axis is stored in the unit memory (UM) as the elapsed value indicating the absolute position from the home position.
- The values stored in the unit memory (UM) can be read and written using user programs. Writing should be done while the operation is stopped.
- Using the comparison relay output function, external output can be obtained in response to the count value, through the user program.

■ Allocation of unit memories (UM)

Axis No.	Unit memory No. (Hex)	Name	Countable range
1st axis	UM0010A to UM0010B	Elapsed value count (absolute value)	Signed 32-bit -2,147,483,648 to +2,147,483,647
2nd axis	UM0011A to UM0011B		
3rd axis	UM0012A to UM0012B		
4th axis	UM0013A to UM0013B		

4.5.2 How the Internal Absolute Counter Operates

- When the power supply is turned OFF, the counter value is set to zero (0).
- When the table returns to the home position by a home return, the counter value automatically becomes zero (0).
- If the elapsed value exceeds the maximum (or minimum) value, it returns to the minimum (maximum) value. The pulse output does not stop if this occurs, and no error occurs.



4.5.3 Reading Elapsed Value

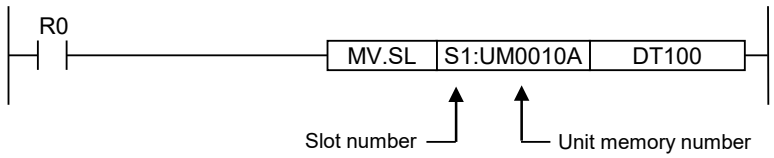
- The elapsed value can be monitored using the unit memory (UM).
- The elapsed value is read by 2 words (32 bits).

■ Allocation of unit memories (UM)

Parameter	Unit memory (UM) No.			
	1st axis	2nd axis	3rd axis	4th axis
Absolute counter (elapsed value)	UM0010A to UM0010B	UM0011A to UM0011B	UM0012A to UM0012B	UM0013A to UM0013B

■ Program example

Read the elapsed value of axis 1 from the pulse output unit installed in the slot 1, and copy it to the data registers DT100 to DT101.

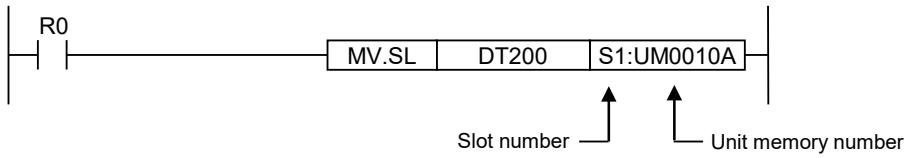


4.5.4 Writing Elapsed Value

- The elapsed value can be written into the unit memory (UM) area using the user program.
- The elapsed value is written by 2 words (32 bits).

■ Program example

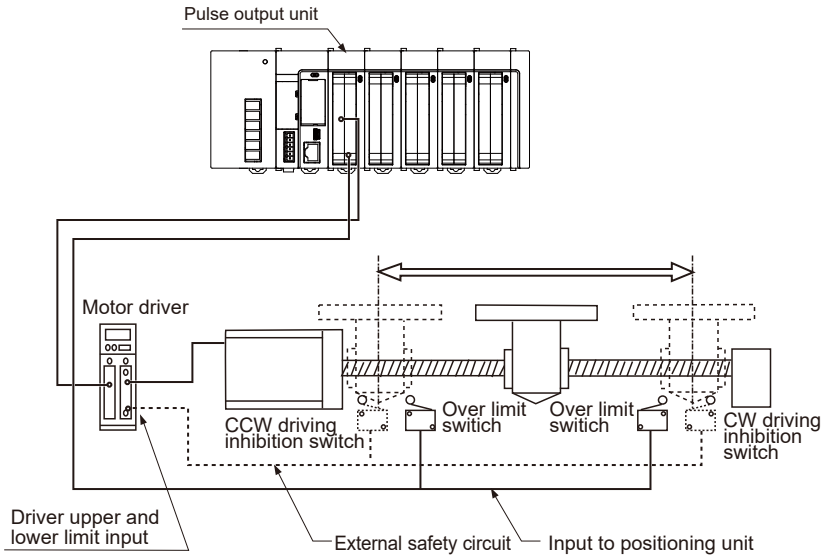
Read data from the data registers DT200 to DT201, and store it in the unit memory (UM) as the elapsed value of axis 1 of the pulse output unit installed in the slot 1.



5 Power ON and OFF, and Items to Check

5.1 Safety Circuit Design

Example of a safety circuit: Installation of the over limit switch



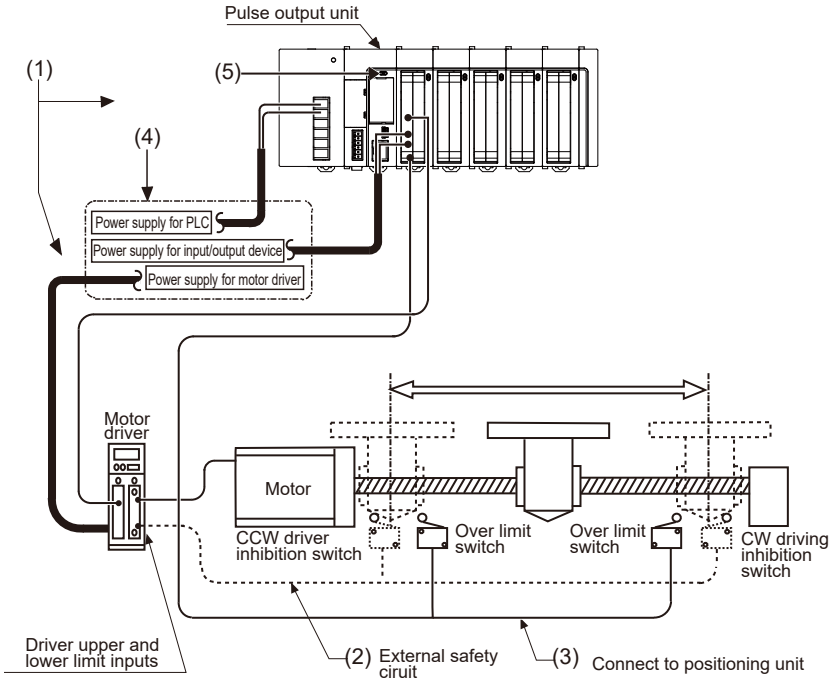
■ Safety circuit based on Pulse output unit

- Install over limit switches as shown above.
- Connect them to the over limit input (+) and over limit input (-) of the pulse output unit.

■ Safety circuit based on external circuit

- Install the safety circuit recommended by the manufacturer of the motor being used.

5.2 Before Turning On the Power



(1) Checking connections to the various devices

Check to make sure the various devices have been connected as indicated by the design.

(2) Checking the installation of the external safety circuit

Check to make sure the safety circuit (wiring and installation of over limit switch) based on an external circuit has been installed securely.

(3) Checking the installation of the safety circuit based on the pulse output unit

Check to make sure the connection of the pulse output unit with the over limit switches.

Check to make sure that the over limit switches have been properly installed.

(4) Checking the procedure settings for turning ON the power supplies

Make sure settings have been entered so that power supplies will be turned on according to the procedure outlined in section "Procedure for Turning On the Power".

(5) Checking the CPU mode selection switch

Set the CPU in the PROG. mode. Setting it in the RUN mode can cause inadvertent operation.

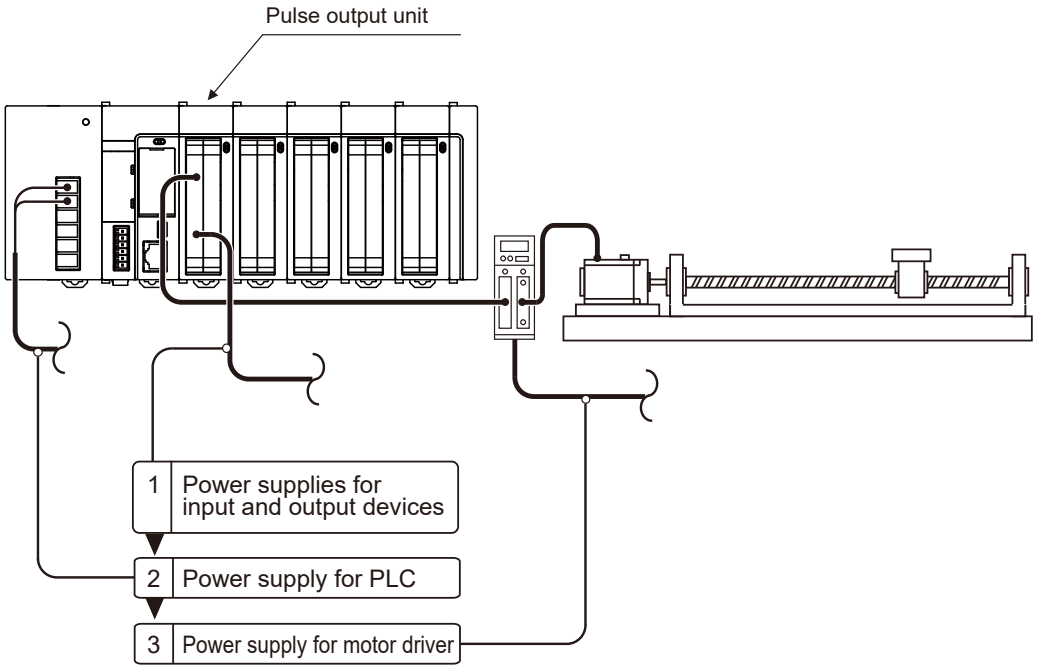
5.3 Procedure for Turning On the Power

5.3.1 Procedure for Turning On the Power

When turning on the power to the system incorporating the pulse output unit, the nature and statuses of any external devices connected to the system should be taken into consideration, and sufficient care should be taken that turning on the power does not initiate unexpected movements or operations.

Procedure

1. Turn on the power supplies for the input and output devices connected to the PLC. (including the power supply for the line driver output or open collector output)
2. Turn ON the power supply for the PLC.
3. Turn ON the power supply for the motor driver.



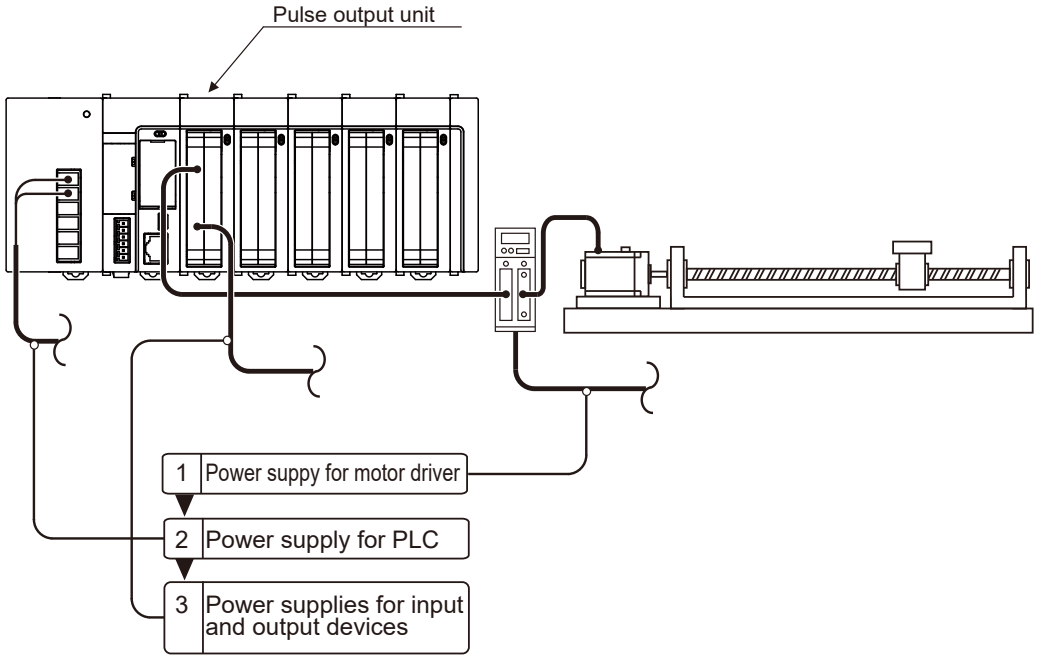
5.3.2 Procedure for Turning Off the Power

Procedure

1. Check to make sure the rotation of the motor has stopped, and then turn OFF the power supply for the motor driver.

2. Turn off the power supply for the PLC.

3. Turn off the power supplies for the input and output devices connected to the PLC.
(Including the power supply for the line driver output or open collector output)

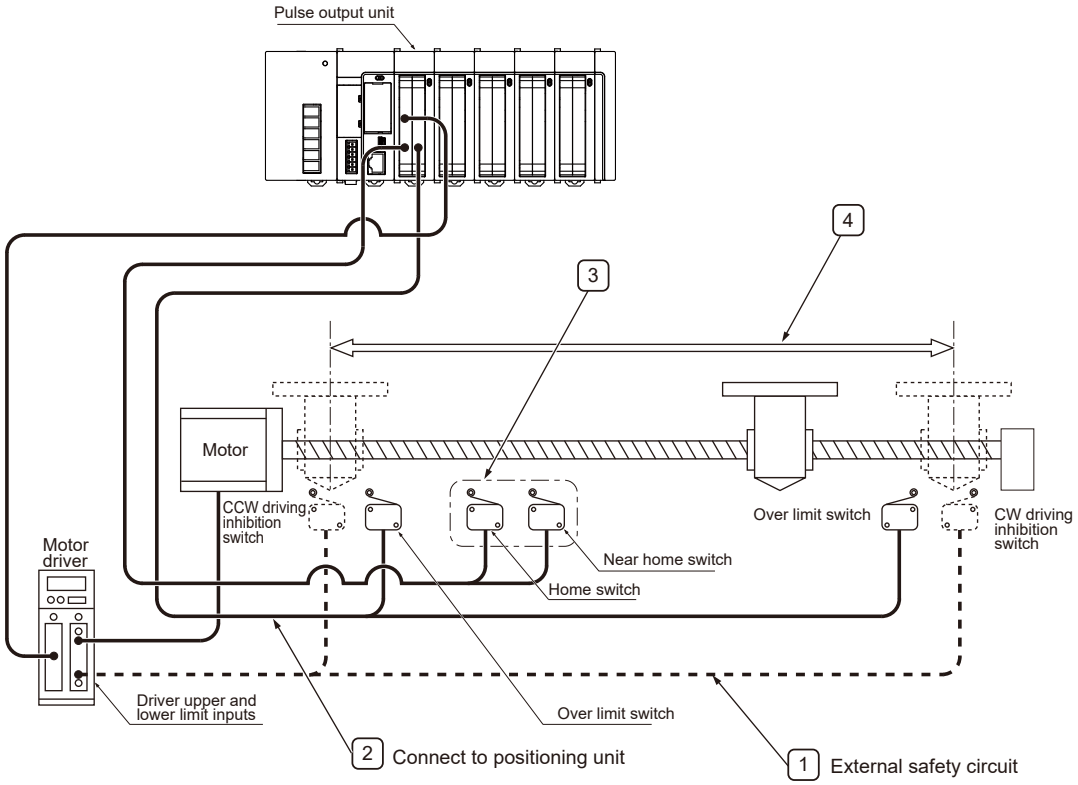


5.4 Confirming while the Power is ON

5.4.1 Items to check when the power is ON

■ System configuration example

Checking should be carried out in the four general stages described below.



5.4.2 Checking the External Safety Circuit

Check the safety circuit recommended by the motor manufacturer to confirm the power supply cutoff of the motor driver and other functions by turning ON the CW / CCW driving inhibition switch of an external circuit.

5.4.3 Checking the Safety Circuit based on Pulse Output Unit

1 2 Procedure

1. Using forced operation of over limit switch for the external safety circuit of the positioning unit, check to see if the over limit input is being properly taken into the pulse output unit.

Whether or not the over limit input is taken can be confirmed by the input flag. In addition, the over limit input valid logics can be changed using the unit memory (UM) storing the control code.

2. If necessary, input a program to start the JOG operation. Then operate the over limit input forcibly to check whether the motor will stop.

3. Using the JOG operation, check to see if the over limit switch is functioning properly.

Operation at limit input

Condition	Direction	Limit status	Operation
When JOG operation is started	Forward	Over limit input (+): ON	Not executable, Error occurs.
		Over limit input (-): ON	Executable
	Reverse	Over limit input (+): ON	Executable
		Over limit input (-): ON	Not executable, Error occurs.
During JOG operation	Forward	Over limit input (+): ON	Deceleration stop, Error occurs.
	Reverse	Over limit input (-): ON	Deceleration stop, Error occurs.

5.4.4 Checking the Operation of the Near Home Switch and Home Switch

1 2 Procedure

1. Using forced operation of the home input and near home input, check to make sure the operation display LEDs on the pulse output unit light.
   At the same time, using "FPWIN GR7", monitor the input flags, and check LEDs light.

2. Input the home return program, and actually carry out a home return to check if near home input produces deceleration.
   Points to check
   The input valid logic for the home input and near home input is set in the unit memory (UM).

3. Using repeated JOG operation and home return operation, check to make sure the table stops properly at the home position, with no offset.
   Points to check
   There may be times when near home input, the home input position, and the return speed cause offset from the home position.

4. If the table does not stop precisely at the home position, either change the position of the near home input, or reduce the home return speed, so that the table stops precisely at the home position.

5.4.5 Checking Rotating and Moving Directions and Moving Distance

Procedure

1. Execute the JOG operation to confirm the rotating direction and moving direction of the motor.

   Points to check

   The rotating direction is determined according to the installation of the ball screw or the "CW / CCW direction setting" of the parameter.

2. Confirm whether the moving distance is as designed or not by the position control.

   Points to check

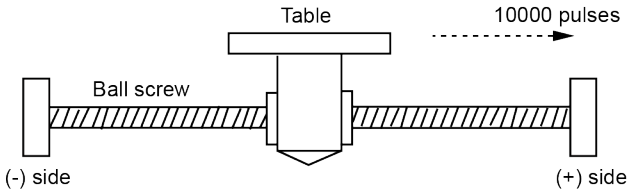
   The moving distance is determined according to the pitch of the ball screw, deceleration gear rate or setting movement amount of the positioning data.

6 E Point Control: Single-Speed Acceleration / Deceleration

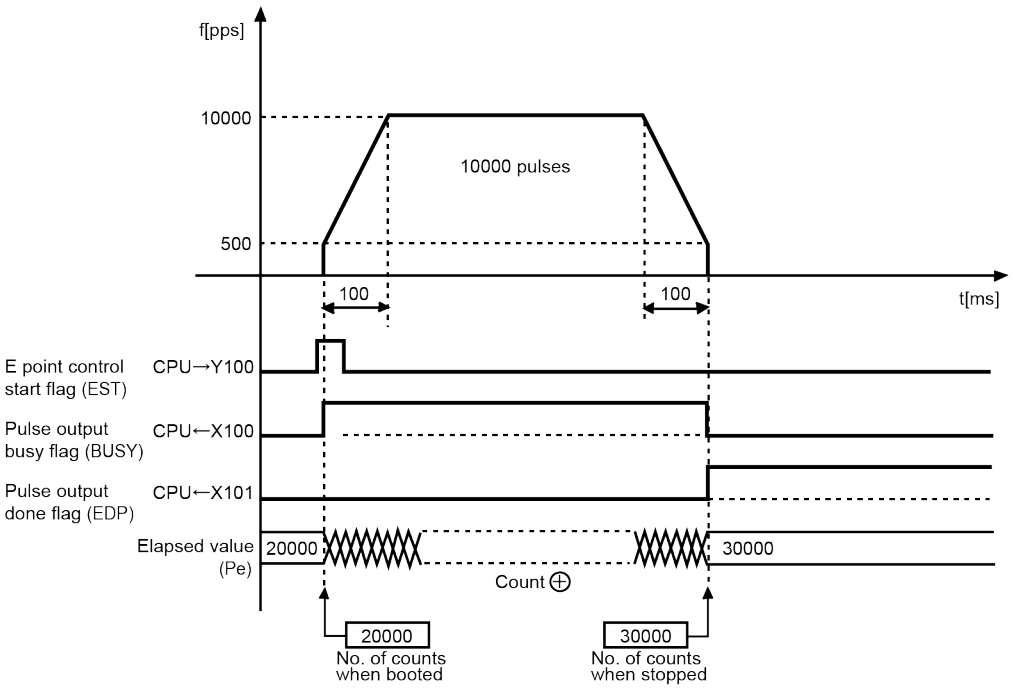
6.1 Sample Program

6.1.1 Increment (Relative Value Control): Plus (+) Direction

For this control, the "Increment" method is used, and a positive value is specified for the position command value.



■ Pulse output diagram



■ Operation of each flag

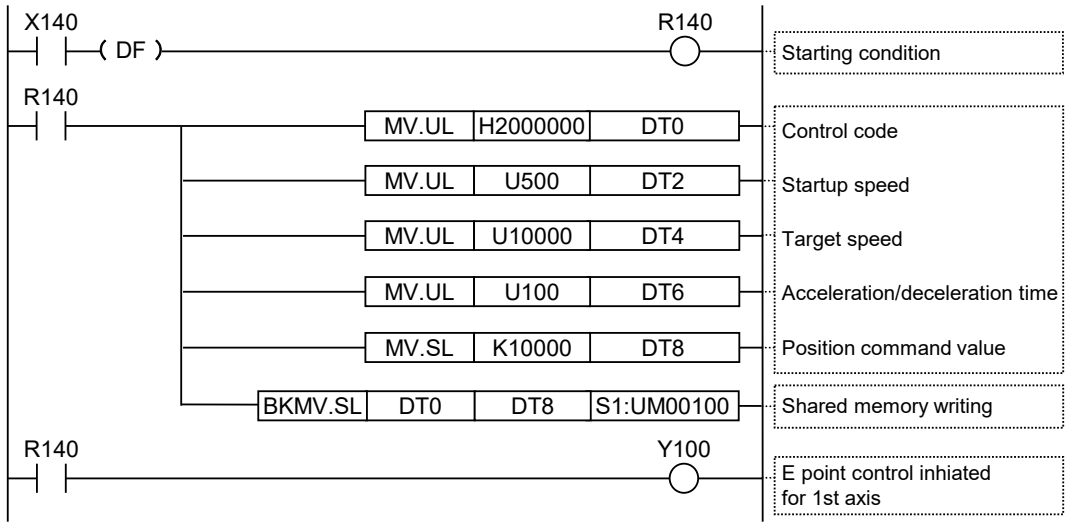
I/O No.	Signal name	Operation
Y100	E point control start flag	Starts the E point control based on the parameter written into the pulse output unit.
X100	Pulse output busy flag	Turns on when E point control is initiated, and turns off when pulse output is completed.
X101	Pulse output done flag	Turns on when pulse output is completed, and is maintained until the next E point control, P point control, JOG operation, JOG positioning operation, home return, or pulser input operation is initiated.

■ Unit memory settings

Parameter	Set values in sample program example	Settable range
Control code	H200 0000 (Note 1) (CW / CCW, Increment)	Refer to "16.2.4 List of Control Codes".
Startup speed [pps]	U500	U0 to U4,000,000
Target speed [pps]	U10000	U1 to U4,000,000 * Set a value larger than the startup speed.
Acceleration / deceleration time [ms]	U100	U0 to U32,767
Position command value [pulse]	K10000	K-2,147,483,648 to K2,147,483,647

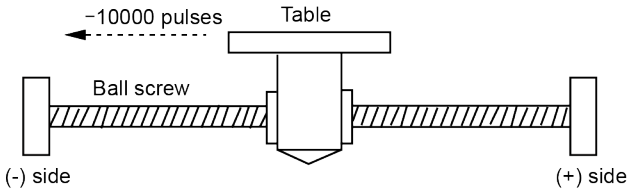
(Note 1) If the limit error occurs, set H200 0080 to change the limit input valid logic.

■ Program

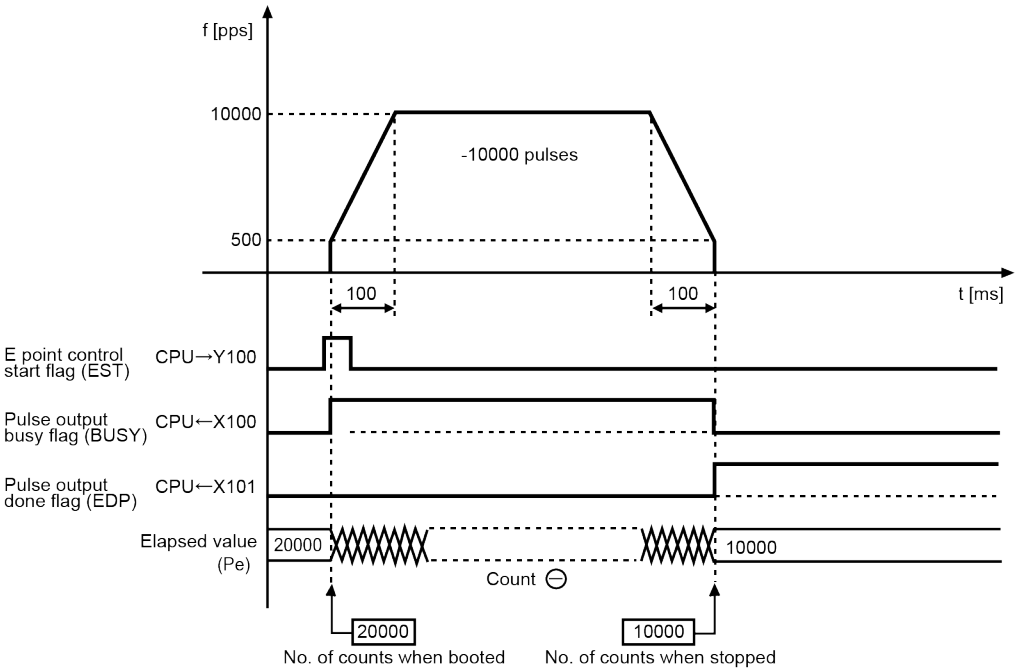


6.1.2 Increment (Relative Value Control): Minus (-) Direction

For this control, the "Increment" method is used, and a negative value is specified for the position command value.



■ Pulse output diagram



■ Operation of each flag

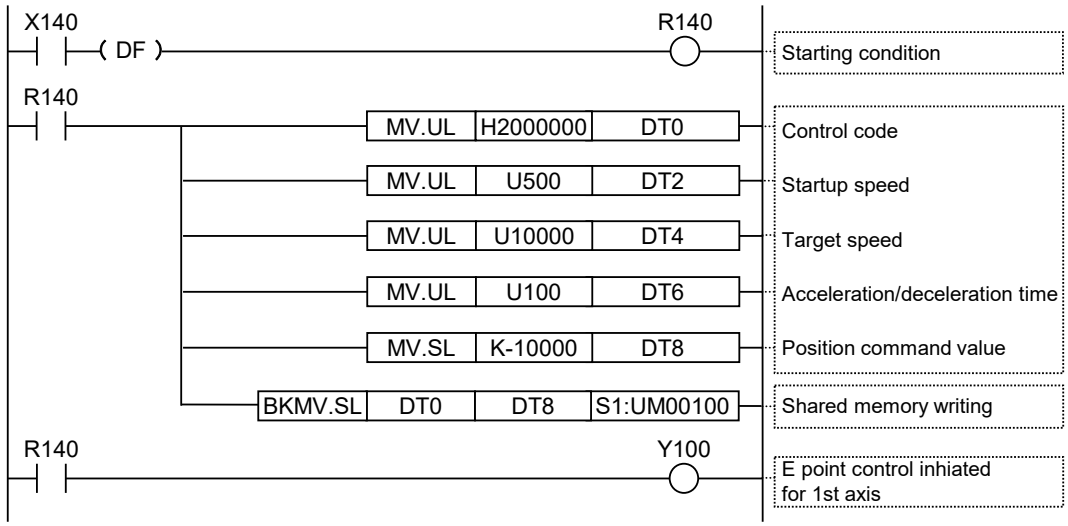
I/O No.	Signal name	Operation
Y100	E point control start flag	Starts the E point control based on the parameter written into the pulse output unit.
X100	Pulse output busy flag	Turns on when E point control is initiated, and turns off when pulse output is completed.
X101	Pulse output done flag	Turns on when pulse output is completed, and is maintained until the next E point control, P point control, JOG operation, JOG positioning operation, home return, or pulser input operation is initiated.

■ Unit memory settings

Parameter	Set values in sample program example	Settable range
Control code	H200 0000 (Note 1) (CW / CCW, Increment)	Refer to "16.2.4 List of Control Codes".
Startup speed [pps]	U500	U0 to U4,000,000
Target speed [pps]	U10000	U1 to U4,000,000 * Set a value larger than the startup speed.
Acceleration / deceleration time [ms]	U100	U0 to U32,767
Position command value [pulse]	K-10000	K-2,147,483,648 to K2,147,483,647

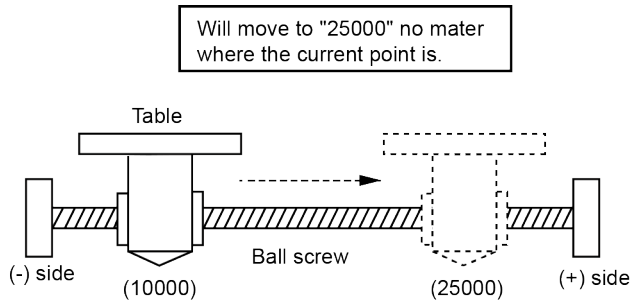
(Note 1) If the limit error occurs, set H200 0080 to change the limit input valid logic.

■ **Program**

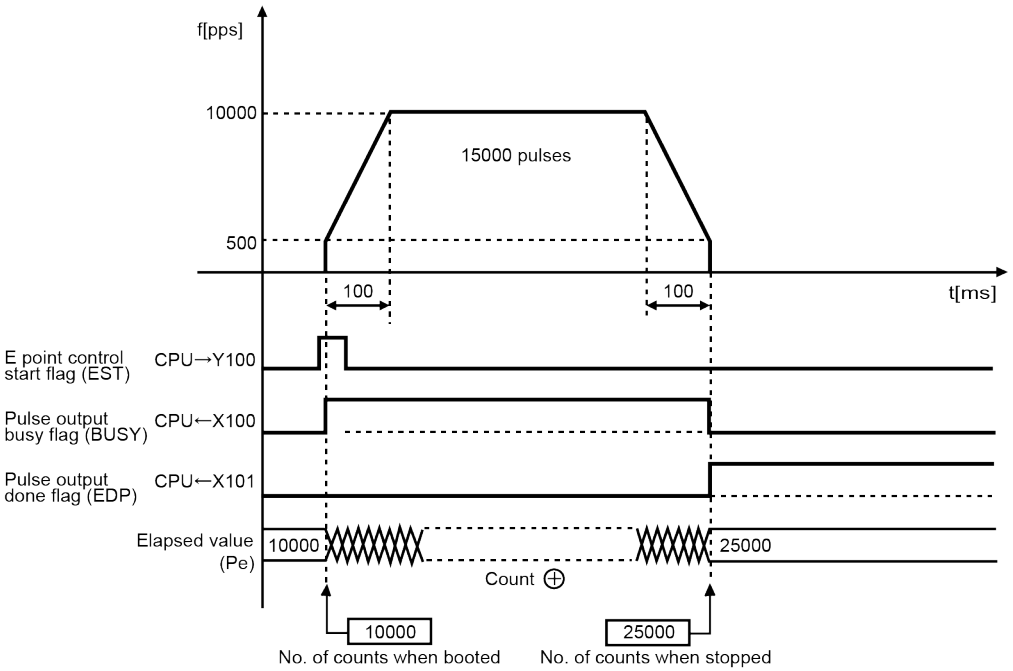


6.1.3 Absolute (Absolute Value Control)

For this control, the "Absolute" method is used, and the absolute value from the home position is specified for the position command value.



■ Pulse output diagram



■ Operation of each flag

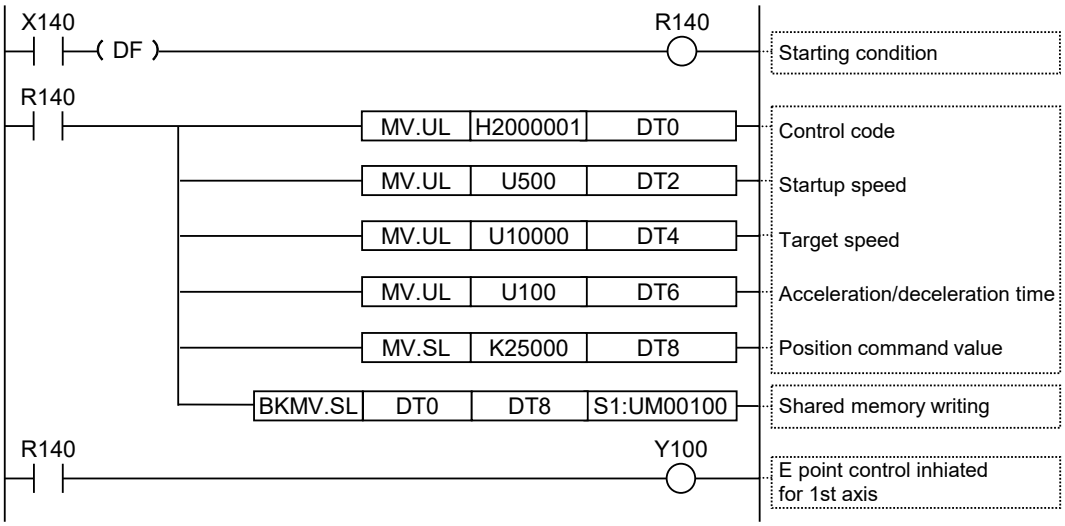
I/O No.	Signal name	Operation
Y100	E point control start flag	Starts the E point control based on the parameter written into the pulse output unit.
X100	Pulse output busy flag	Turns on when E point control is initiated, and turns off when pulse output is completed.
X101	Pulse output done flag	Turns on when pulse output is completed, and is maintained until the next E point control, P point control, JOG operation, JOG positioning operation, home return, or pulser input operation is initiated.

■ Unit memory settings

Parameter	Set values in sample program example	Settable range
Control code	H200 0001 (Note 1) (CW / CCW, Absolute)	Refer to "16.2.4 List of Control Codes".
Startup speed [pps]	U500	U0 to U4,000,000
Target speed [pps]	U10000	U1 to U4,000,000 * Set a value larger than the startup speed.
Acceleration / deceleration time [ms]	U100	U0 to U32,767
Position command value [pulse]	K25000	K-2,147,483,648 to K2,147,483,647

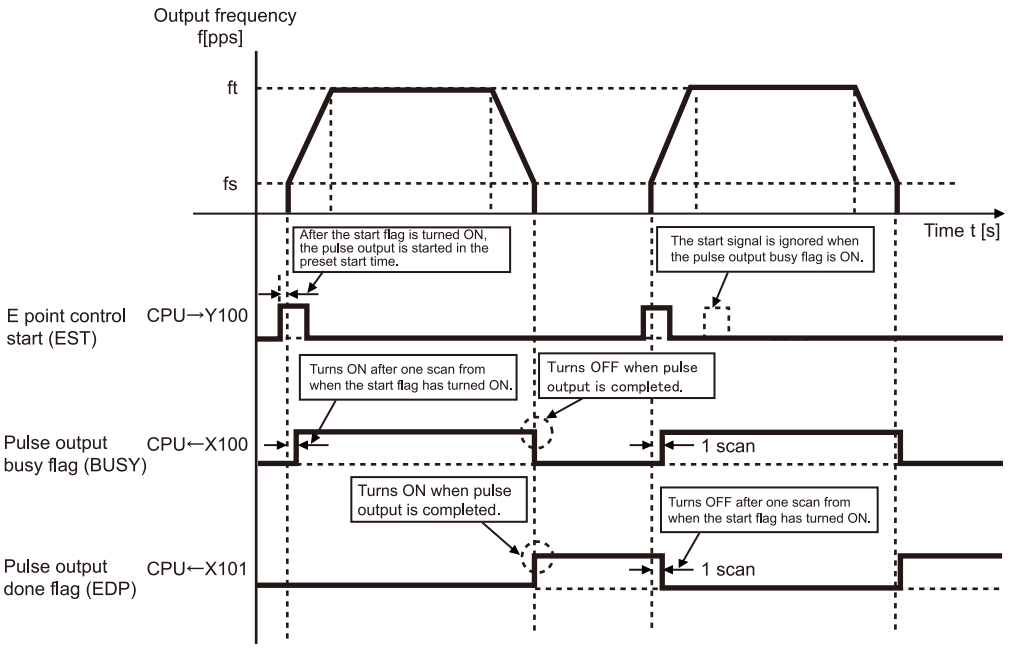
(Note 1) If the limit error occurs, set H200 0081 to change the limit input valid logic.

■ Program



6.2 Operation of I/O Flags Before and After E Point Control

■ Time chart



■ Operation of each I/O flag

I/O No.	Signal name	Operation
Y100	E point control start flag	● E point control is initiated based on the parameter written to the pulse output unit. ● E point control is not initiated during the time that the pulse output busy flag (X100) is ON.
X100	Pulse output busy flag	● This goes ON with the next scan after E point control has been initiated, and goes OFF when the pulse output is completed. ● Operation cannot be shifted to any other operation while this signal is ON (except for a forced stop and a deceleration and stop). ● This flag is shared among E point control, P point control, JOG operation, JOG positioning operation and home return (except for a pulse input operation).
X101	Pulse Pulse output done flag	● This goes ON when pulse output is completed, and is maintained until the next E point control, P point control, JOG operation, JOG positioning operation, home return, or pulser input operation is initiated. ● This will be reset when the power turns off. ● This flag is shared among E point control, P point control, JOG operation, JOG positioning operation and pulser input operation.

(Note 1) The above I/O numbers are those for the starting word number "10". The I/O numbers actually allocated are the numbers based on the starting word number allocated to the unit.

6.3 Over Limit Input

■ Operation at over limit input

Operations depend on the status of over limit input(+) and over limit input(-) as follows.

Condition	Direction	Limit status	Operation
When E point control is started	Forward	Over limit input (+): ON	Not executable, Error occurs.
		Over limit input (-): ON	Not executable, Error occurs.
	Reverse	Over limit input (+): ON	Not executable, Error occurs.
		Over limit input (-): ON	Not executable, Error occurs.
During E point control control	Forward	Over limit input (+): ON	Stop, Error occurs.
		Over limit input (-): ON	Stop, Error occurs.
	Reverse	Over limit input (-): ON	Stop, Error occurs.
		Over limit input (-): ON	Stop, Error occurs.

■ Input valid logic of over limit input

- When the over limit switches (+) (-) are not connected to the pulse output unit, change the over limit input valid logic of the control code to "Input valid when power is supplied". The default is "Input valid when power is not supplied", and an over limit error occurs.

6.4 Precautions on Programming

■ Common precautions to each operation

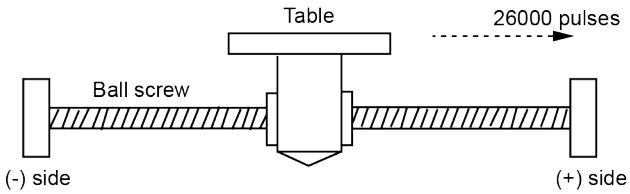
- The same unit memory (UM) areas to which the various control parameters are written are used for acceleration / deceleration control, JOG operation, JOG positioning operation, home return, and other types of control. These should not be overwritten by other conditions.
- If the values for the startup speed, target speed, acceleration / deceleration time, or position command value exceed the range of values which can be specified, a set value error will occur, and operation cannot be initiated.
- The number of the startup contact varies depending on the number of axes and the installation position.
- The specified slot number and unit memory (UM) address vary depending on the slot position and axis number of the pulse output unit.

7 P Point Control: Multi-Stage Acceleration / Deceleration

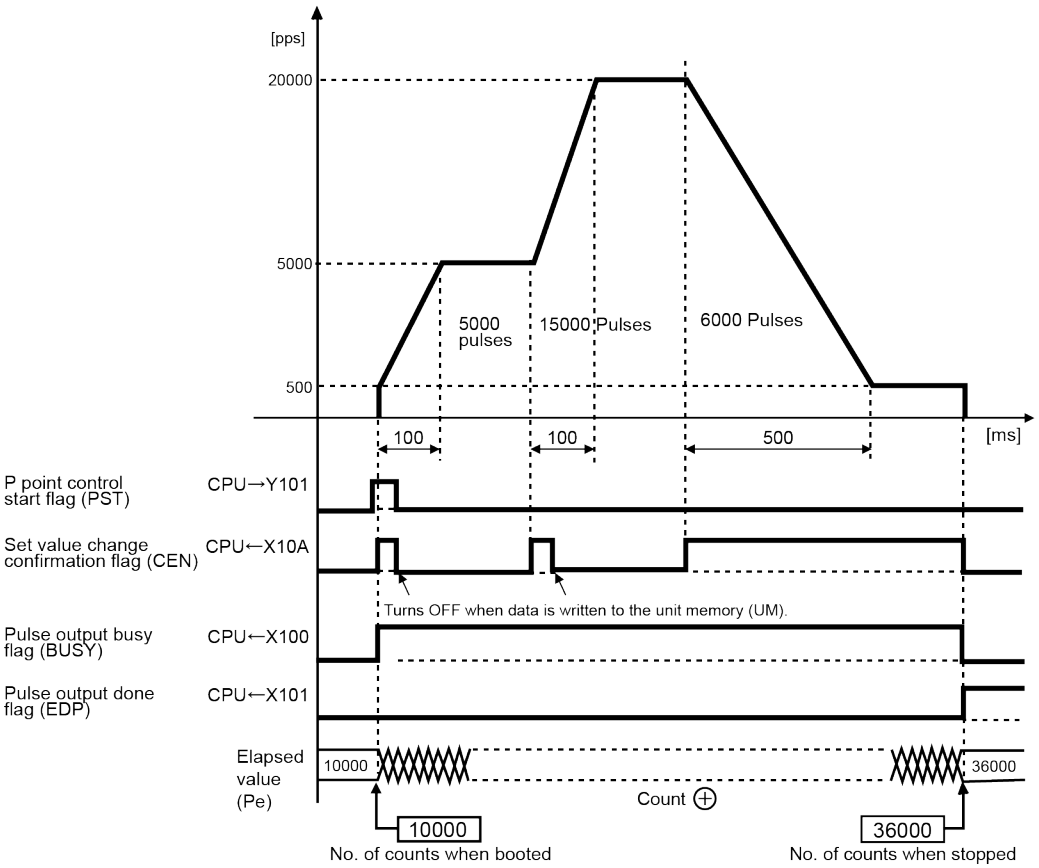
7.1 Sample Program

7.1.1 Increment (Relative Value Control): Plus (+) Direction

- For this control, the "Increment" method is used, and a positive value is specified for the position command value.
- The target speed value is overwritten using the set value change flag (XA).



■ **Pulse output diagram**

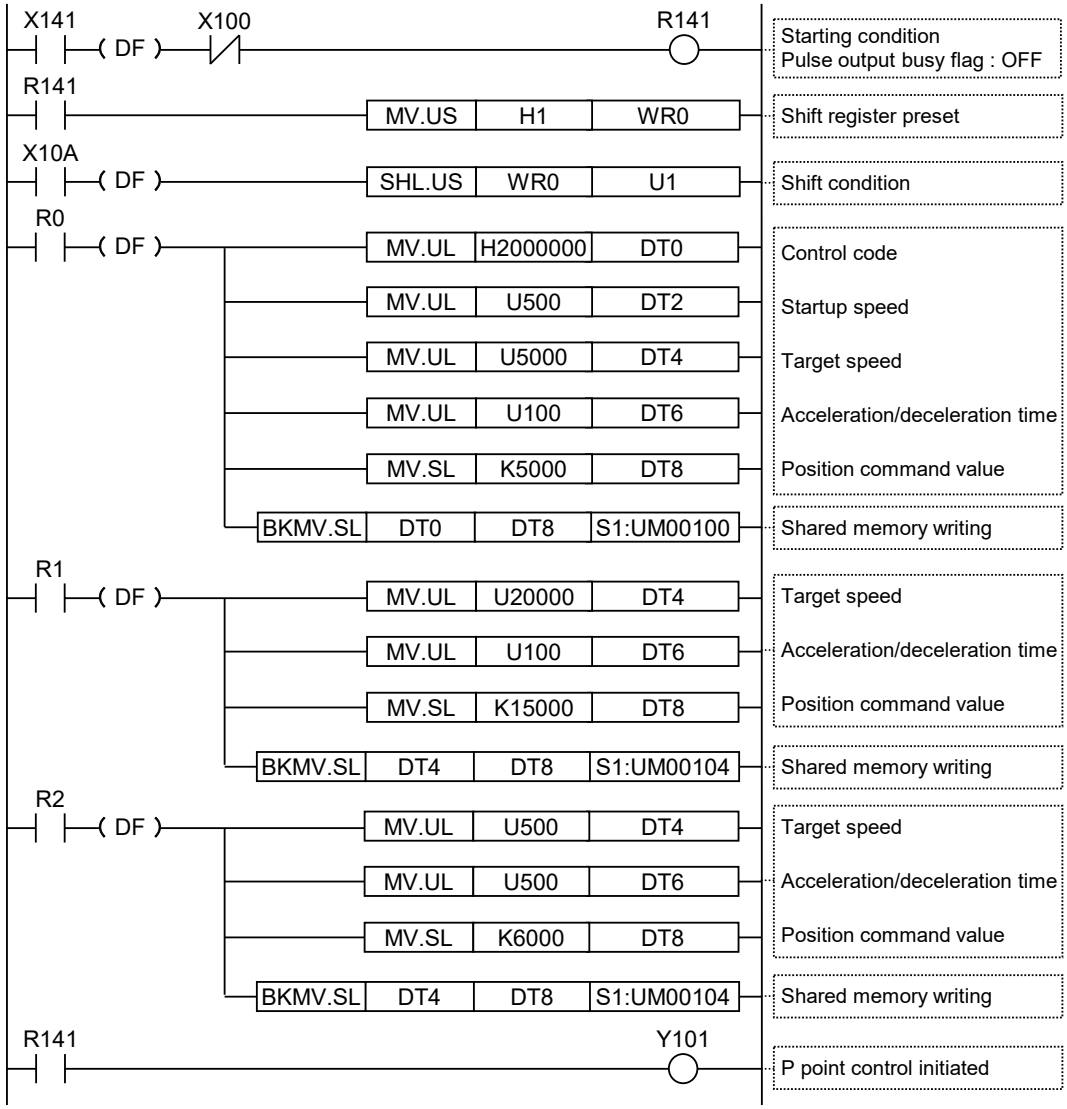


■ Unit memory settings

Parameter	Set values in sample program example			Settable range
	1st speed	2nd speed	3rd speed	
Control code	H200 0000 (Note 1) (CW / CCW, Increment)			Refer to "16.2.4 List of Control Codes".
Startup speed [pps]	U500	-	-	U0 to U4,000,000
Target speed [pps]	U5000	U20000	U500	U1 to U4,000,000 * The target speed for the first speed should be set to a value larger than the startup speed.
Acceleration / deceleration time [ms]	U100	U100	U500	U0 to U32,767
Position command value [pulse]	K5000	K15000	K6000	K-2,147,483,648 to K2,147,483,647

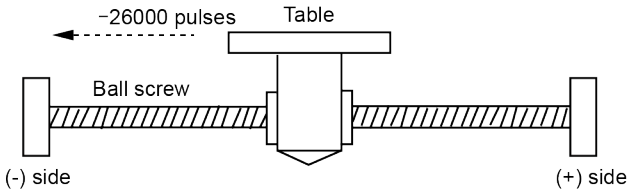
(Note 1) If the limit error occurs, set H200 0080 to change the limit input valid logic.

■ **Program**

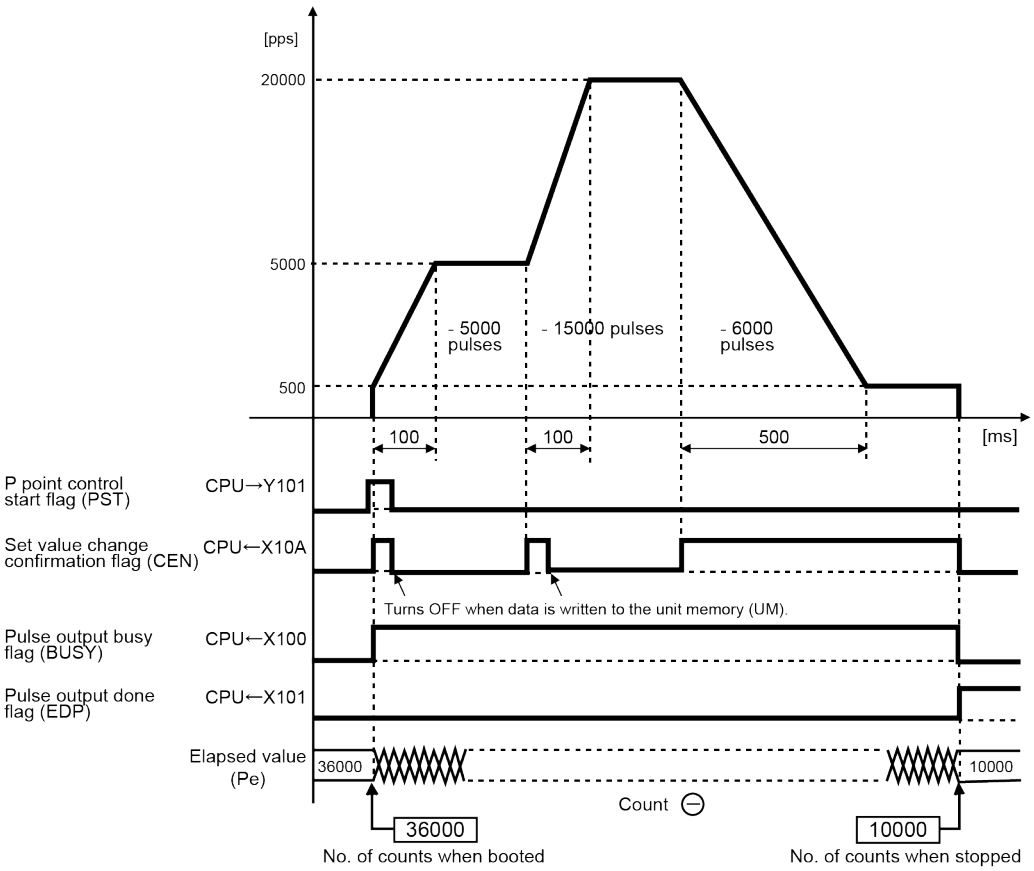

X141
DF
X100
R141
Starting condition
Pulse output busy flag : OFF
R141
MV.US H1 WR0
Shift register preset
X10A
DF
SHL.US WR0 U1
Shift condition
R0
DF
MV.UL H2000000 DT0
Control code
MV.UL U500 DT2
Startup speed
MV.UL U5000 DT4
Target speed
MV.UL U100 DT6
Acceleration/deceleration time
MV.SL K5000 DT8
Position command value
BKMV.SL DT0 DT8 S1:UM00100
Shared memory writing
R1
DF
MV.UL U20000 DT4
Target speed
MV.UL U100 DT6
Acceleration/deceleration time
MV.SL K15000 DT8
Position command value
BKMV.SL DT4 DT8 S1:UM00104
Shared memory writing
R2
DF
MV.UL U500 DT4
Target speed
MV.UL U500 DT6
Acceleration/deceleration time
MV.SL K6000 DT8
Position command value
BKMV.SL DT4 DT8 S1:UM00104
Shared memory writing
R141
Y101
P point control initiated

7.1.2 Increment (Relative Value Control): Minus (-) Direction

- For this control, the "Increment" method is used, and a negative value is specified for the position command value.
- The target speed value is overwritten using the set value change flag (XA).



■ Pulse output diagram



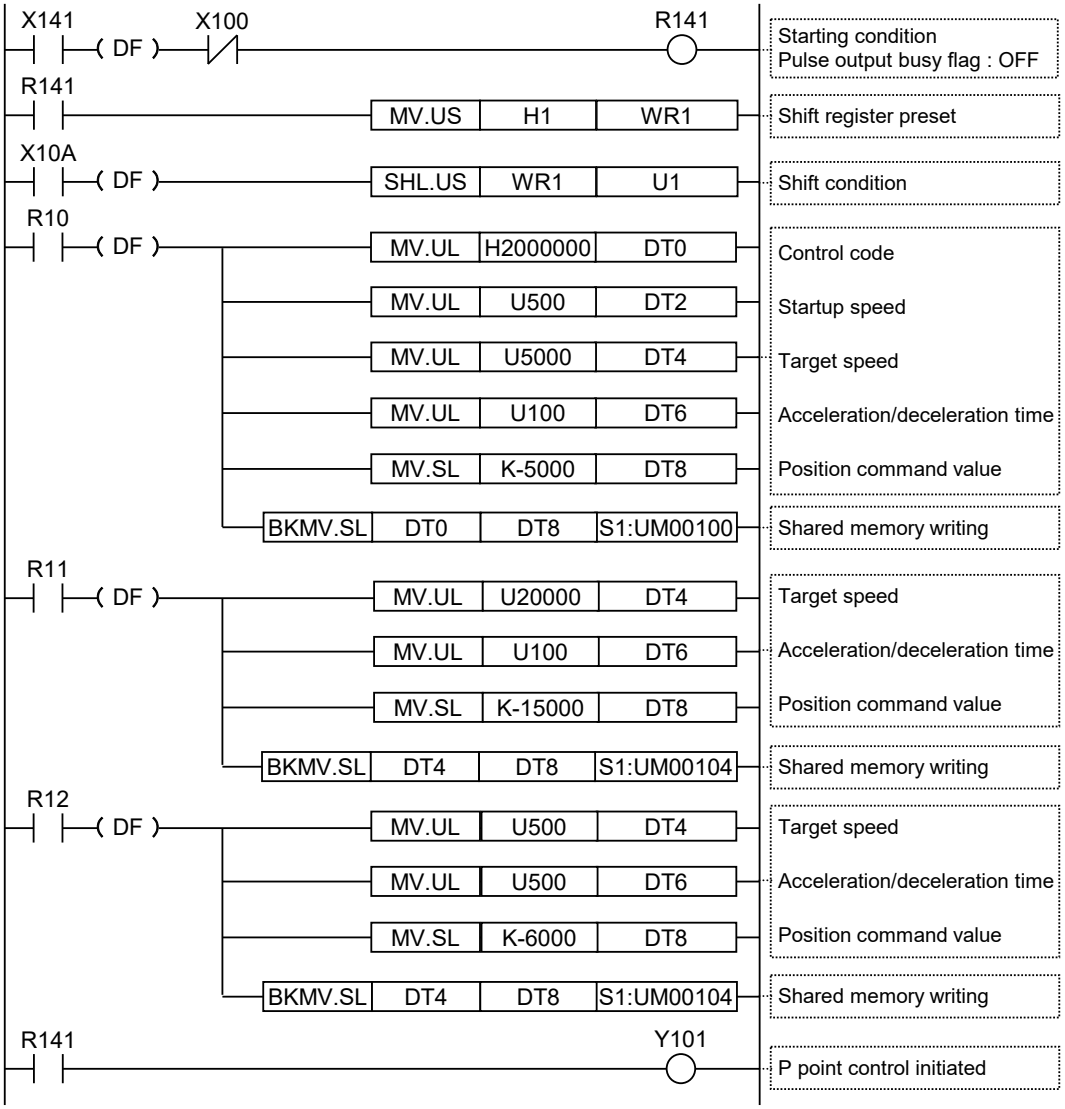
■ Unit memory settings

Parameter	Set values in sample program example			Settable range
	1st speed	2nd speed	3rd speed	
Control code	H200 0000 (Note 1) (CW / CCW, Increment)			Refer to "16.2.4 List of Control Codes".

Parameter	Set values in sample program example			Settable range
	1st speed	2nd speed	3rd speed	
Startup speed [pps]	U500	-	-	U0 to U4,000,000
Target speed [pps]	U5000	U20000	U500	U1 to U4,000,000 * The target speed for the first speed should be set to a value larger than the startup speed.
Acceleration / deceleration time [ms]	U100	U100	U500	U0 to U32,767
Position command value [pulse]	K-5000	K-15000	K-6000	K-2,147,483,648 to K2,147,483,647

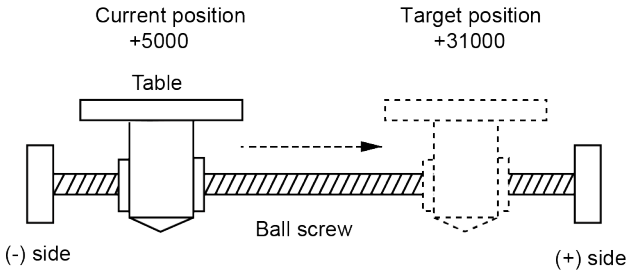
(Note 1) If the limit error occurs, set H200 0080 to change the limit input valid logic.

■ **Program**

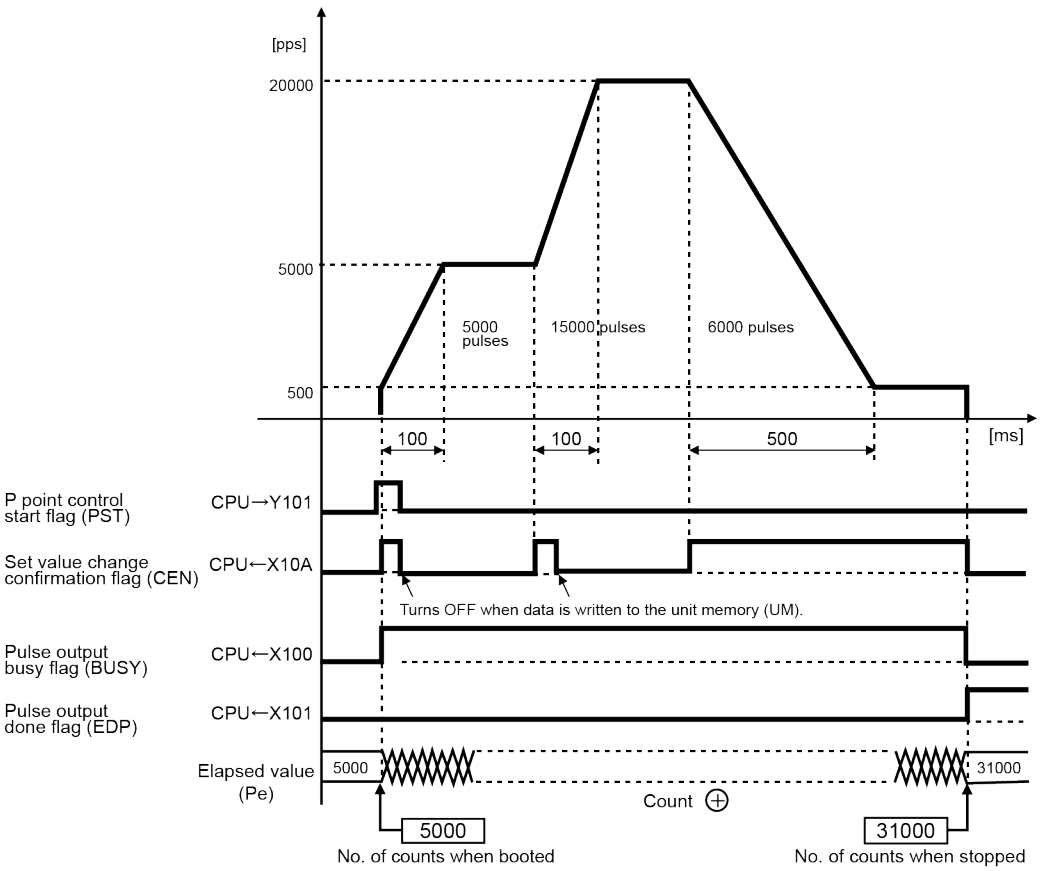

X141
DF
X100
R141
Starting condition
Pulse output busy flag : OFF
R141
MV.US H1 WR1
Shift register preset
X10A
DF
SHL.US WR1 U1
Shift condition
R10
DF
MV.UL H2000000 DT0
Control code
MV.UL U500 DT2
Startup speed
MV.UL U5000 DT4
Target speed
MV.UL U100 DT6
Acceleration/deceleration time
MV.SL K-5000 DT8
Position command value
BKMV.SL DT0 DT8 S1:UM00100
Shared memory writing
R11
DF
MV.UL U20000 DT4
Target speed
MV.UL U100 DT6
Acceleration/deceleration time
MV.SL K-15000 DT8
Position command value
BKMV.SL DT4 DT8 S1:UM00104
Shared memory writing
R12
DF
MV.UL U500 DT4
Target speed
MV.UL U500 DT6
Acceleration/deceleration time
MV.SL K-6000 DT8
Position command value
BKMV.SL DT4 DT8 S1:UM00104
Shared memory writing
R141
Y101
P point control initiated

7.1.3 Absolute (Absolute Value Control)

- For this control, the "Absolute" method is used, and the absolute value from the home position is specified for the position command value.
- The target speed value is overwritten using the set value change flag (XA).



■ Pulse output diagram

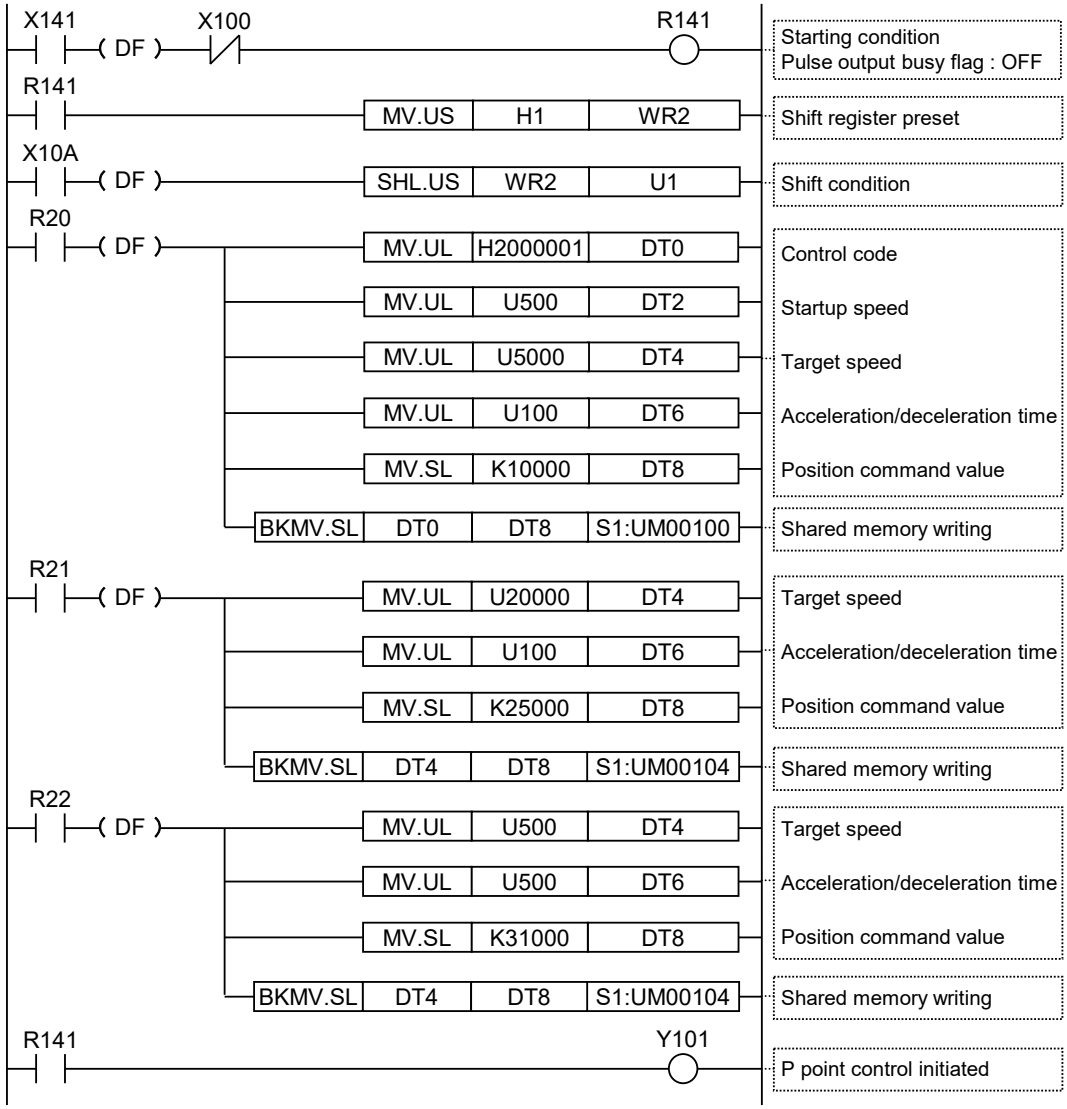


■ Unit memory settings

Parameter	Set values in sample program example			Settable range
	1st speed	2nd speed	3rd speed	
Control code	H200 0001 (Note 1) (CW / CCW, Absolute)			Refer to "16.2.4 List of Control Codes".
Startup speed [pps]	U500	-	-	U0 to U4,000,000
Target speed [pps]	U5000	U20000	U500	U1 to U4,000,000 * The target speed for the first speed should be set to a value larger than the startup speed.
Acceleration / deceleration time [ms]	U100	U100	U500	U0 to U32,767
Position command value [pulse]	K10000	K25000	K31000	K-2,147,483,648 to K2,147,483,647

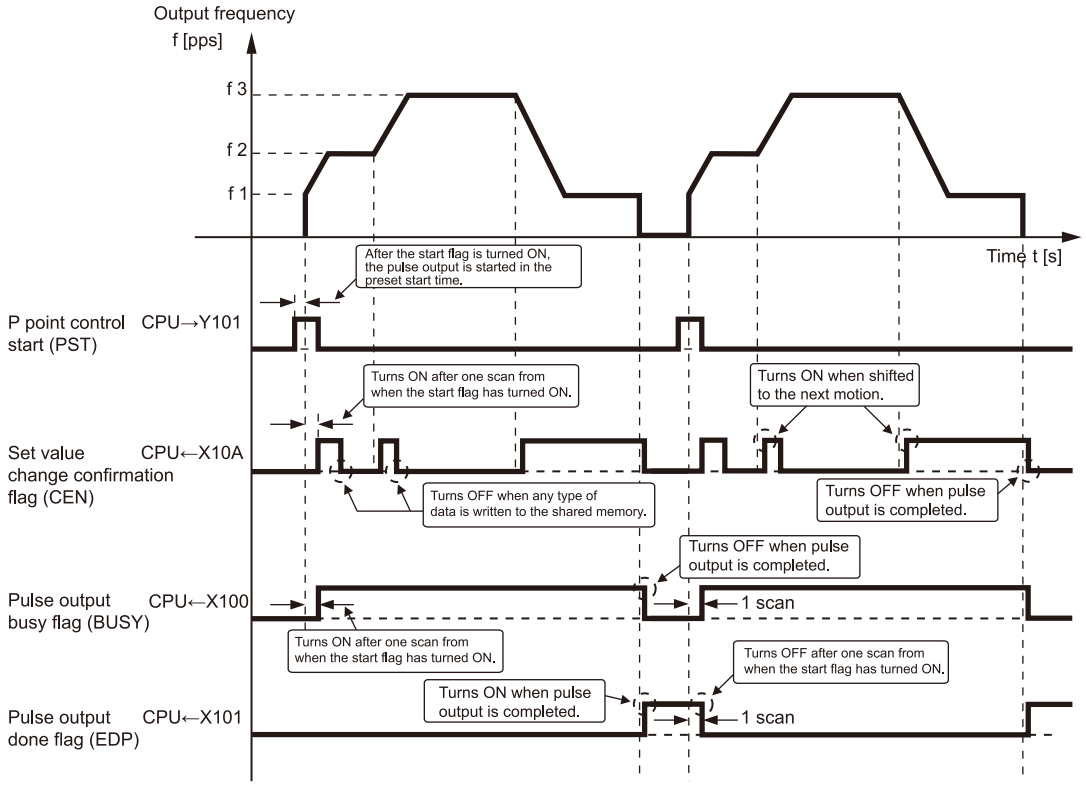
(Note 1) If the limit error occurs, set H200 0081 to change the limit input valid logic.

■ **Program**


X141
DF
X100
R141
Starting condition
Pulse output busy flag : OFF
R141
MV.US H1 WR2
Shift register preset
X10A
DF
SHL.US WR2 U1
Shift condition
R20
DF
MV.UL H2000001 DT0
Control code
MV.UL U500 DT2
Startup speed
MV.UL U5000 DT4
Target speed
MV.UL U100 DT6
Acceleration/deceleration time
MV.SL K10000 DT8
Position command value
BKMV.SL DT0 DT8 S1:UM00100
Shared memory writing
R21
DF
MV.UL U20000 DT4
Target speed
MV.UL U100 DT6
Acceleration/deceleration time
MV.SL K25000 DT8
Position command value
BKMV.SL DT4 DT8 S1:UM00104
Shared memory writing
R22
DF
MV.UL U500 DT4
Target speed
MV.UL U500 DT6
Acceleration/deceleration time
MV.SL K31000 DT8
Position command value
BKMV.SL DT4 DT8 S1:UM00104
Shared memory writing
R141
Y101
P point control initiated

7.2 Operation of I/O Flags Before and After P Point Control

■ Time chart



■ Operation of each I/O flag

I/O No.	Signal name	Operation
Y101	P point control start flag	● P point control is initiated based on the parameter written to the pulse output unit. ● The flag is not initiated during the time that the pulse output busy flag (X100) is ON.
X10A	Set value change confirmation flag	● This goes ON with the next scan after P point control has been initiated. ● It goes OFF when the new parameters have been written to the unit memory (UM) using an instruction such as the transfer instruction.
X100	Pulse output busy flag	● This goes ON with the next scan after P point control has been initiated, and goes OFF when the pulse output is completed. ● Operation cannot be shifted to any other operation while this signal is ON (except for a forced stop and a deceleration and stop). ● This flag is shared among E point control, P point control, JOG operation, JOG positioning operation and home return (except for a pulse input operation).
X101	Pulse output done flag	● This goes ON when pulse output is completed, and is maintained until the next E point control, P point control, JOG operation, JOG positioning operation, home return, or pulser input operation is initiated.

I/O No.	Signal name	Operation
		● This flag is shared among E point control, P point control, JOG operation, JOG positioning operation and pulser input operation.

(Note 1) The above I/O numbers are those for the starting word number "10". The I/O numbers actually allocated are the numbers based on the starting word number allocated to the unit.

7.3 Operation at Over Limit Input

■ Operation at limit input

Operations depend on the status of over limit input (+) and over limit input (-) as follows.

Condition	Direction	Limit status	Operation
When P point control is started	Forward	Over limit input (+): ON	Not executable, Error occurs.
		Over limit input (-): ON	Not executable, Error occurs.
	Reverse	Over limit input (+): ON	Not executable, Error occurs.
		Over limit input (-): ON	Not executable, Error occurs.
During P point control	Forward	Over limit input (+): ON	Stop, Error occurs.
		Over limit input (-): ON	Stop, Error occurs.
	Reverse	Over limit input (+): ON	Stop, Error occurs.
		Over limit input (-): ON	Stop, Error occurs.

■ Input valid logic of over limit input

- When the over limit switches (+) (-) are not connected to the pulse output unit, change the over limit input valid logic of the control code to "Input valid when power is supplied". The default is "Input valid when power is not supplied", and an over limit error occurs.

7.4 Precautions On Programming

■ Common precautions to each operation

- The same unit memory (UM) areas to which the various control parameters are written are used for acceleration / deceleration control, JOG operation, JOG positioning operation, home return, and other types of control. These should not be overwritten by other conditions.
- If the values for the startup speed, target speed, acceleration / deceleration time, or position command value exceed the range of values which can be specified, a set value error will occur, and operation cannot be initiated.
- The number of the startup contact varies depending on the number of axes and the installation position.
- The specified slot number and unit memory (UM) address vary depending on the slot position and axis number of the pulse output unit.

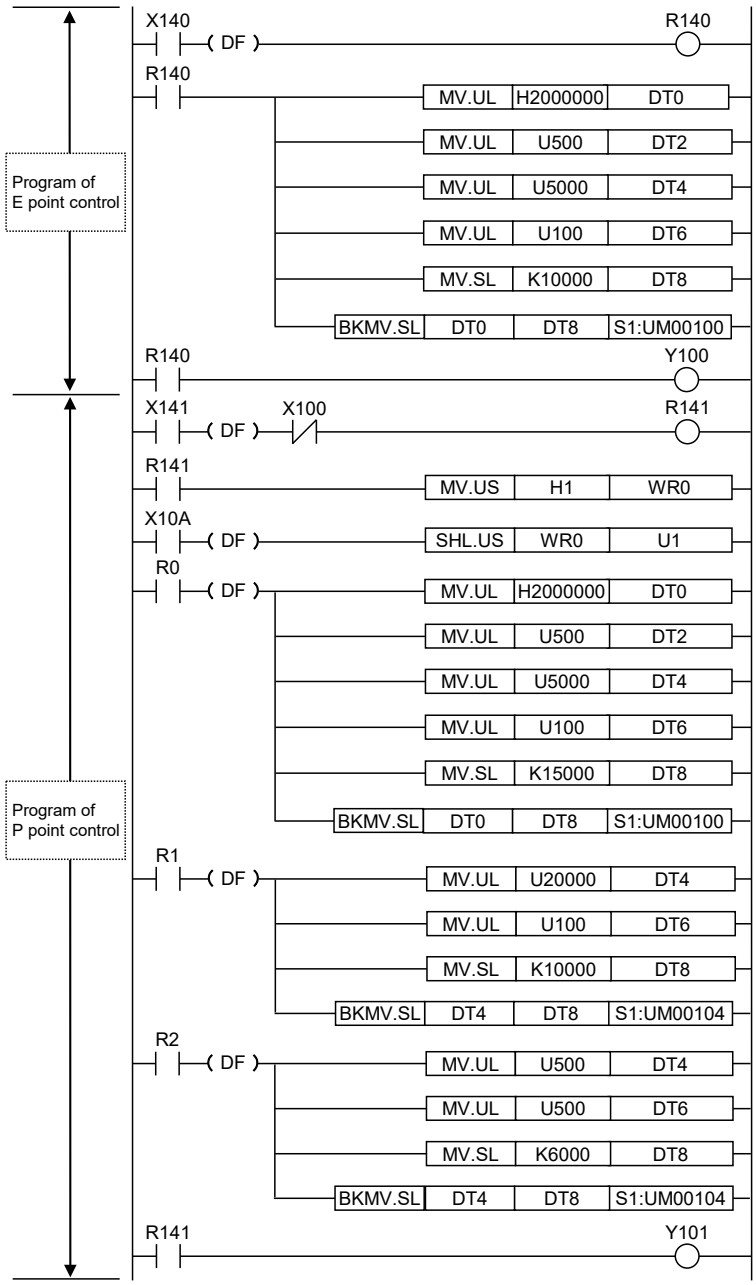
■ Precautions concerning the set value change confirmation flag (XA)

The set value change confirmation flag is turned ON and OFF at the timing noted below. So, an interlock should be applied to prevent the unit memory (UM) from being overwritten at the same timing.

Operation	Condition
OFF→ON	This flag goes ON when P point control or E point control is initiated. It goes ON at the point when the next data can be written.
ON→OFF	This flag goes OFF when pulse output is completed after P point control or E point control is initiated. It goes OFF when any type of data is written to the unit memory (UM) by the instruction.

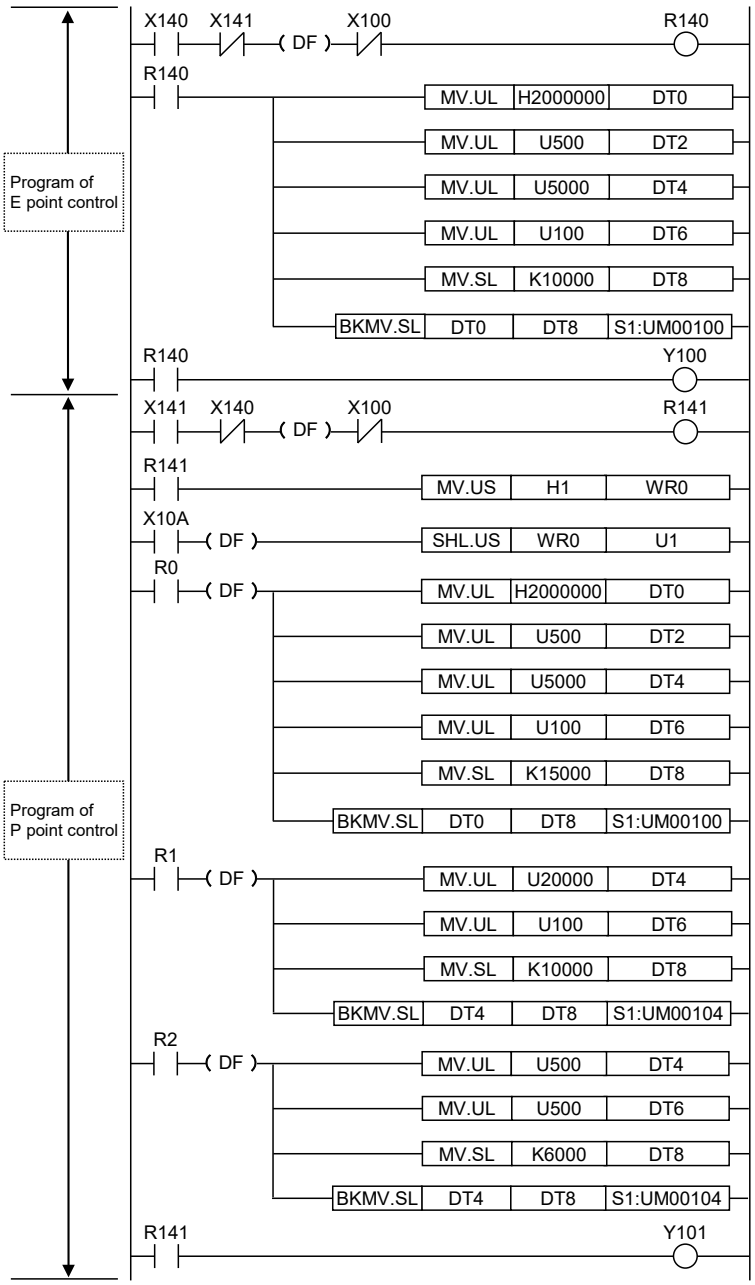
7.4.1 Program example 1

If the P point control program is booted while the E point control program has been booted and is running, the set value change confirmation flag (XA) changes, resulting in affecting the P point control program operation.



7.4.2 Program example 2

Because an interlock is in effect, the E point control program cannot be booted if the P point control program has already been booted. This prevents E point control from affecting P point control.

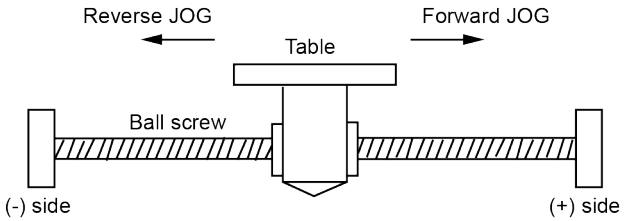


8 JOG Operation

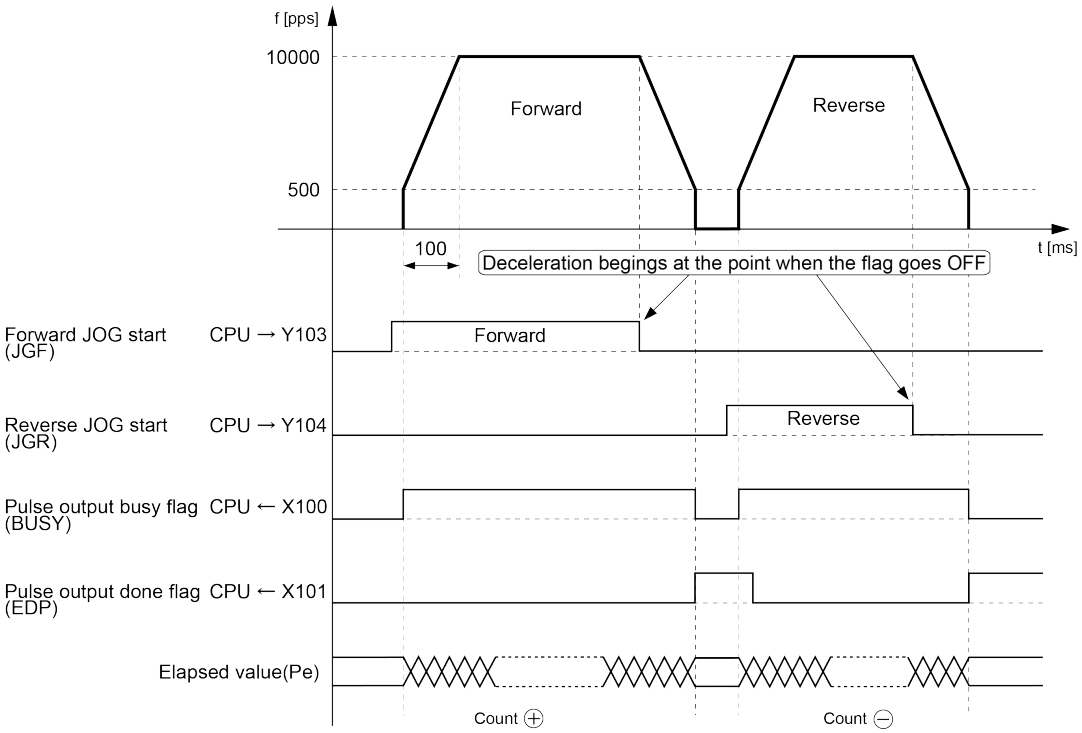
8.1 Sample Program

8.1.1 JOG Operation (Forward and Reverse)

Forward and reverse rotation is performed using the external switch.



■ Pulse output diagram



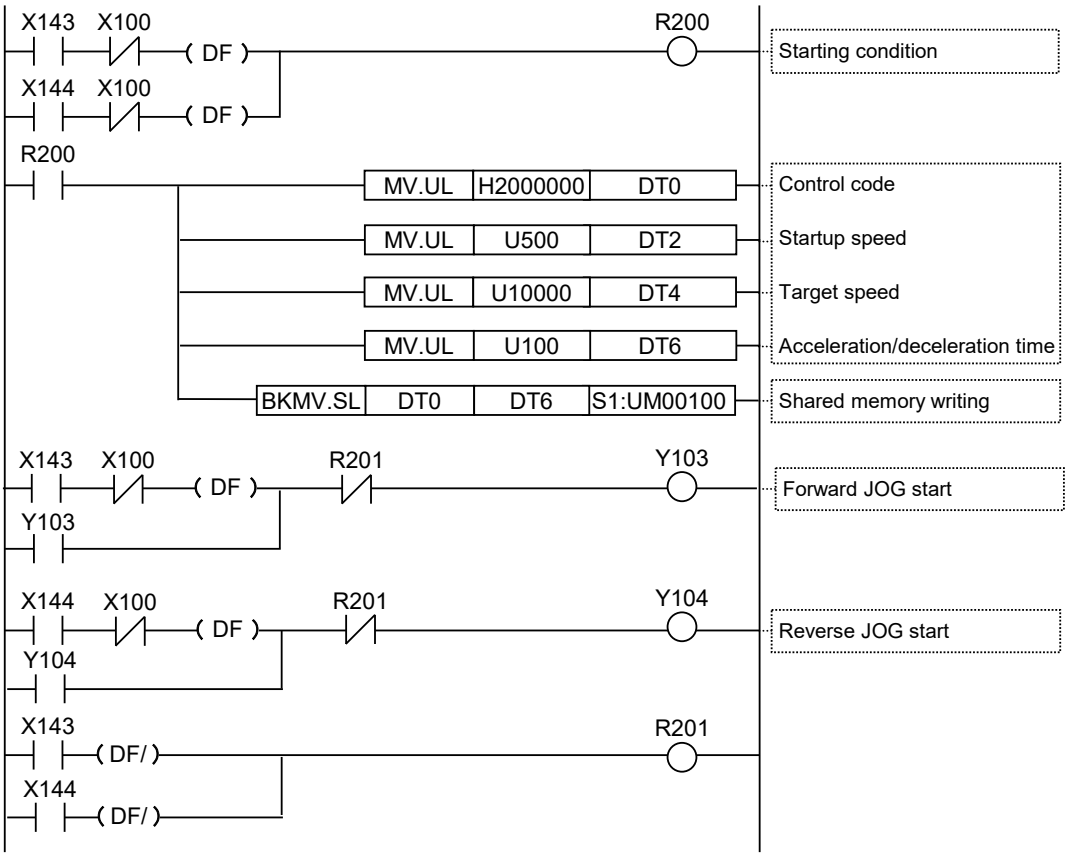
■ Unit memory settings

Parameter	Set values in sample program example	Settable range
Control code	H200 0000 (Note 1) (CW / CCW)	Refer to "16.2.4 List of Control Codes".
Startup speed [pps]	U500	U0 to U4,000,000
Target speed [pps]	U10000	U1 to U4,000,000 * Set a value larger than the startup speed.

Parameter	Set values in sample program example	Settable range
Acceleration / deceleration time [ms]	U100	U0 to U32,767

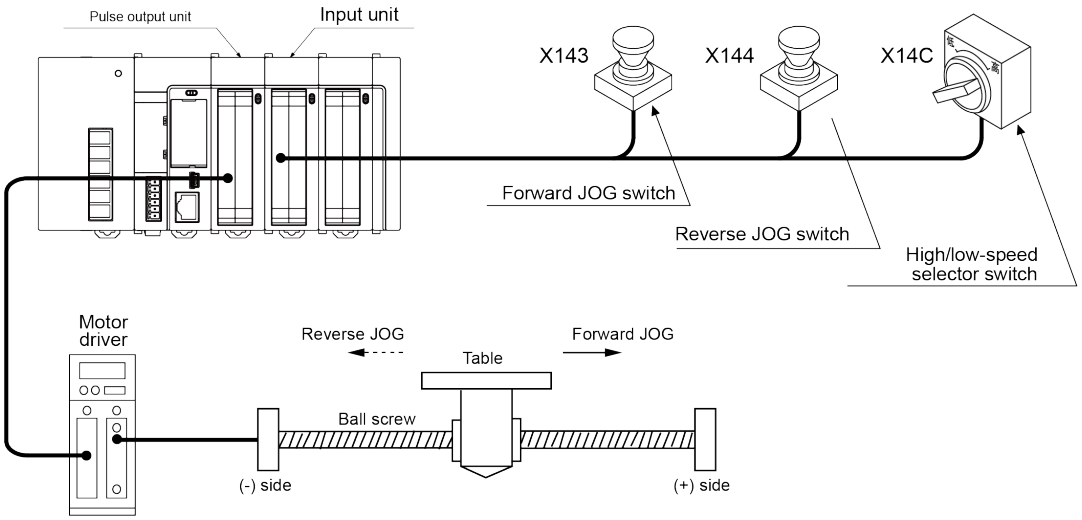
(Note 1) If the limit error occurs, set H200 0080 to change the limit input valid logic.

■ Program

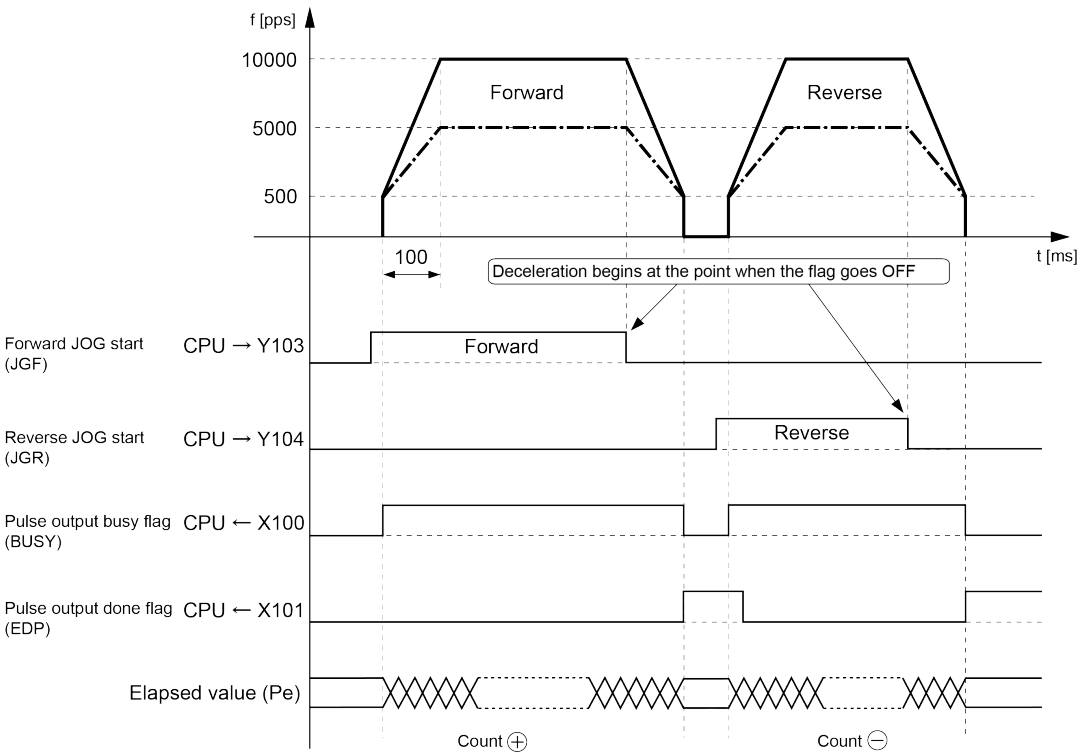


8.1.2 JOG Operation (Forward, Reverse and Speed Changes)

Forward and reverse rotation is performed using the external switch. Also, the speed is changed using the external switch.



■ Pulse output diagram

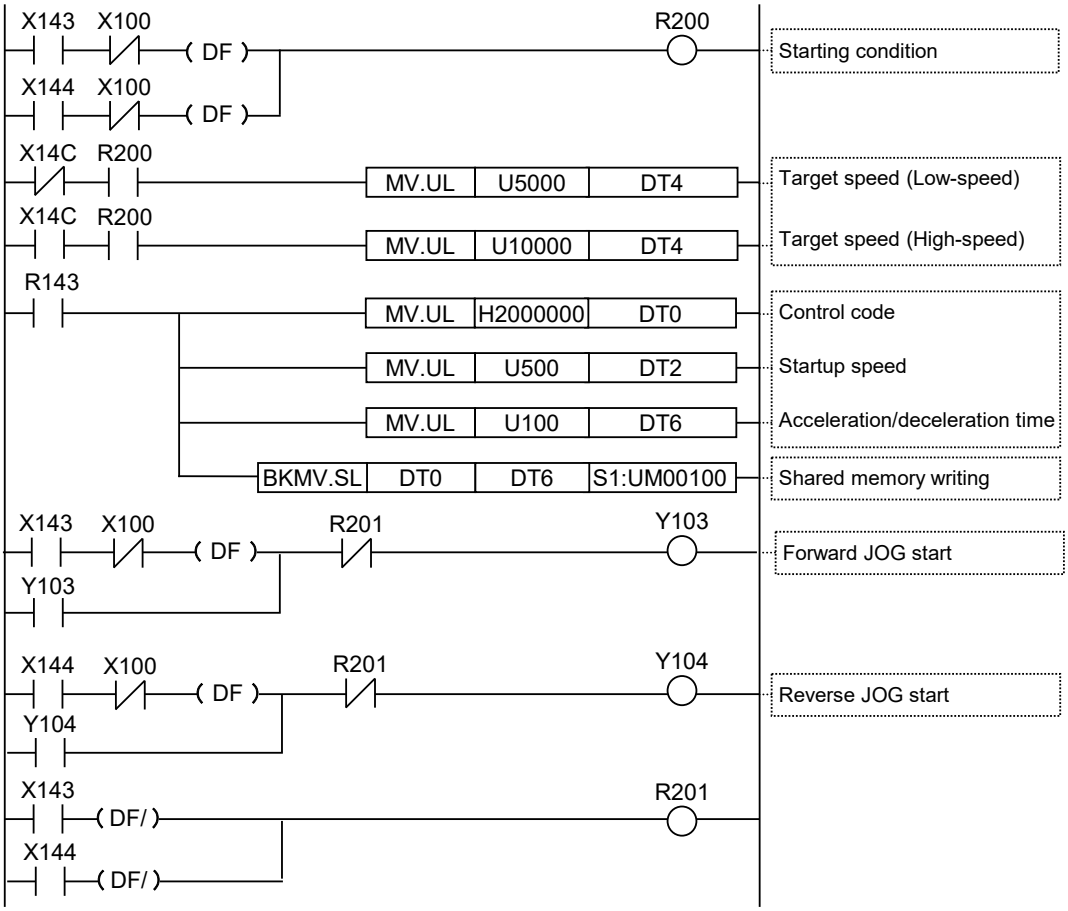


■ Unit memory settings

Parameter	Set values in sample program example		Settable range
	Low-speed settings	High-speed settings	
Control code	H200 0000 (Note 1) (CW / CCW)		Refer to "16.2.4 List of Control Codes".
Startup speed [pps]	U500		U0 to U4,000,000
Target speed [pps]	U5000	U10000	U1 to U4,000,000 * Set a value larger than the startup speed.
Acceleration / deceleration time [ms]	U100		U0 to U32,767

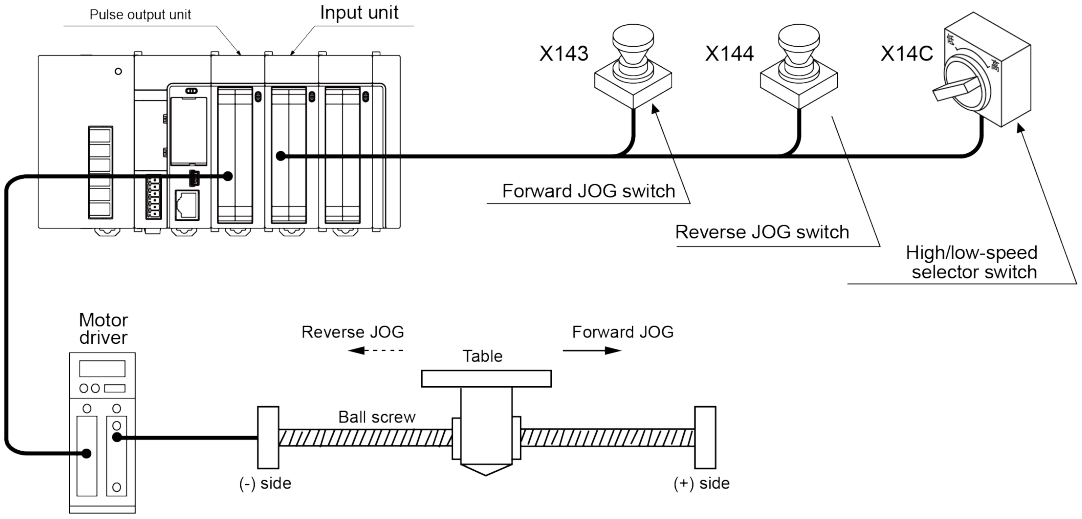
(Note 1) If the limit error occurs, set H200 0080 to change the limit input valid logic.

■ Program

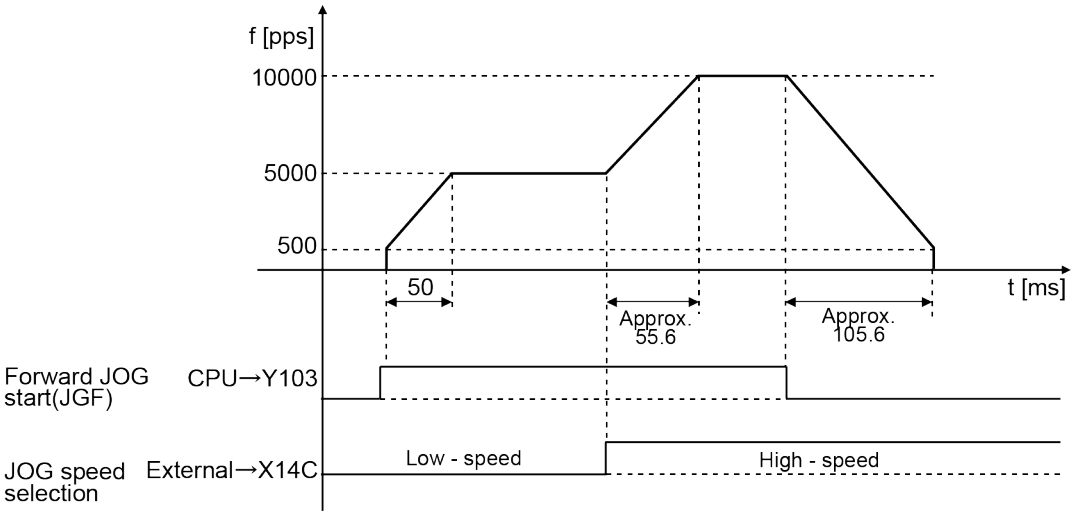


8.2 Changing the Speed During JOG Operation

- Forward and reverse rotation is performed using the external switch. Also, the speed is changed using the external switch.
- To change the speed during JOG operation, only the "Target speed" parameter in the unit memory (UM) is overwritten after JOG operation has begun.



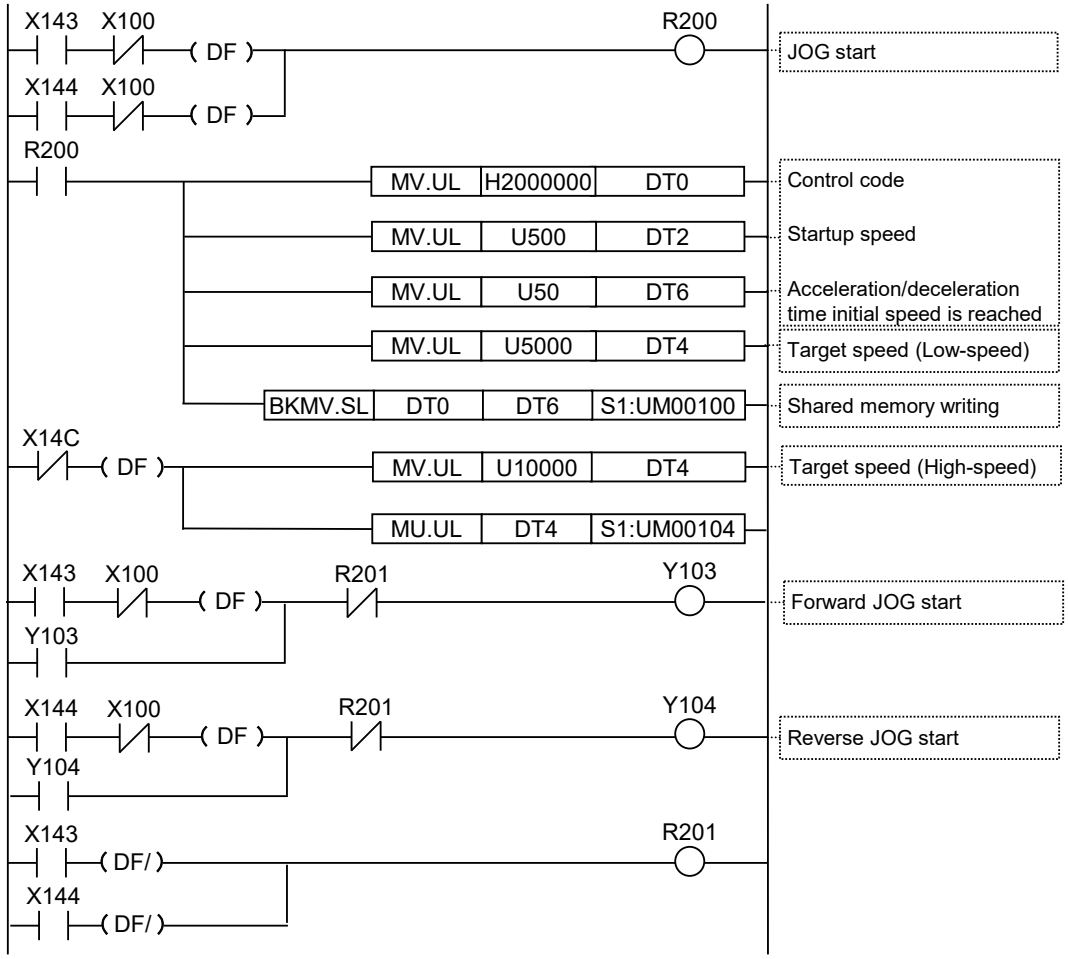
■ Pulse output diagram



Stop

- The target speed change during JOG operation is available only for Linear acceleration / deceleration.
- When S acceleration / deceleration is selected, the target speed changed will be ignored.
- Do not change the target speed during the speed down by turning ON and OFF the forward JOG flag.

■ Sample program



■ Acceleration / deceleration time when the speed is changed

- If the JOG speed is changed during JOG operation, it is not possible to specify the acceleration / deceleration time when the speed changes.
- The acceleration / deceleration time is determined by the "Rate of acceleration", which is the speed change from the startup speed to the point where the first target speed is reached, and the acceleration / deceleration time continues to change until this "Rate of acceleration" becomes constant.

Example: Acceleration / deceleration time for a sample program

1. Time until the low-speed specification for JOG operation

   The acceleration / deceleration time specified by the program serves as the acceleration / deceleration time, just as it is.

   Acceleration / deceleration time = 50 ms

   Acceleration rate = (5000[pps] - 500[pps] / 50[ms] = 90[pps/ms]

2. Time from the JOG speed of the low-speed specification to the JOG speed of the high-speed specification

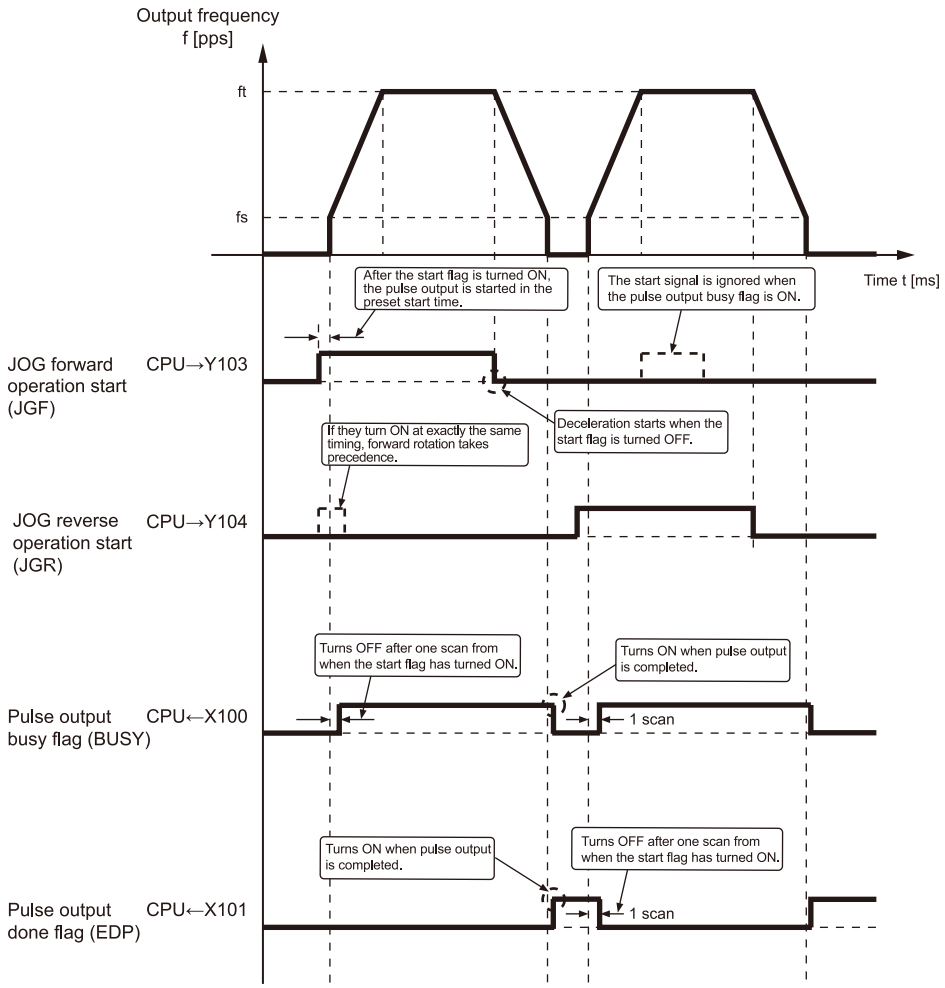
Acceleration / deceleration time = (10000[pps] - 5000[pps] / 90[pps/ms] = Approx. 55.6[ms]

3. Time from the JOG speed of the high-speed specification to when pulse output stops

   Acceleration / deceleration time = (10000[pps] - 500[pps] / 90[pps/ms] = Approx. 105.6[ms]

8.3 Operation of I/O Flags Before and After JOG Operation

■ Time chart



■ Operation of each I/O flag

I/O No.	Signal name	Operation
Y103	Forward JOG start flag	• JOG operation is initiated based on the parameter written to the pulse output unit. • The flag is not initiated during the time that the pulse output busy flag (X100) is ON. • If the start flag for forward and reverse rotation go ON at exactly the same timing, forward rotation takes precedence.
Y104	Reverse JOG start flag	
X100	Pulse output busy flag	• This goes ON with the next scan after JOG operation has been initiated, and goes OFF when the pulse output is completed. • Operation cannot be shifted to any other operation while this signal is ON (except for a forced stop and a deceleration and stop).

I/O No.	Signal name	Operation
		● This flag is shared among E point control, P point control, JOG operation, JOG positioning operation and home return (except for a pulse input operation).
X101	Pulse output done flag	● This goes ON when pulse output is completed, and is maintained until the next E point control, P point control, JOG operation, JOG positioning operation, home return, or pulser input operation is initiated. ● This flag is shared among E point control, P point control, JOG operation, JOG positioning operation, home return and pulser input operation.

(Note 1) The above I/O numbers are those for the starting word number "10". The I/O numbers actually allocated are the numbers based on the starting word number allocated to the unit.

8.4 Operation at Over Limit Input

■ Operation at over limit input

Operations depend on the status of over limit input (+) and over limit input (-) as follows.

Condition	Direction	Limit status	Operation
When JOG operation is started	Forward	Over limit input (+): ON	Not executable, Error occurs.
		Over limit input (-): ON	Executable
	Reverse	Over limit input (+): ON	Executable
		Over limit input (-): ON	Not executable, Error occurs.
During JOG operation	Forward	Over limit input (+): ON	Stop, Error occurs.
	Reverse	Over limit input (-): ON	Stop, Error occurs.

■ Input valid logic of over limit input

- When the over limit switches (+) (-) are not connected to the pulse output unit, change the over limit input valid logic of the control code to "Input valid when power is supplied". The default is "Input valid when power is not supplied", and an over limit error occurs.

■ Precautions on Over limit switch

- An over limit input valid for JOG operation, home return and pulse input operation is the one logically found in the direction of the table movement. i.e. if an over limit switch (-) is input for a movement in (+) direction or an over limit switch (+) is input for a movement in (-) direction, the table will not stop.
- Please make sure that an over limit switch (+) is set in the direction of the elapsed value increment and an over limit switch (-) in the direction of the elapsed value decrement.
- When a switch is not set in the correct direction, the followings might be a cause. Check your settings and correct them.

  1) An over limit switch, (+) or (-), is not set in a correct direction.

  2) CW / CCW output method is set reverse for the connection of the pulse output unit and the motor driver.

  3) A sign input logic is set reverse for the connection of the pulse output unit and the motor driver.

  4) The control codes are to specify the reverse direction of the rotation for the pulse output (forward or reverse) in the program.

8.5 Precautions on Programming

■ Common precautions to each operation

- The same unit memory (UM) areas to which the various control parameters are written are used for acceleration / deceleration control, JOG operation, JOG positioning operation, home return, and other types of control. These should not be overwritten by other conditions.
- If the values for the startup speed, target speed, acceleration / deceleration time, or position command value exceed the range of values which can be specified, a set value error will occur, and operation cannot be initiated.
- The number of the startup contact varies depending on the number of axes and the installation position.
- The specified slot number and unit memory (UM) address vary depending on the slot position and axis number of the pulse output unit.

■ Characteristics of JOG operation function

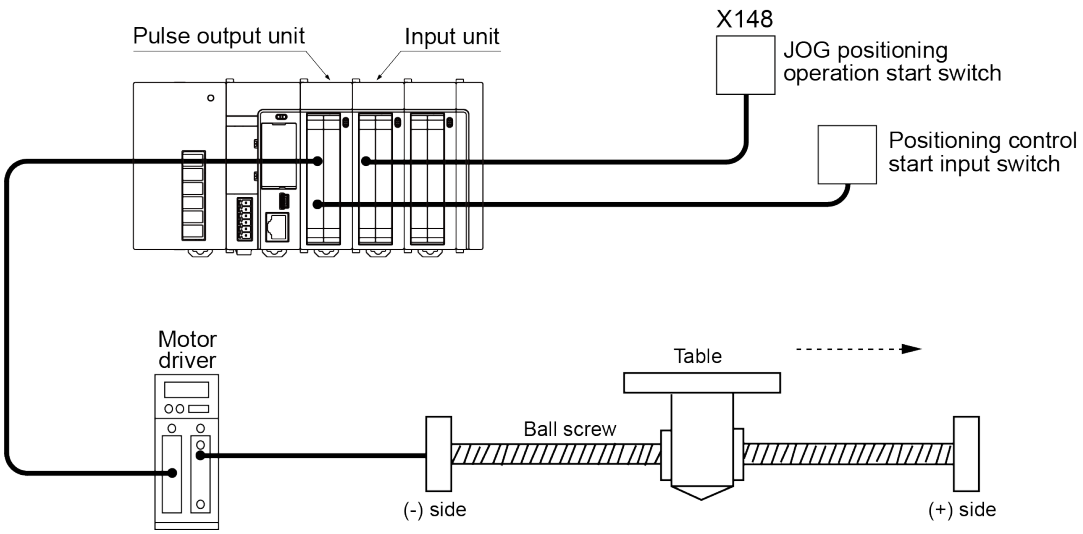
- If forward and reverse rotations are started at the same timing, forward rotation takes precedence. If one or the other is started first, rotation in that direction takes precedence.
- When re-started during deceleration, the rotation will again accelerate if in the same direction.
- A setting change can only be made during JOG operation if "linear acceleration / deceleration" is selected.

9 JOG Positioning Operation

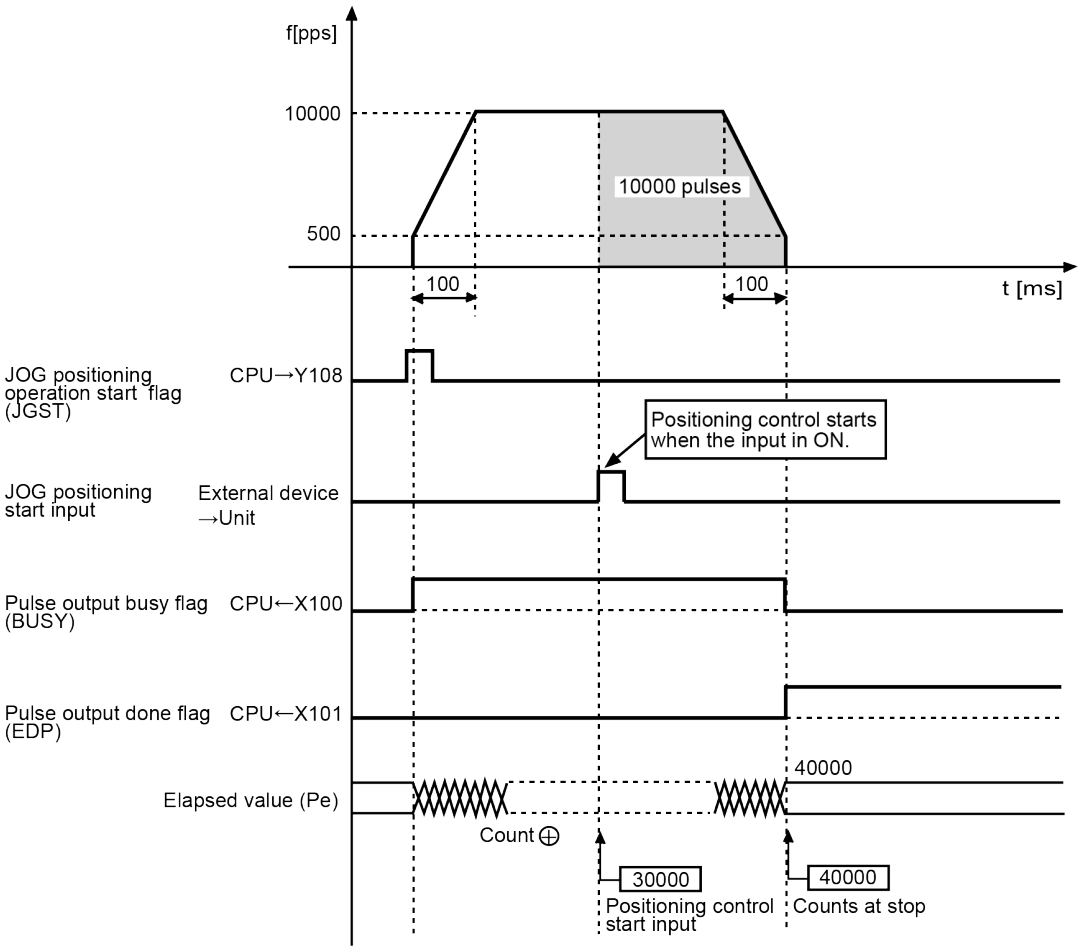
9.1 Sample Program

9.1.1 Increment (Relative Value Control): Plus (+) Direction

- JOG positioning operation is initiated using the input signal from the external switch as a trigger to perform position control.
- For this control, the "Increment" method is used, and a positive value is specified for the position command value.



■ Pulse output diagram



■ Operations of each flag

I/O No.	Signal name	Operation
Y108	JOG positioning operation start flag	JOG positioning operation is initiated based on the parameter written to the pulse output unit.
X100	Pulse output busy flag	Turns on during JOG positioning operation, and turns off when pulse output is completed.
X101	Pulse output done flag	Turns on when pulse output is completed, and is maintained until the next E point control, P point control, JOG operation, JOG positioning operation, home return, or pulser input operation is initiated.

■ Unit memory settings

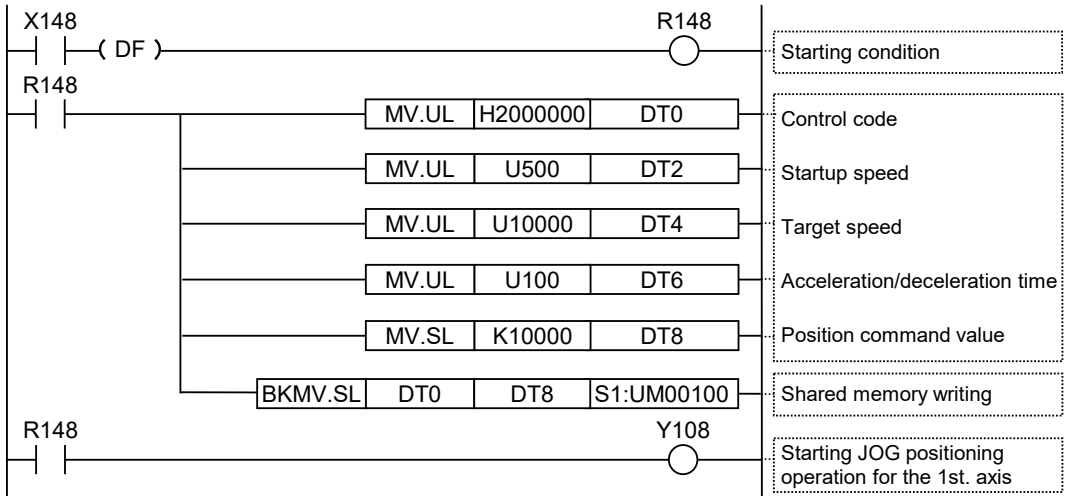
Parameter	Set values in sample program example	Settable range
Control code	H200 0000 (Note 1) (CW / CCW, Increment)	Refer to "16.2.4 List of Control Codes".

Parameter	Set values in sample program example	Settable range
Startup speed [pps]	U500	U0 to U4,000,000
Target speed [pps]	U10000	U1 to U4,000,000 * Set a value larger than the startup speed.
Acceleration / deceleration time [ms]	U100	U0 to U32,767
Position command value [pulse]	K10000 (Note 2)	K-2,147,483,648 to K2,147,483,647

(Note 1) If the limit error occurs, set H200 0080 to change the limit input valid logic.

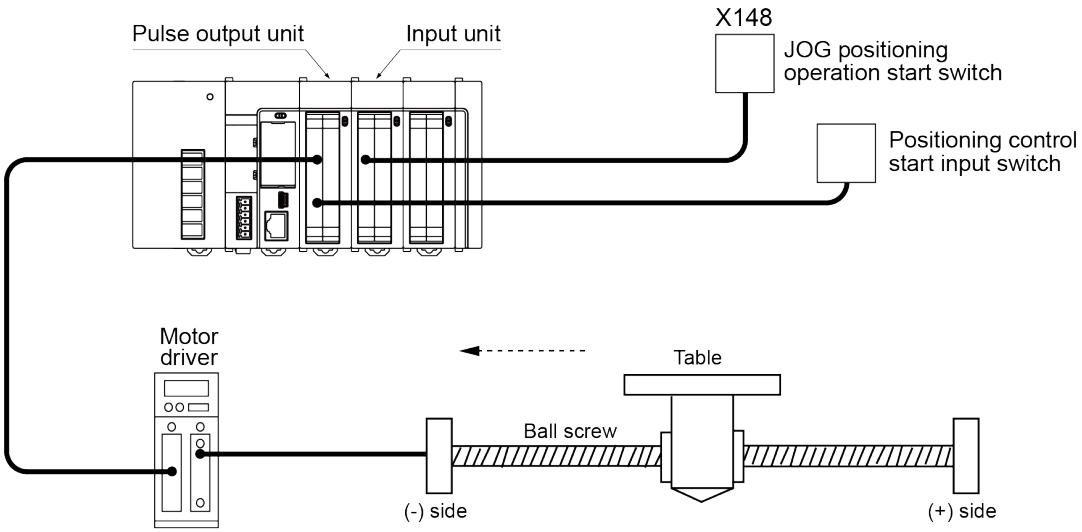
(Note 2) It becomes a set value error in the absolute method.

■ **Program**

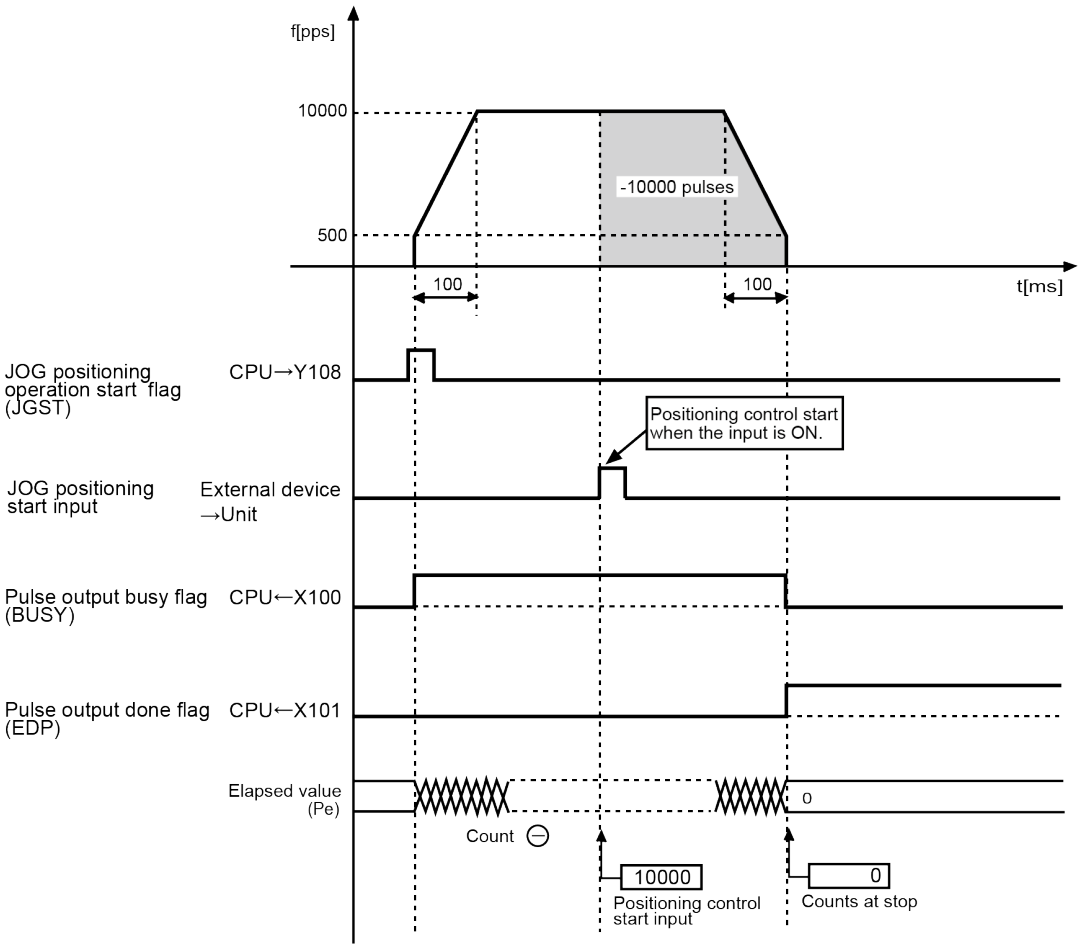


9.1.2 Increment (Relative Value Control): Minus (-) Direction

- JOG positioning operation is initiated using the input signal from the external switch as a trigger to perform position control.
- For this control, the "Increment" method is used, and a negative value is specified for the position command value.



■ Pulse output diagram



■ Operations of each flag

I/O No.	Signal name	Operation
Y108	JOG positioning operation start flag	JOG positioning operation is initiated based on the parameter written to the pulse output unit.
X100	Pulse output busy flag	Turns on during JOG positioning operation, and turns off when pulse output is completed.
X101	Pulse output done flag	Turns on when pulse output is completed, and is maintained until the next E point control, P point control, JOG operation, JOG positioning operation, home return, or pulser input operation is initiated.

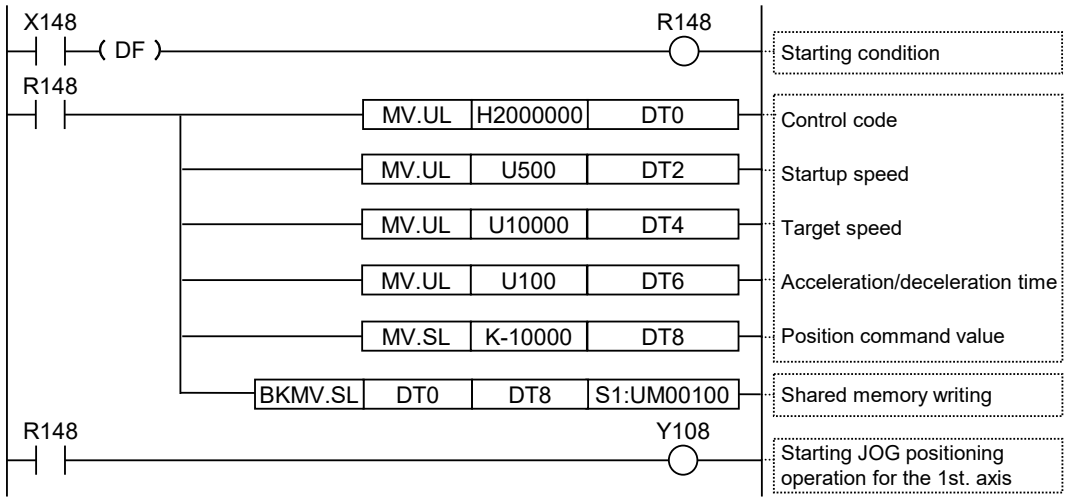
■ Unit memory settings

Parameter	Set values in sample program example	Settable range
Control code	H200 0000 (Note 1) (CW / CCW, Increment)	Refer to "16.2.4 List of Control Codes".
Startup speed [pps]	U500	U0 to U4,000,000
Target speed [pps]	U10000	U1 to U4,000,000 * Set a value larger than the startup speed.
Acceleration / deceleration time [ms]	U100	U0 to U32,767
Position command value [pulse]	K-10000 (Note 2)	K-2,147,483,648 to K2,147,483,647

(Note 1) If the limit error occurs, set H200 0080 to change the limit input valid logic.

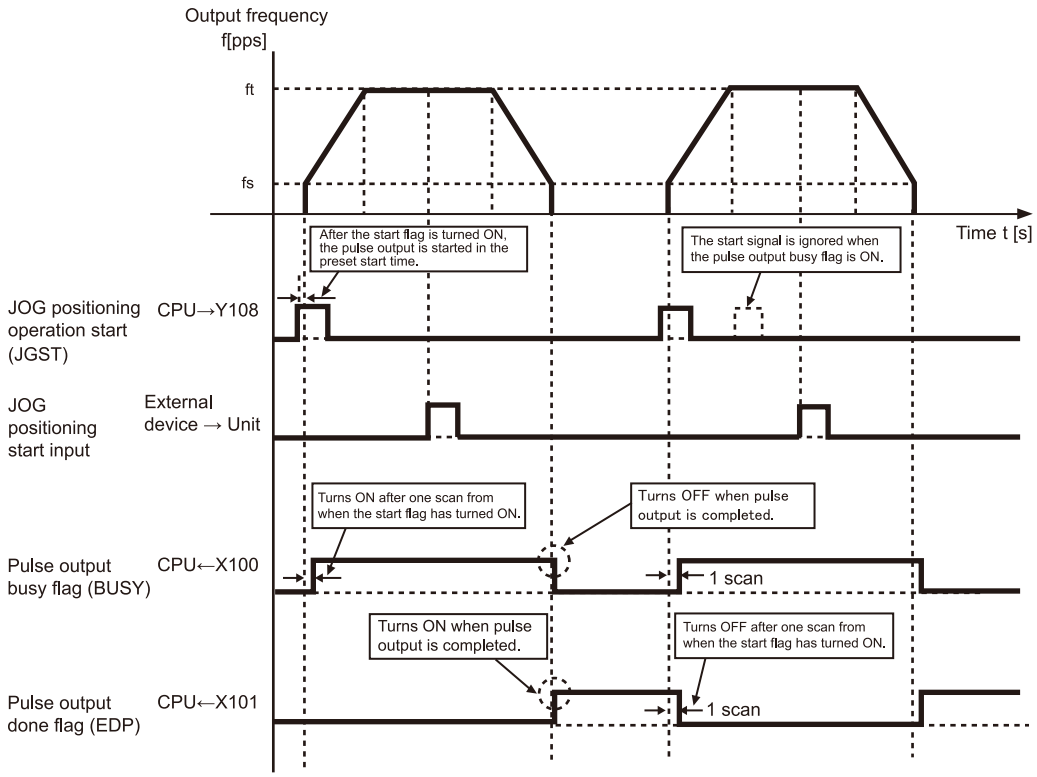
(Note 2) It becomes a set value error in the absolute method.

■ Program



9.2 Operation of I/O Flags During JOG Positioning Operation

■ Time chart



■ Operation of each I/O flag

I/O No.	Signal name	Operation
Y108	JOG positioning operation JOG start flag	• JOG positioning operation is initiated based on the parameter written to the pulse output unit. • The flag is not initiated during the time that the pulse output busy flag (X100) is ON.
X100	Pulse output busy flag	• This goes ON with the next scan after JOG positioning operation has been initiated, and goes OFF when the pulse output is completed. • Operation cannot be shifted to any other operation while this signal is ON (except for a forced stop and a deceleration and stop). • This flag is shared among E point control, P point control, JOG operation, JOG positioning operation and home return (except for a pulse input operation).
X101	Pulse output done flag	• This goes ON when pulse output is completed, and is maintained until the next E point control, P point control, JOG operation, JOG positioning operation, home return, or pulser input operation is initiated. • This flag is shared among E point control, P point control, JOG operation, JOG positioning operation and pulser input operation.

(Note 1) The above I/O numbers are those for the starting word number "10". The I/O numbers actually allocated are the numbers based on the starting word number allocated to the unit.

9.3 Operation at Over Limit Input

■ Operation at limit input

Operations depend on the status of over limit input (+) and over limit input (-) as follows.

Condition	Direction	Limit status	Operation
JOG positioning operation is started	Forward	Over limit input (+): ON	Not executable, Error occurs.
		Over limit input (-): ON	Not executable, Error occurs.
	Reverse	Over limit input (+): ON	Not executable, Error occurs.
		Over limit input (-): ON	Not executable, Error occurs.
During JOG positioning operation	Forward	Over limit input (+): ON	Stop, Error occurs.
	Reverse	Over limit input (-): ON	Stop, Error occurs.

■ Input valid logic of over limit input

- When the over limit switches (+) (-) are not connected to the pulse output unit, change the over limit input valid logic of the control code to "Input valid when power is supplied". The default is "Input valid when power is not supplied", and an over limit error occurs.

9.4 Precautions On Programming

■ Common precautions to each operation

- The same unit memory (UM) areas to which the various control parameters are written are used for acceleration / deceleration control, JOG operation, JOG positioning operation, home return, and other types of control. These should not be overwritten by other conditions.
- If the values for the startup speed, target speed, acceleration / deceleration time, or position command value exceed the range of values which can be specified, a set value error will occur, and operation cannot be initiated.
- The number of the startup contact varies depending on the number of axes and the installation position.
- The specified slot number and unit memory (UM) address vary depending on the slot position and axis number of the pulse output unit.

■ Characteristics of JOG positioning operation function

- When the positioning start input (Timing input) has been already ON when turned ON the JOG positioning operation start flag, the positioning control is immediately started.
- When the positioning control start input (Timing input) is turned ON during acceleration, also the positioning control is immediately started.
- When the positioning control start input (Timing input) does not go ON after the JOG positioning operation started up, the pulses keep going out.
- The pulse output unit start counting the number of the output pulses within 15us from when the positioning control start input (timing input) is ON during the JOG positioning operation. The time is always stable, enabling the table to stop at the specified position very accurately. Since each axis is completely independent, the high-accurate stop is possible even with the multiple axes.

■ Role of JOG positioning start flag (Y9)

- The JOG positioning function is based on the assumption that the position control is initiated after the input from the external terminal (no. A19 or B19) has been turned ON.
- JOG positioning operation can be initiated by turning the positioning start flag (Y9) ON / OFF in user programs instead of the input from external terminals.

■ Role of timing input monitor flag (XD)

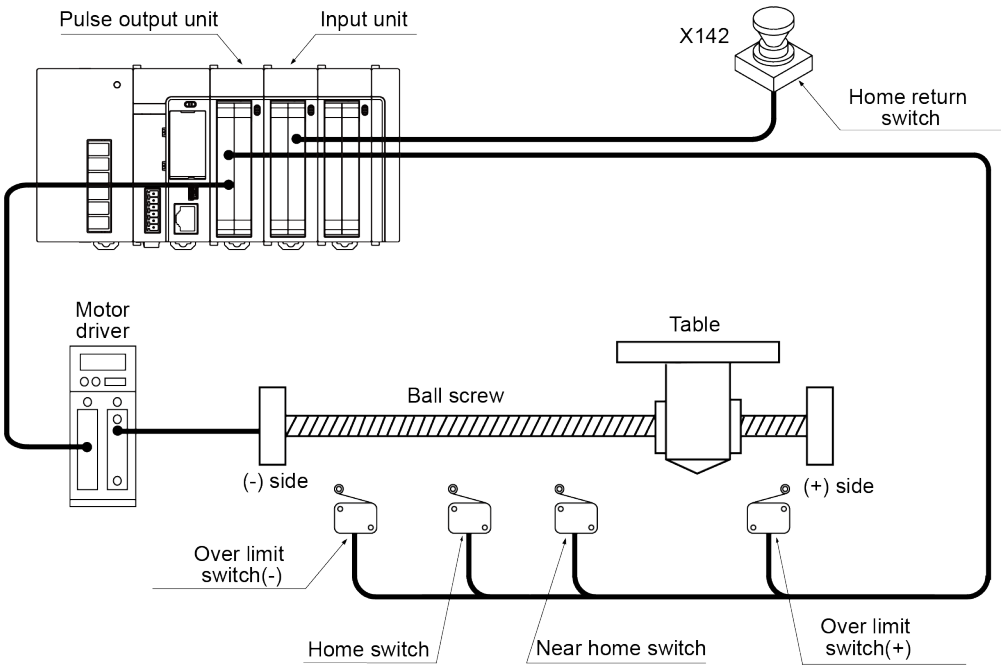
- Turn ON this flag in the program, so that the positioning control start input (Timing input) status can be monitored.

10 Home Return

10.1 Sample Program

10.1.1 Search to Home in Minus Direction

- The home return direction is specified with the control code to perform home return.
- The input logic of near home input and home input , and the home return direction are specified with the control codes.
- The home input is connected to the Z phase output of the motor driver, or to an external switch or a sensor.

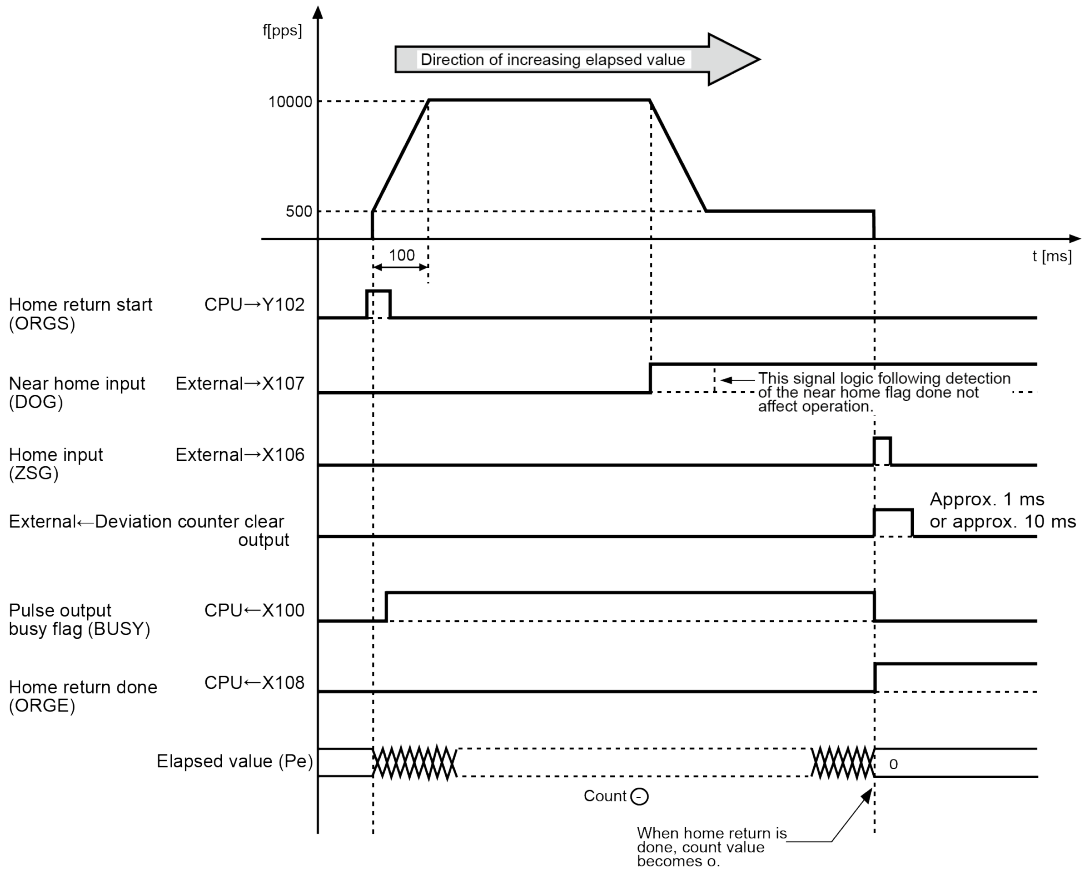


■ Unit memory settings

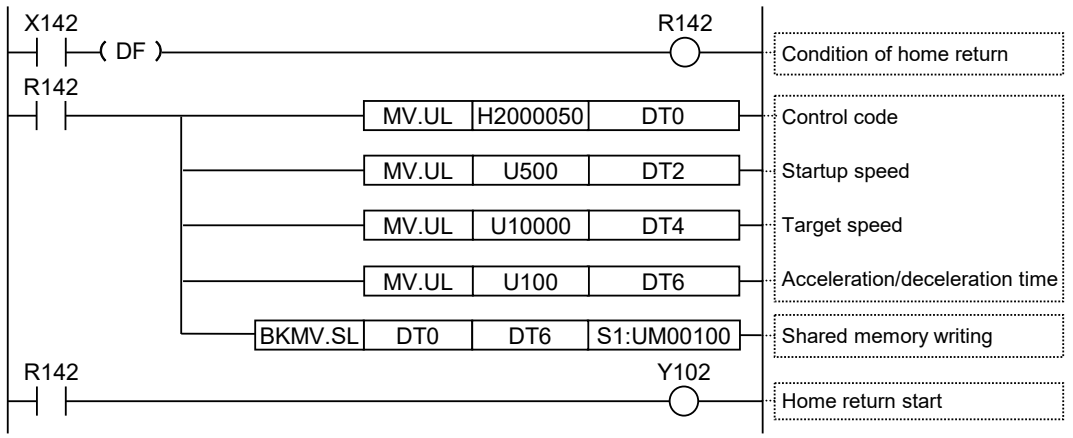
Parameter	Set values in sample program example	Settable range
Control code	H200 0050 (Note 1) Direction of home return: (-) direction of elapsed value Home input logic: Input valid when the power is ON Near home input logic: Input valid when the power is ON Home search: Valid	Refer to "16.2.4 List of Control Codes".
Startup speed [pps]	U500	U0 to U4,000,000
Target speed [pps]	U10000	U1 to U4,000,000 * Set a value larger than the startup speed.
Acceleration / deceleration time [ms]	U100	U0 to U32,767

(Note 1) If the limit error occurs, set H200 00D0 to change the limit input valid logic.

■ Pulse output diagram

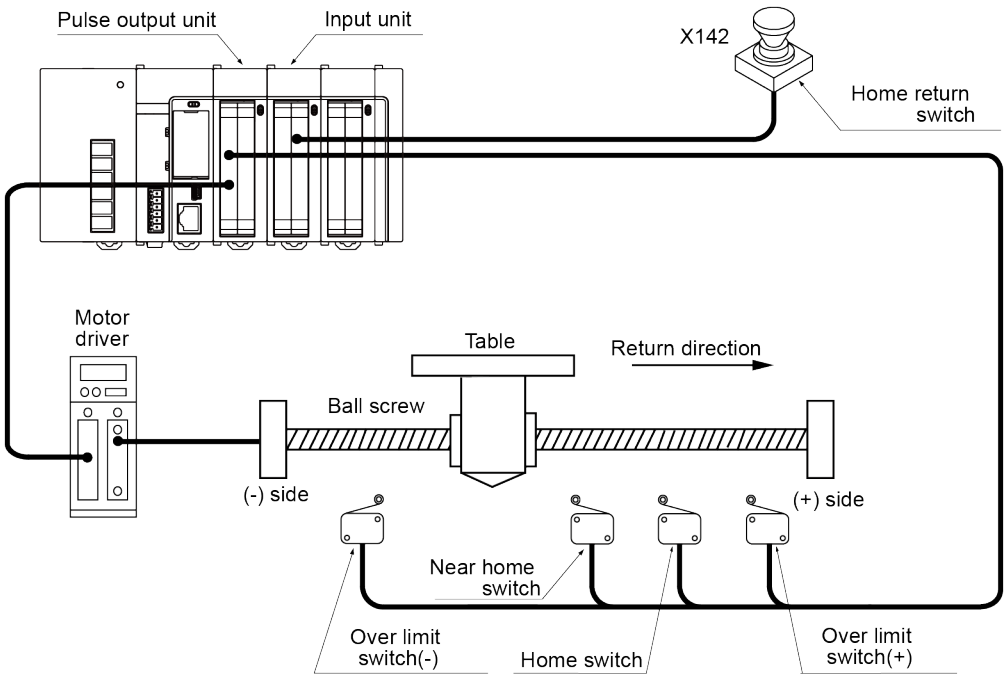


■ Program



10.1.2 Search to Home in Plus Direction

- The home return direction is specified with the control code to perform home return.
- The input logic of near home input and home input , and the home return direction are specified with the control codes.
- The home input is connected to the Z phase output of the motor driver, or to an external switch or a sensor.

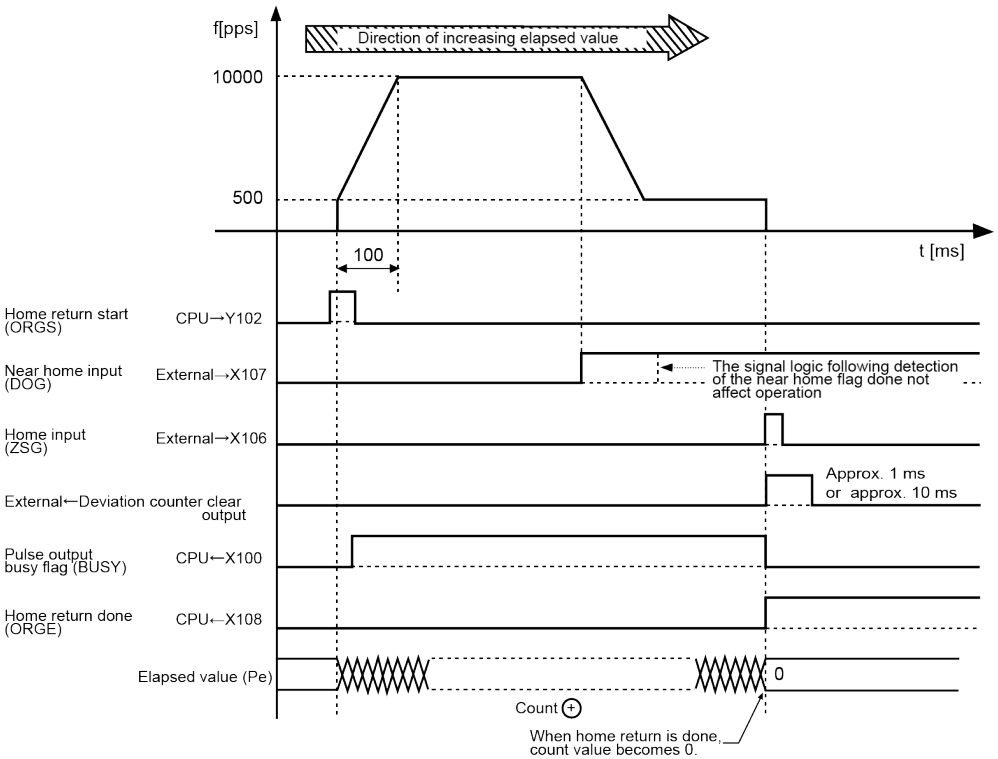


■ Unit memory settings

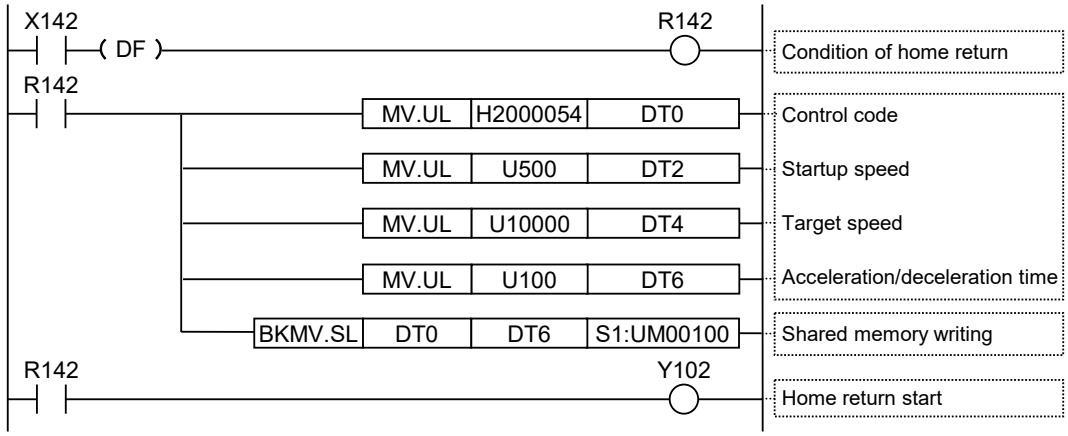
Parameter	Set values in sample program example	Settable range
Control code	H200 0054 (Note 1) Direction of home return: (+) direction of elapsed value Home input logic: Input valid when the power is ON Near home input logic: Input valid when the power is ON Home search: Valid	Refer to "16.2.4 List of Control Codes".
Startup speed [pps]	U500	U0 to U4,000,000
Target speed [pps]	U10000	U1 to U4,000,000 * Set a value larger than the startup speed.
Acceleration / deceleration time [ms]	U100	U0 to U32,767

(Note 1) If the limit error occurs, set H200 00D4 to change the limit input valid logic.

■ Pulse output diagram



■ Program



10.2 Types of Home Return

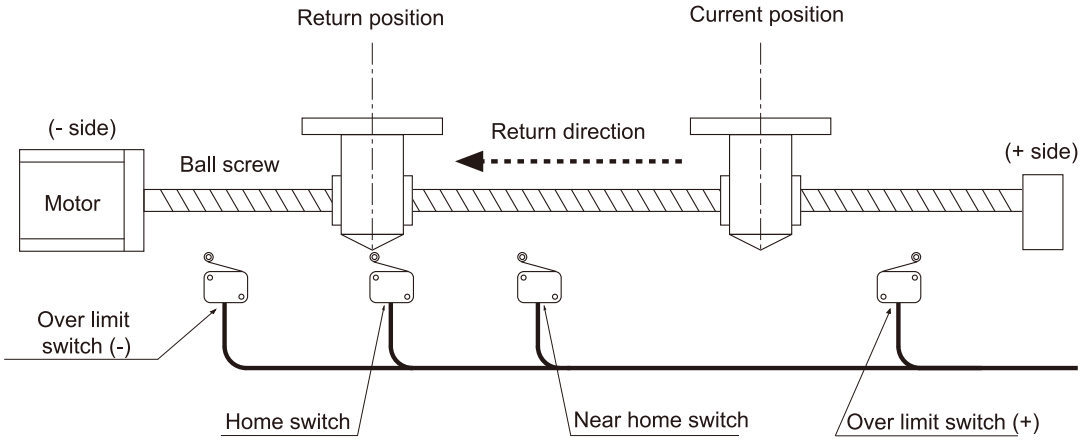
10.2.1 Home Search Valid Mode

■ What is Home search valid mode

- When the home position is in between where the table travels or when the direction of the home return could be in the both directions, the home return in the both directions can be performed using the over limit switch (+) or over limit switch (-). Setting the control code (the lower 6th bit) of the unit memory (UM) to 1 enables a home position search.
- When the near home input is made during acceleration, the table automatically reverses the direction to check ON near home input and then OFF near home input. Then, the home return operation is automatically executed.

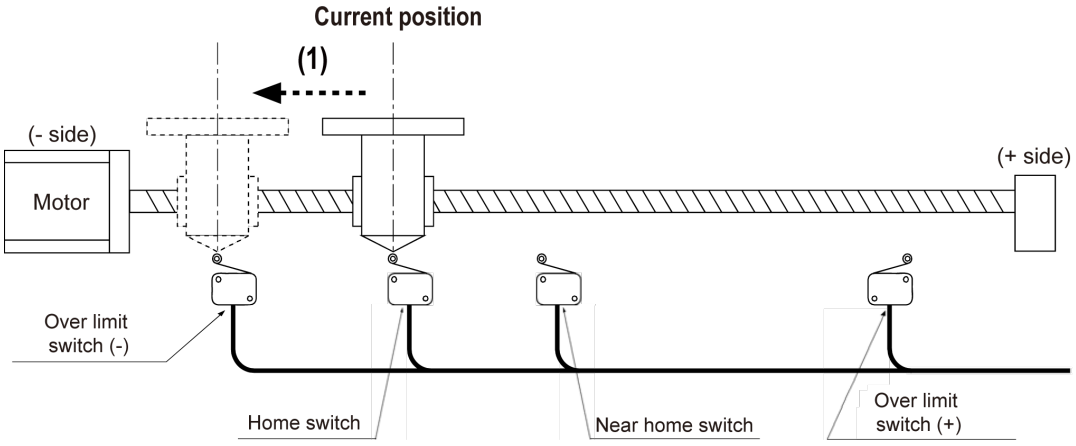
■ When Near home input exists in the direction of home return

The table slows down near the near home and stops at the home position.

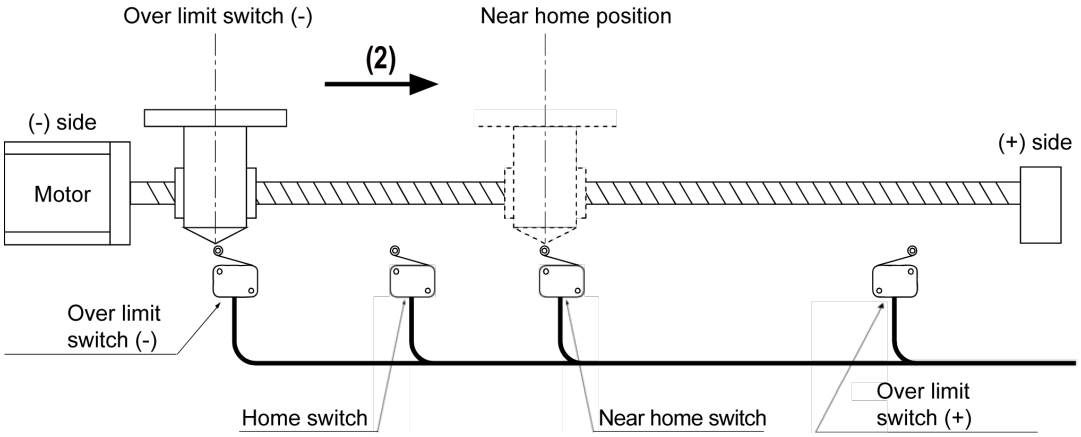


■ When Near home input does not exist in the direction of home return

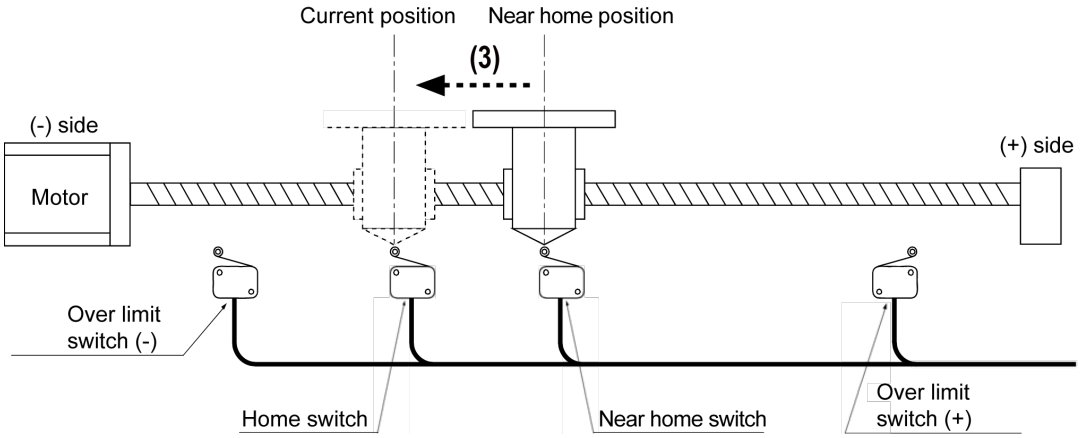
(1) Home return operation starts in the direction specified in the program. The table travels to the position where the over limit switch (-) is made.



(2) When the over limit switch (-) is detected, the table reverses the direction. When the near home input is once turned ON and the OFF, the table slows down and turns around.

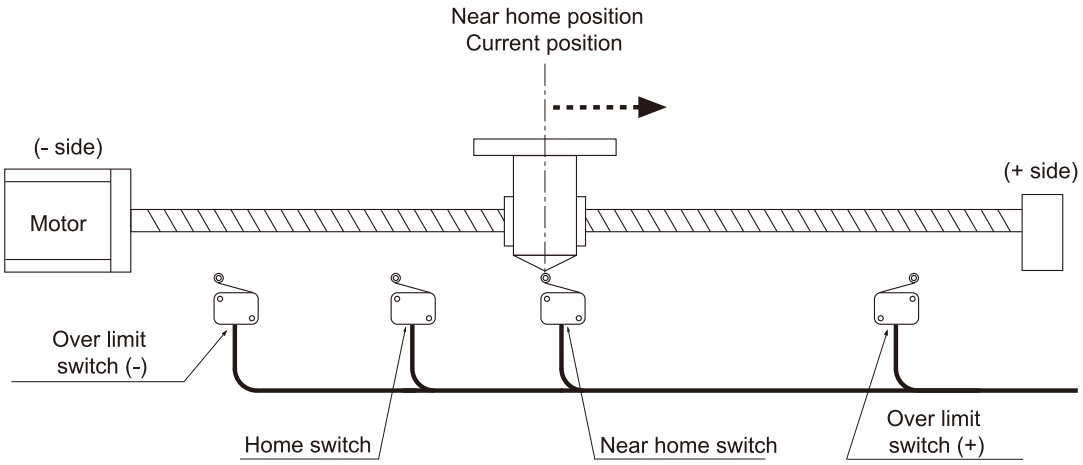


(3) When the near home is detected again, the speed slows down from the target speed to the startup speed and the table stops at the home position.

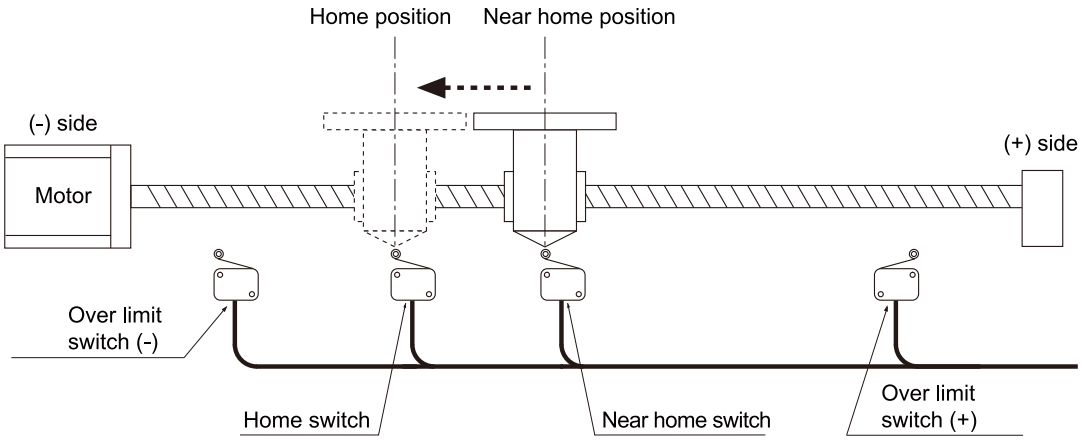


■ When Near home input is ON during home return

(1) Home return operation starts in the opposite direction of the one specified in the program. When the near home return input changes from ON to OFF, the table reverses its direction.



(2) When the near home is detected again, the speed slows down from the target speed to the startup speed and the table stops at the home position.



Note

- The above operation is also applicable when the speed does not reach the target one before the table comes to the near home position.
- In the home search operation, the deceleration stop operation starts when the limit is input. Therefore, the pulses only for the acceleration / deceleration time that was specified in advance in the home return operation are output. (Not for the instant stop.) Change the acceleration / deceleration time to adjust the time before stopping the pulses and outputting the reverse pulse after the limit signal input.

10.2.2 Home Search Invalid Mode

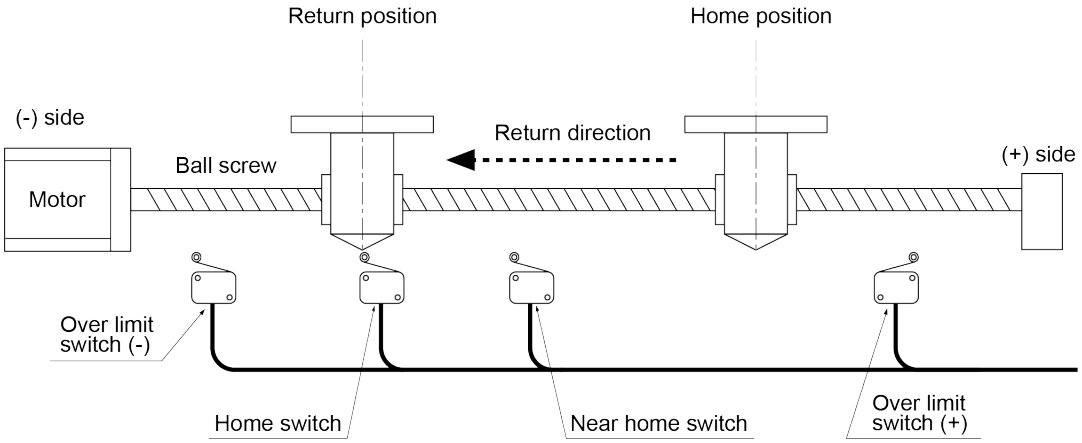
■ What is Home search invalid mode

- This is a mode to perform the similar operation as FP2 positioning unit (Model number: AFP2430, AFP2431).

- The table does not reverse the direction but stops by detecting the over limit switch (+) or (-). Setting the control code (the lower 6th bit) of the unit memory (UM) to 0 disables a home position search.

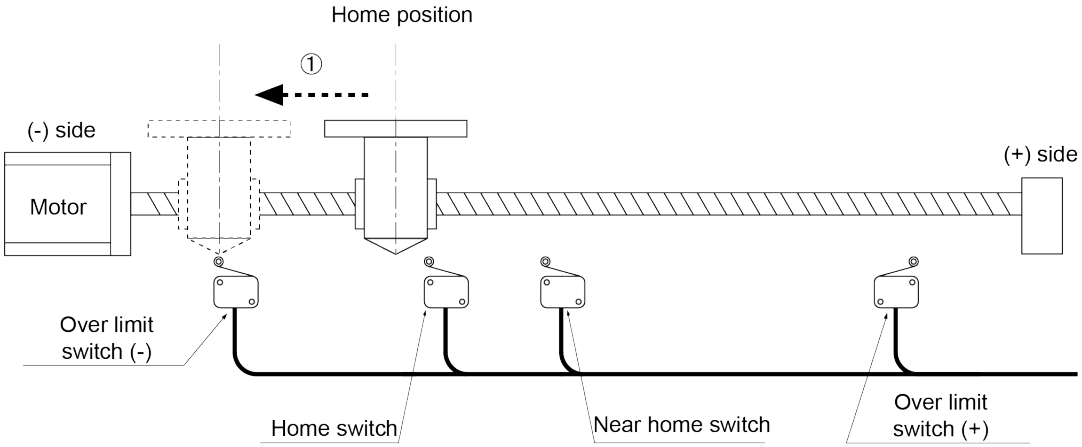
■ When Near home input exists in the direction of home return

The table slows down near the near home and stops at the home position.



■ When Near home input does not exist in the direction of home return

Home return operation starts in the direction specified in the program, and the operation stops when the over limit switch (-) is detected.



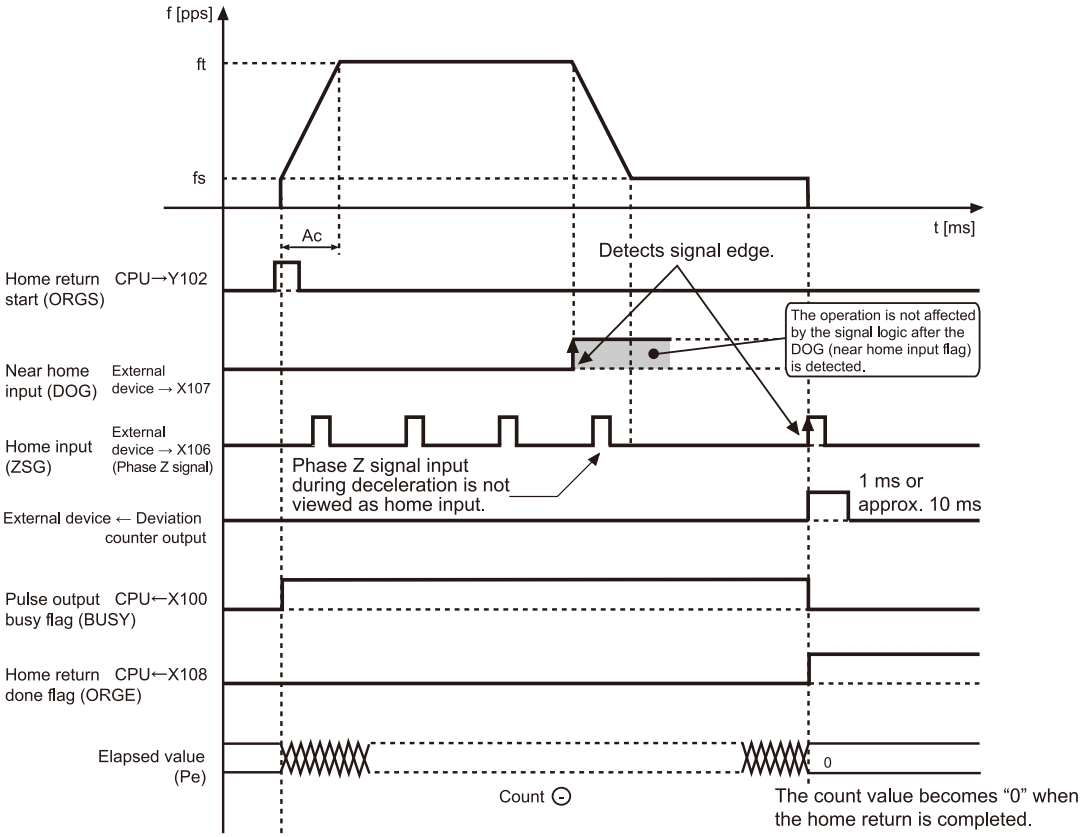
Info.

- If the home switch is ON when the home return is requested, the unit recognizes the table is already home-returned.

10.3 Flow of Home Return Operation

10.3.1 When the Home Input is the Z Phase of Servo Amplifier

When near home input is input, the speed slows, and when the startup speed has been reached, the pulse output unit recognizes the first input Z phase signal as the home input signal, and stops.

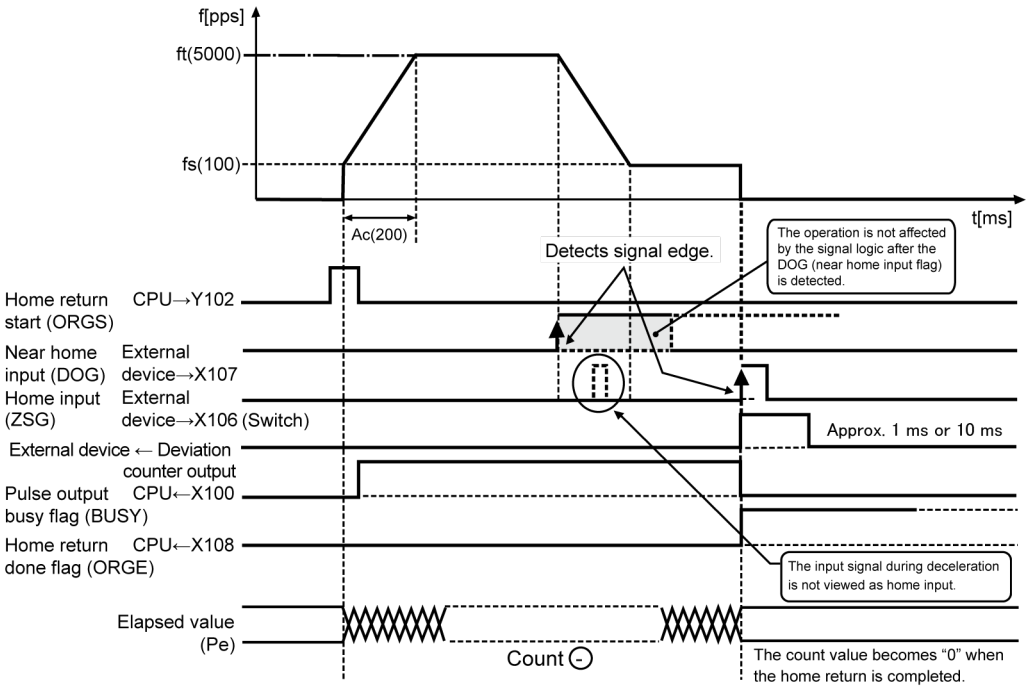


Info.

- Z phase signals input during deceleration are not viewed as home input signals. Deceleration continues without stopping until the startup speed is reached, and then the motor continues to rotate at the startup speed until a Z phase signal is input.
- When the home return is completed, the elapsed value stored in the unit memory (UM) is cleared and the deviation counter clear output signal is output. The output time can be changed to about 10 ms using the control code.
- When the home return is started at where the both of the near home and home inputs are valid, the operation will be as follows;
  - When Home search is valid: starts home search operation.
  - When Home search is invalid: Does not operate.

10.3.2 When the Home Input is Through an External Switch

When near home input is input, the speed slows. When the startup speed has been reached, the home input signal is input and stops.

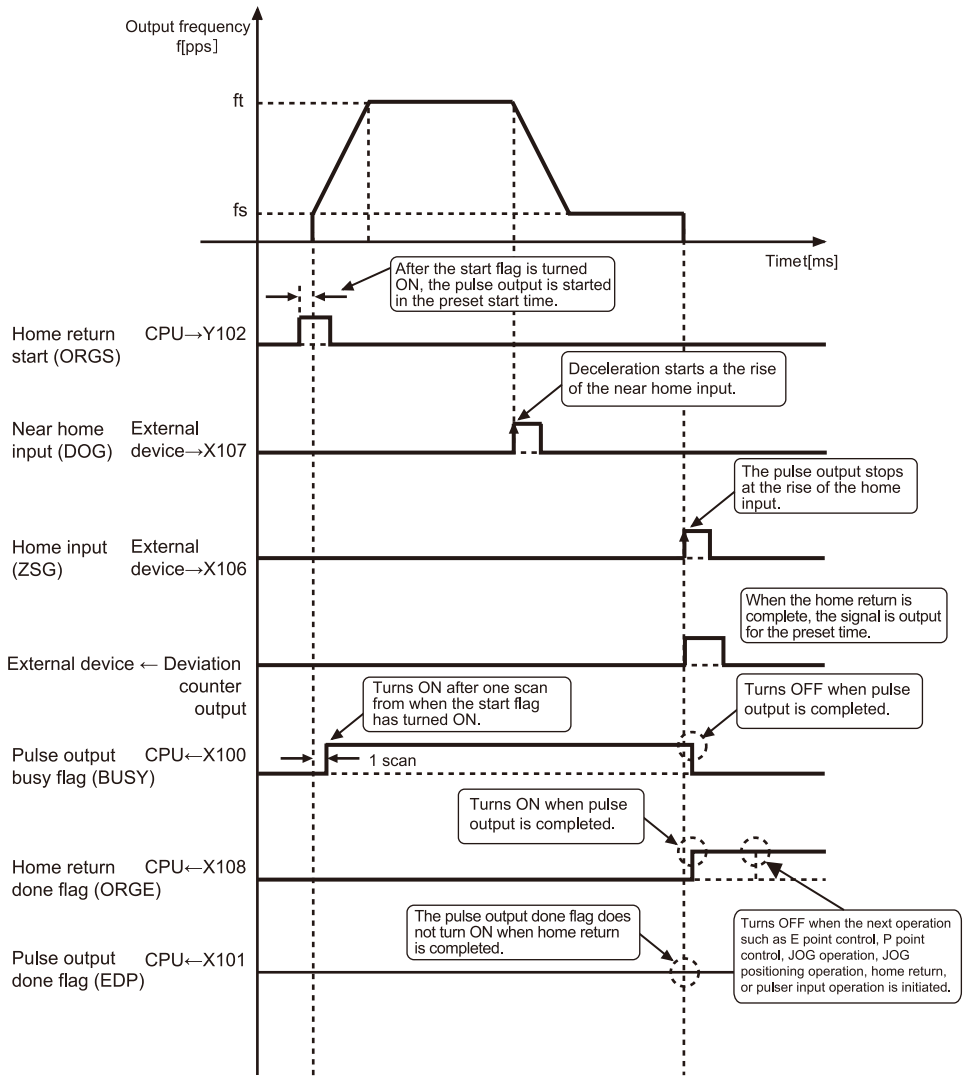


Info.

- Home input signals input during deceleration are not viewed as home input signals. Deceleration continues without stopping until the startup speed is reached, and then the motor continues to rotate at the startup speed until a home input signal is input.
- When the home return is completed, the elapsed value stored in the unit memory (UM) is cleared and the deviation counter clear output signal is output for about 1 ms at the same time. The output time can be changed to about 10 ms using the control code.
- When the home return is started at where the both of the near home and home inputs are valid, the operation will be as follows;
  - When Home search is valid: starts home search operation.
  - When Home search is invalid: Does not operate.

10.4 Operation of I/O Flags Before and After Home Return Operation

■ Time chart



■ Operation of each I/O flag

I/O No.	Signal name	Operation
Y102	Home return start flag	• Home return is initiated based on the parameter written to the pulse output unit. • The flag is not initiated during the time that the pulse output busy flag (X100) is ON.
X107	Near home input	• Deceleration begins when the near home switch input connected to the pulse output unit becomes valid. • The leading edge of the signal is detected, so changes to flags following the input do not affect operation. • Confirmation of the input logic is necessary.

I/O No.	Signal name	Operation
X106	Home input	● The table stops when the home switch input becomes valid after the near home switch input connected to the pulse output unit became valid. ● The leading edge of the signal is detected, so changes to flags following the input do not affect operation. ● Confirmation of the input logic is necessary.
-	Deviation counter clear output	● This goes ON for approximately 1 ms or 10 ms after the home return has been completed. ● This is used in systems in which a servo amplifier is used.
X100	Pulse output busy flag	● This goes ON with the next scan after home return has been initiated, and goes OFF when the pulse output is completed. ● Operation cannot be shifted to any other operation while this signal is ON (except for a forced stop and a deceleration and stop). ● This flag is shared among E point control, P point control, JOG operation, JOG positioning operation and home return (home search) (except for a pulse input operation).
X108	Home return done flag	● This goes ON when home return is completed, and is maintained until the next E point control, P point control, JOG operation, JOG positioning operation, home return (home search), or pulser input operation is started.
X101	Pulse output done flag	● The pulse output done flag does not go ON when home return is completed. ● Before home return is started, this goes from ON to OFF when E point control, P point control, JOG operation, JOG positioning operation or pulser input operation is completed. ● If this is OFF before home return is started, it remains OFF and does not change. ● This flag is shared among E point control, P point control, JOG operation, JOG positioning operation and pulser input operation.

(Note 1) The above I/O numbers are those for the starting word number "10". The I/O numbers actually allocated are the numbers based on the starting word number allocated to the unit.

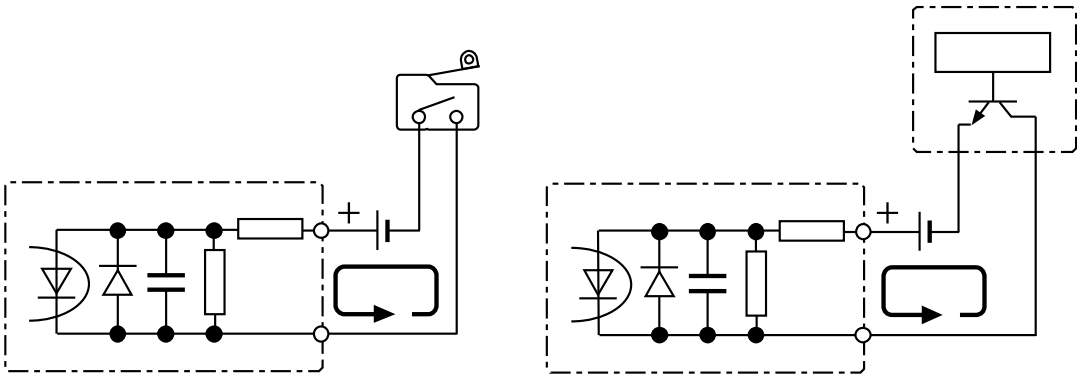
10.5 Home and Near Home Input Logic

10.5.1 When "Input Valid When Power is Supplied" is Specified

In cases like that below, when power is supplied to the input circuit of the unit, the "Power supplied" control code for the program is selected from the control code table.

■ **When to specify "Input valid when power is supplied"**

1. If the input switch contact is the "a" contact
2. If the input sensor goes ON when the home or near home position is detected
3. When the Z phase of the driver is connected



Current flows when the home or near home position is detected.

Info.

- For the details of control codes, refer to "List of Control Codes".

REFERENCE

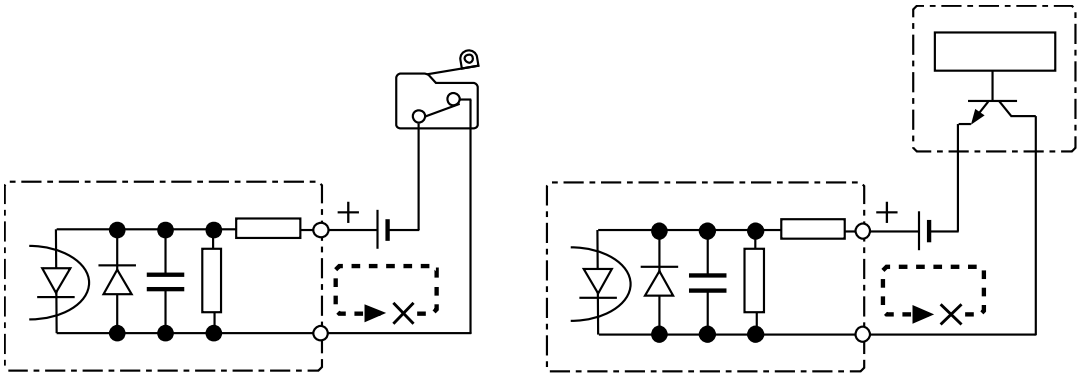
16.2.4 List of Control Codes

10.5.2 When "Input Valid When Power is not Supplied" is Specified

In cases like that below, when power is supplied to the input circuit of the unit, the "Power not supplied" control code for the program is selected from the control code table.

■ **When to specify "Input valid when power is not supplied"**

1. If the input switch contact is the "b" contact
2. If the input sensor goes OFF when the home or near home position is detected



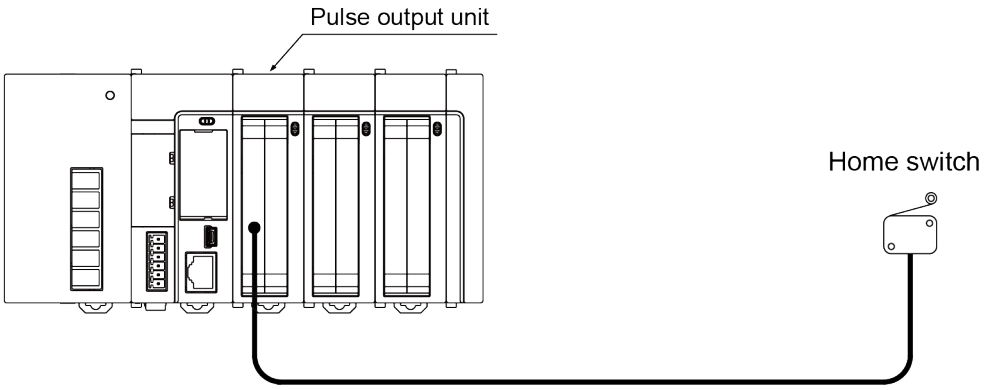
Current stops flowing when the home or near home position is detected.

10.6 Practical Use for Home Return

10.6.1 When One Switch is Used as the Home Input

■ Connection

The home input switch is connected. No near home input switch is connected.



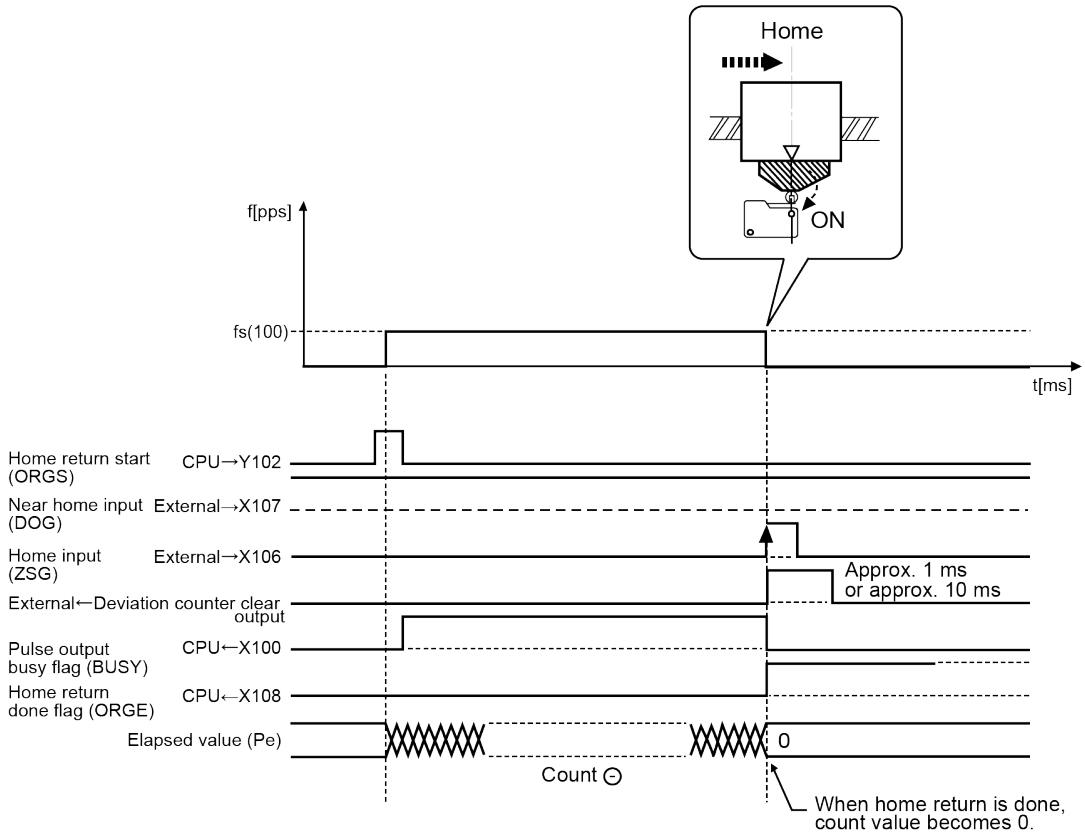
■ Input logic settings

The control code in the unit memory (UM) should be set as indicated below.

- Home input logic: Input is valid when power is supplied.
- Near home input logic: Input is valid when power is not supplied.

■ Operation

- When home return is started, the motor rotates in the direction of home return.
- The motor rotates at the startup speed. At this time, the near home input is already ON due to the input logic setting.
- The motor stops when the home input turns ON and becomes valid.

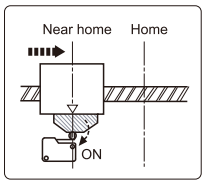


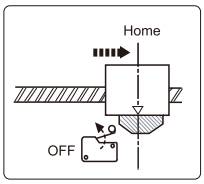
- Home return is executed at the startup speed.
- When the home input is connected to the Z phase output of the motor driver, one switch cannot be used as the home input.
- The above example is only applicable in the home search invalid mode.

10.6.2 When One Switch ON and OFF are Assigned to Near Home Input and Home Input

■ Environment available for this

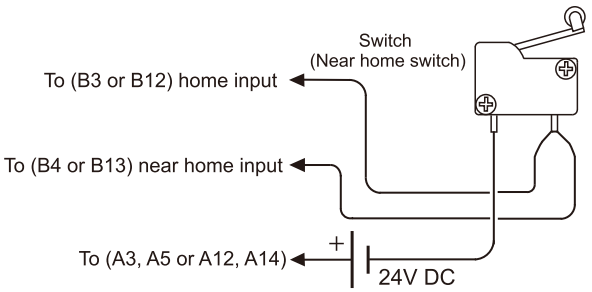
The system in which the near home input switch is once turned ON and then OFF when the home return is started.





■ Connection

Near home input and home input are connected to the near home input switch.



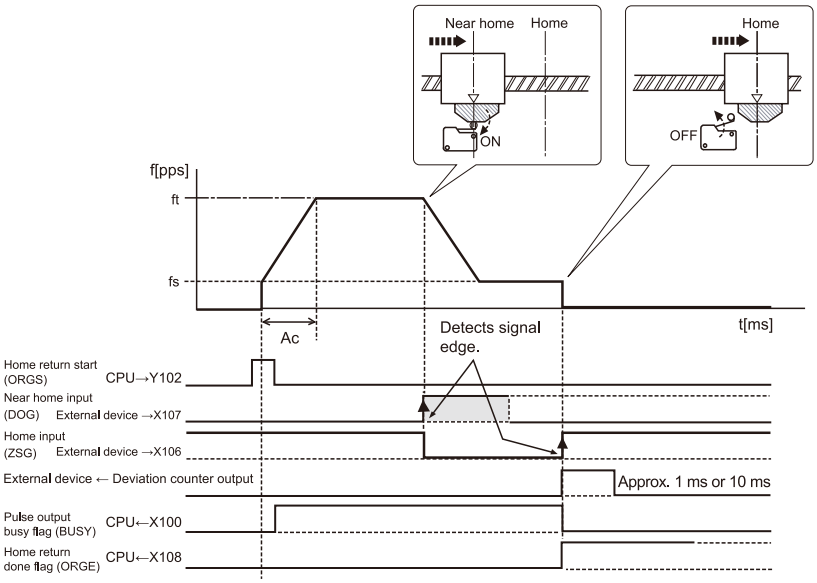
■ Input logic setting (When the switch of a contact is used)

The control code in the unit memory (UM) should be set as indicated below.

- Home input logic: Input valid when the power is not ON
- Near home input logic: Input valid when the power is ON

■ Operation

- When home return is started, the motor rotates in the direction of home return.
- When the near home input switch is turned ON, the speed slows down to the startup speed. The motor rotates further and the near home input will be OFF.
- At this point, the home input should already be ON, as a result of the input logic, and the motor stops.



- The near home input should be ON for the time more than the deceleration time.
  The operation of the near home input will not be affected by the signal logic change after the near home input is detected.

10.7 Over Limit Input

Operations depend on the status of over limit input (+) and over limit input (-) as follows.

■ Operation at Over limit input (Home search is valid)

Condition	Direction	Limit status	Operation
When Home return operation is executed	Forward	Over limit input (+): ON	Executable
		Over limit input (-): ON	Executable
	Reverse	Over limit input (+): ON	Executable
		Over limit input (-): ON	Executable
During Home return operation	Forward	Over limit input (+): ON	Automatic reverse operation
	Reverse	Over limit input (-): ON	Automatic reverse operation

■ Operation at Over limit input (Home search is invalid)

Condition	Direction	Limit status	Operation
When Home return operation is executed	Forward	Over limit input (+): ON	Not executable, Error occurs.
		Over limit input (-): ON	Executable
	Reverse	Over limit input (+): ON	Executable
		Over limit input (-): ON	Not executable, Error occurs.
During Home return operation	Forward	Over limit input (+): ON	Stop, Error occurs.
	Reverse	Over limit input (-): ON	Stop, Error occurs.

■ Input valid logic of over limit input

- When the over limit switches (+) (-) are not connected to the pulse output unit, change the over limit input valid logic of the control code to "Input valid when power is supplied". The default is "Input valid when power is not supplied", and an over limit error occurs.

■ Precautions on Over limit switch

- An over limit input valid for JOG operation, home return and pulse input operation is the one logically found in the direction of the table movement. i.e. if an over limit switch (-) is input for a movement in (+) direction or an over limit switch (+) is input for a movement in (-) direction, the table will not stop.
- Please make sure that an over limit switch (+) is set in the direction of the elapsed value increment and an over limit switch (-) in the direction of the elapsed value decrement.
- When a switch is not set in the correct direction, the followings might be a cause. Check your settings and correct them.

  1) An over limit switch, (+) or (-), is not set in a correct direction.

  2) CW / CCW output method is set reverse for the connection of the pulse output unit and the motor driver.

  3) A sign input logic is set reverse for the connection of the pulse output unit and the motor driver.

4) The control codes are to specify the reverse direction of the rotation for the pulse output (forward or reverse) in the program.

10.8 Precautions on Programming

■ Common precautions to each operation

- The same unit memory (UM) areas to which the various control parameters are written are used for acceleration / deceleration control, JOG operation, JOG positioning operation, home return, and other types of control. These should not be overwritten by other conditions.
- If the values for the startup speed, target speed, acceleration / deceleration time, or position command value exceed the range of values which can be specified, a set value error will occur, and operation cannot be initiated.
- The number of the startup contact varies depending on the number of axes and the installation position.
- The specified slot number and unit memory (UM) address vary depending on the slot position and axis number of the pulse output unit.

■ Programming concerning programming (Home return)

- Set the startup speed to 1 pps or more. The value set for the startup speed will be the setting for the creep speed.
- The control code settings vary depending on the logic of the connected near home input or home input.

■ Characteristics of Home Return Function

- The pulse output unit stops the pulse output within 1 μs from when the home input is ON. The time is always stable, enabling the highly accurate home return. Since each axis is completely independent, the home returns by the multiple axes at the same time are possible.

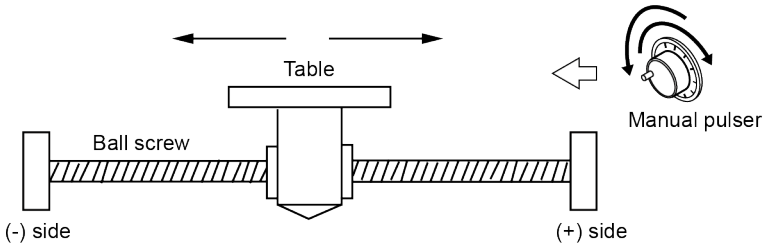
(MEMO)

11 Pulser Input Operation

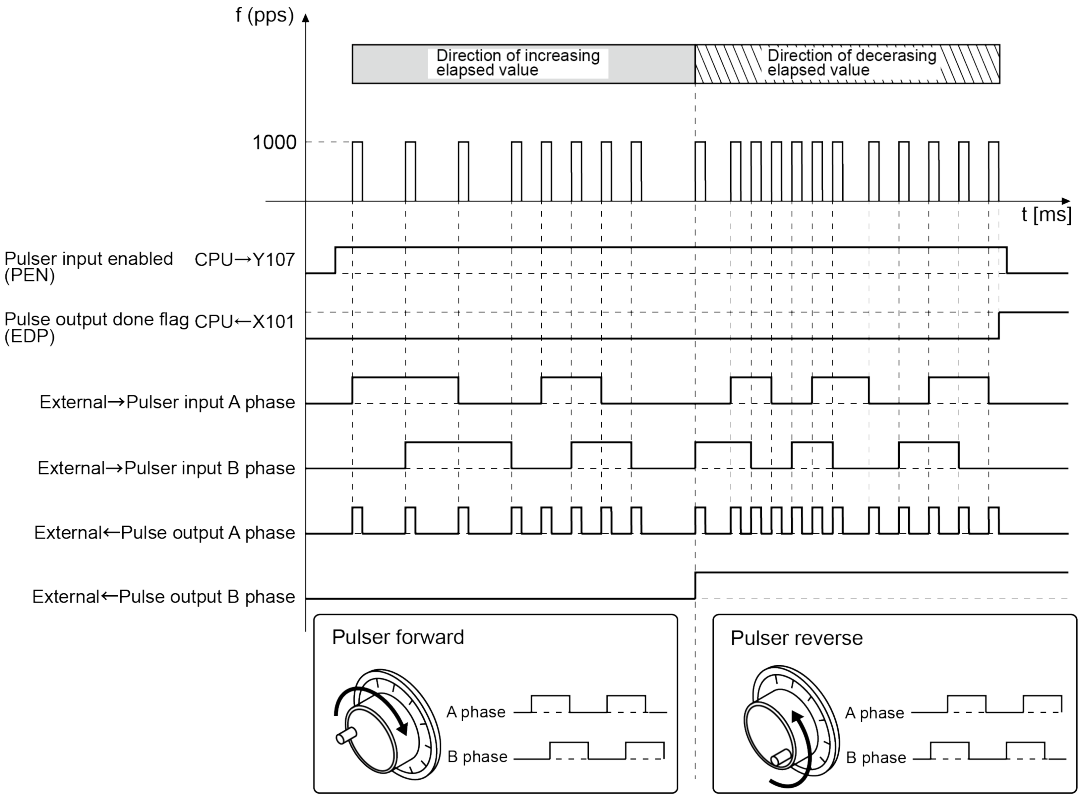
11.1 Sample Program

11.1.1 Pulser Input Operation (Transfer Multiple: 1 Multiple Setting)

- Pulses are output according to the input from the pulser.
- The input mode, pulse input transfer multiple and pulse output transfer multiple are specified using the control code.



■ Pulse output diagram



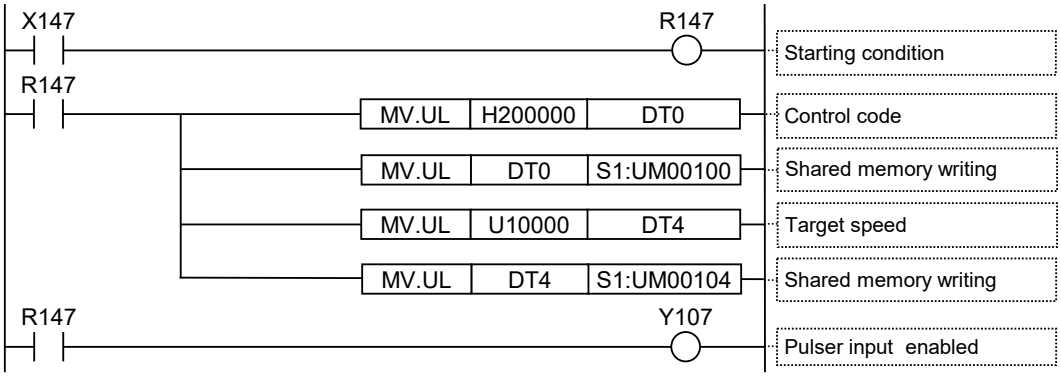
■ Unit memory settings

Parameter	Set values in sample program example	Settable range
Control code	H20 0000 (Note 1)	Refer to "16.2.4 List of Control Codes".

Parameter	Set values in sample program example	Settable range
	Pulse input mode: 2 phase Pulse input transfer multiple: ×4 Pulse output transfer multiple: ×1 Pulse output mode: Pulse+Sign	
Target speed [pps]	U10000	U1 to U4,000,000

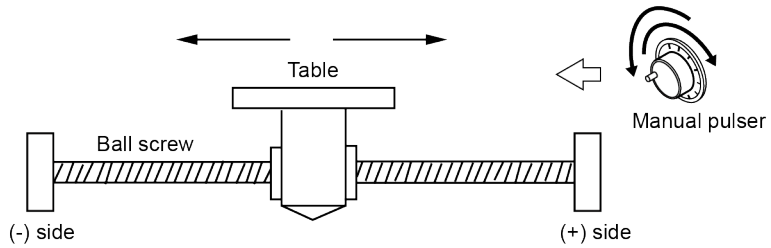
(Note 1) If the limit error occurs, set H20 0080 to change the limit input valid logic.

■ **Program**

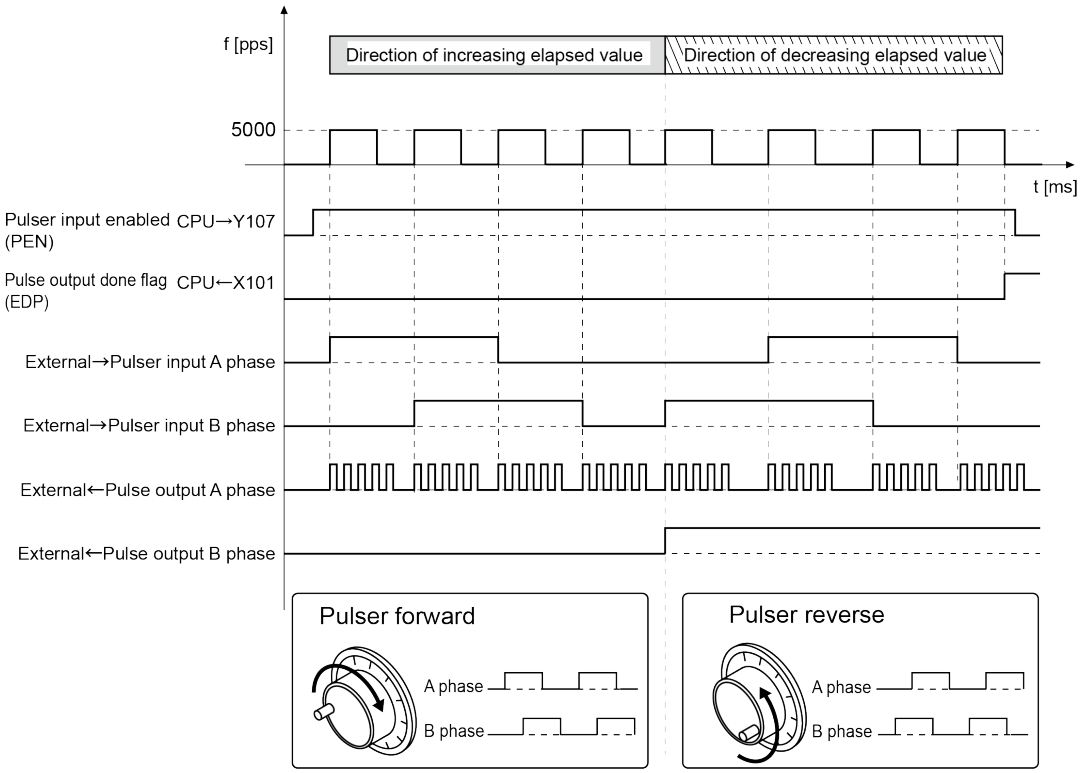


11.1.2 Pulser Input Operation (Transfer Multiple: 5 Multiple Setting)

- Pulses are output according to the input from the pulser.
- The input mode, pulse input transfer multiple and pulse output transfer multiple are specified using the control code.



■ Pulse output diagram

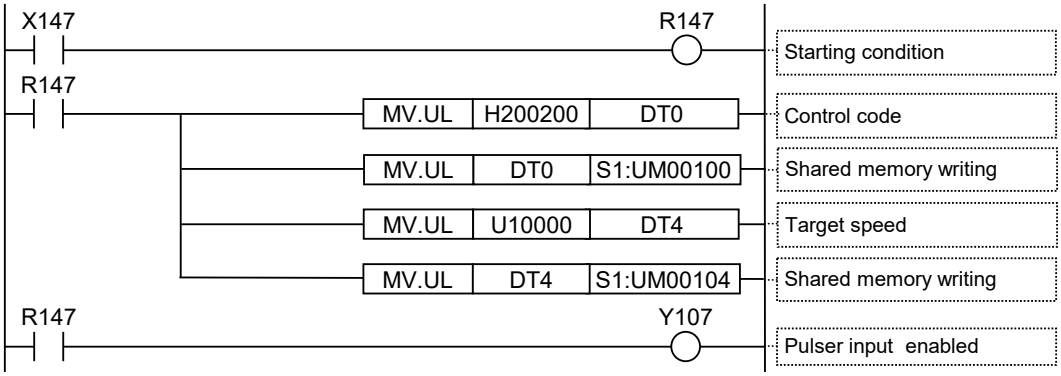


■ Unit memory settings

Parameter	Set values in sample program example	Settable range
Control code	H20 0200 (Note 1) Pulse input mode: 2 phase Pulse input transfer multiple: ×4 Pulse output transfer multiple: ×5 Pulse output mode: Pulse+Sign	Refer to "16.2.4 List of Control Codes".
Target speed [pps]	U10000	U1 to K4,000,000

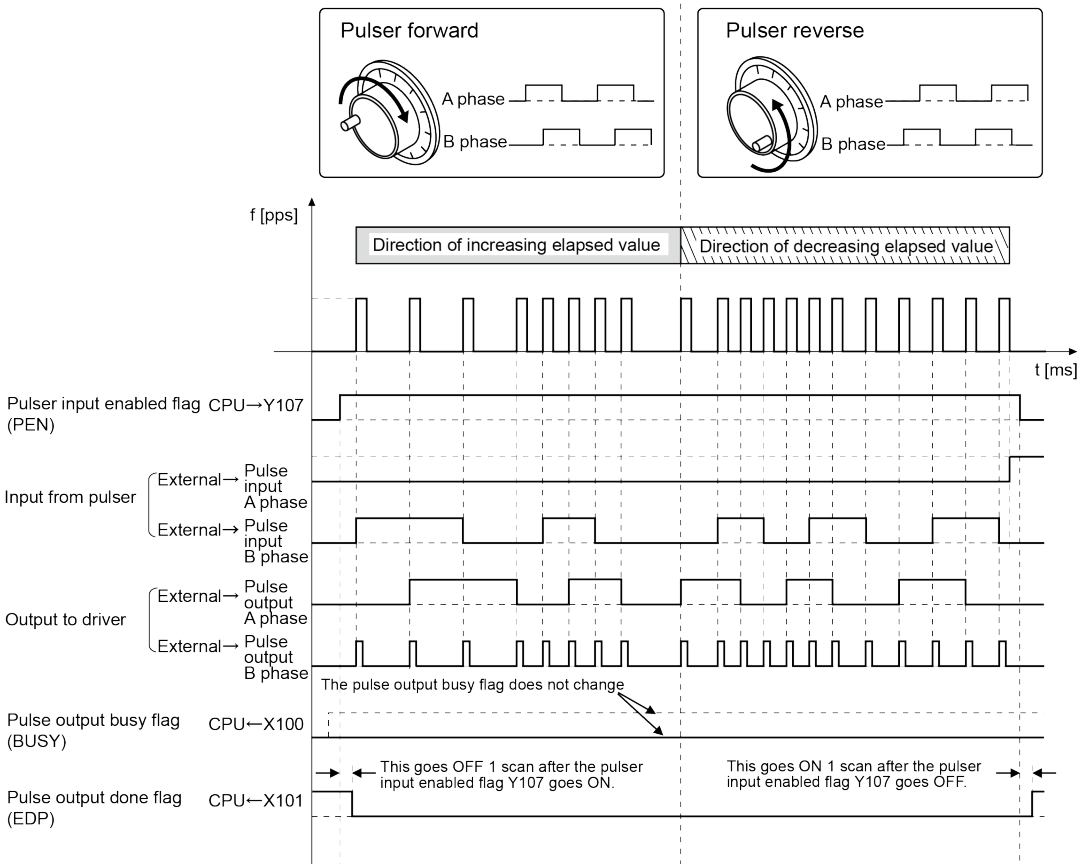
(Note 1) If the limit error occurs, set H20 0280 to change the limit input valid logic.

■ **Program**


X147
R147
Starting condition
R147
MV.UL
H200200
DT0
Control code
MV.UL
DT0
S1:UM00100
Shared memory writing
MV.UL
U10000
DT4
Target speed
MV.UL
DT4
S1:UM00104
Shared memory writing
R147
Y107
Pulser input enabled

11.2 Operation of I/O Flags During Pulser Input Operation

■ Time chart



■ Operation of each I/O flag

I/O No.	Signal name	Operation
Y107	Pulser input enabled flag	This is in the pulser input operation status, based on the parameter written to the pulse output unit. This does not shift to the enabled status while the pulse output busy flag (X100) is ON.
X100	Pulse output busy flag	The ON / OFF status of the pulse output busy flag does not change even if the pulser input enabled flag (Y107) goes ON.
X101	Pulse output done flag	This goes from ON to OFF if E point control, P point control, JOG operation, JOG positioning operation or pulser input operation is completed before pulser input operation. This goes from OFF to ON when the pulser input enabled flag (Y107) goes OFF. This flag is shared among E point control, P point control, JOG operation, JOG positioning operation and pulser input operation.

(Note 1) The above I/O numbers are those for the starting word number "10". The I/O numbers actually allocated are the numbers based on the starting word number allocated to the unit.

11.3 Operation at Over Limit Input

■ Operation at limit input

Operations depend on the status of over limit input (+) and over limit input (-) as follows.

Condition	Direction	Limit status	Operation
When Pulser input operation is executed	Forward	Over limit input (+): ON	Not executable, Error occurs.
		Over limit input (-): ON	Executable
	Reverse	Over limit input (+): ON	Executable (Note 1)
		Over limit input (-): ON	Not executable, Error occurs.
During Pulser input operation	Forward	Over limit input (+): ON	Stop, Error occurs.
	Reverse	Over limit input (-): ON	Stop, Error occurs.

(Note 1) The Pulse/Sign output mode can be executed. An over limit error occurs when the CW or CCW output mode has been set.

■ Input valid logic of over limit input

- When the over limit switches (+) (-) are not connected to the pulse output unit, change the over limit input valid logic of the control code to "Input valid when power is supplied". The default is "Input valid when power is not supplied", and an over limit error occurs.

■ Precautions on Over limit switch

- An over limit input valid for JOG operation, home return and pulse input operation is the one logically found in the direction of the table movement. i.e. if an over limit switch (-) is input for a movement in (+) direction or an over limit switch (+) is input for a movement in (-) direction, the table will not stop.
- Please make sure that an over limit switch (+) is set in the direction of the elapsed value increment and an over limit switch (-) in the direction of the elapsed value decrement.
- When a switch is not set in the correct direction, the followings might be a cause. Check your settings and correct them.

  1) An over limit switch, (+) or (-), is not set in a correct direction.

  2) CW / CCW output method is set reverse for the connection of the pulse output unit and the motor driver.

  3) A sign input logic is set reverse for the connection of the pulse output unit and the motor driver.

  4) The control codes are to specify the reverse direction of the rotation for the pulse output (forward or reverse) in the program.

11.4 Precautions on Programming

■ Common precautions to each operation

- The same unit memory (UM) areas to which the various control parameters are written are used for acceleration / deceleration control, JOG operation, JOG positioning operation, home return, and other types of control. These should not be overwritten by other conditions.
- If the values for the startup speed, target speed, acceleration / deceleration time, or position command value exceed the range of values which can be specified, a set value error will occur, and operation cannot be initiated.
- The number of the startup contact varies depending on the number of axes and the installation position.
- The specified slot number and unit memory (UM) address vary depending on the slot position and axis number of the pulse output unit.

■ Programming concerning programming (Pulser input operation function)

- When counting the 2-phase input such as the input from the encoder, specify the control code of the unit memory (UM) to set the pulse input transfer multiple to "4 multiple setting" (× 4) or "2 multiple setting" (× 2) to prevent counting error.
- Set the target speed to a moderately large value according to the pulse output transfer multiple during pulser input operation. If the pulse output transfer multiple is large and the target speed is small, the command for the next pulser input may be executed before completing the pulse output for the specified number of pulses, and the output for the number of input pulses may not be obtained.
- Do not turn ON the pulser input enabled flag (Y107) for using the feedback counter function.

11.5 Types of Manual Pulse Generators that Can be Used

■ A pulse generators should be used for which the number of output pulses is "25P/R" (25 pulses per cycle).

With the "100P/R" (100 pulses per cycle) type, four pulses are output per click, and operation may not be accurate in some cases.

■ A line driver output type is recommended.

A transistor open collector output type or transistor output type with pull-up resistance may be used.

■ Recommended manual pulsers

Manufacturer	Model	Remarks
Tokyo Sokuteikizai Co.,Ltd.	RE45BA2D5C	Black with no TOSOKU logo mark
Nemicon Corporation	UFO-0025-2D	Black with no logo mark

■ Please visit the following site for inquiries about the manual pulsers.

Tokyo Sokuteikizai Co.,Ltd. http://www.tosoku-inc.co.jp
Nemicon Corporation https://www.nemicon.co.jp/nemicon/

(MEMO)

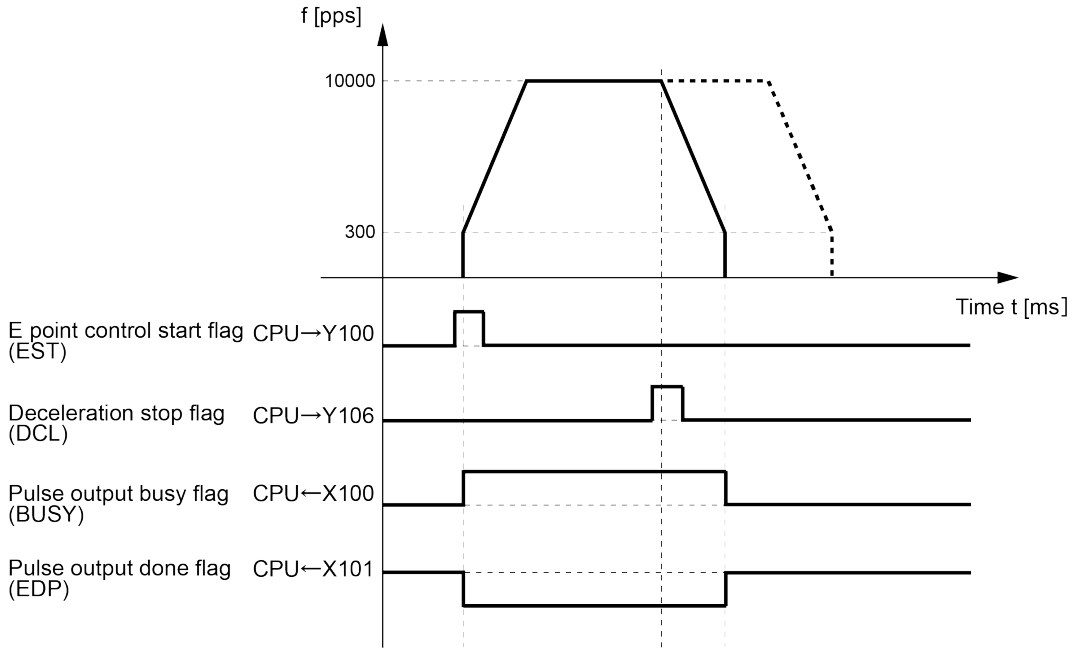
12 Deceleration Stop and Forced Stop

12.1 Sample Program

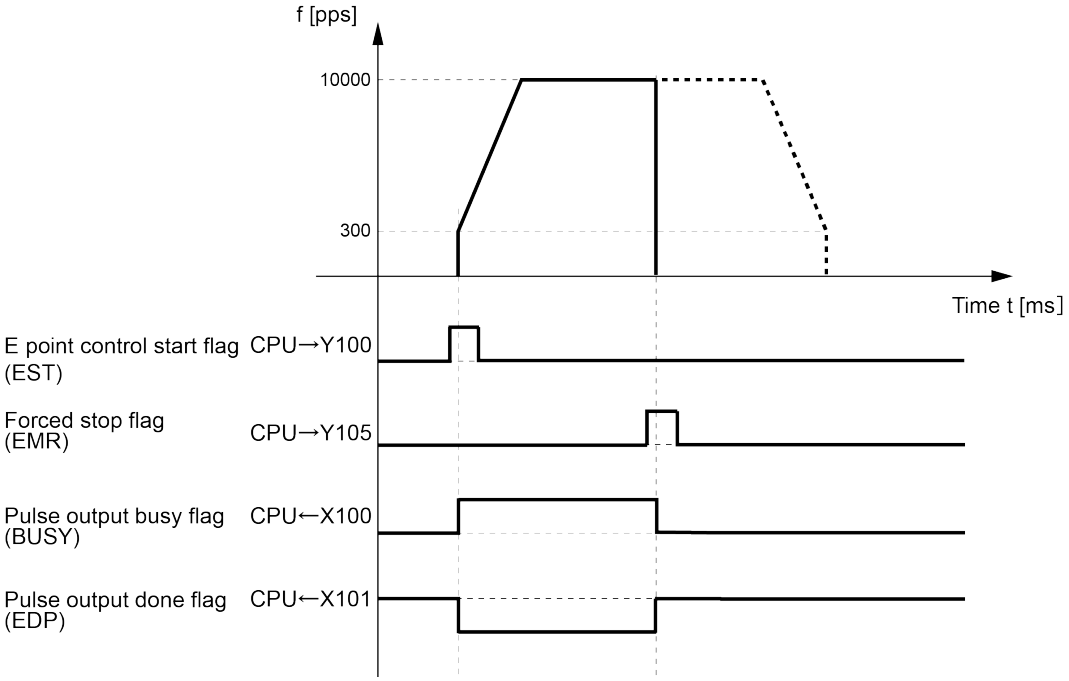
12.1.1 In-progress Stop and Emergency Stop

The deceleration stop flag or emergency stop flag allocated to the pulse output unit is turned ON.

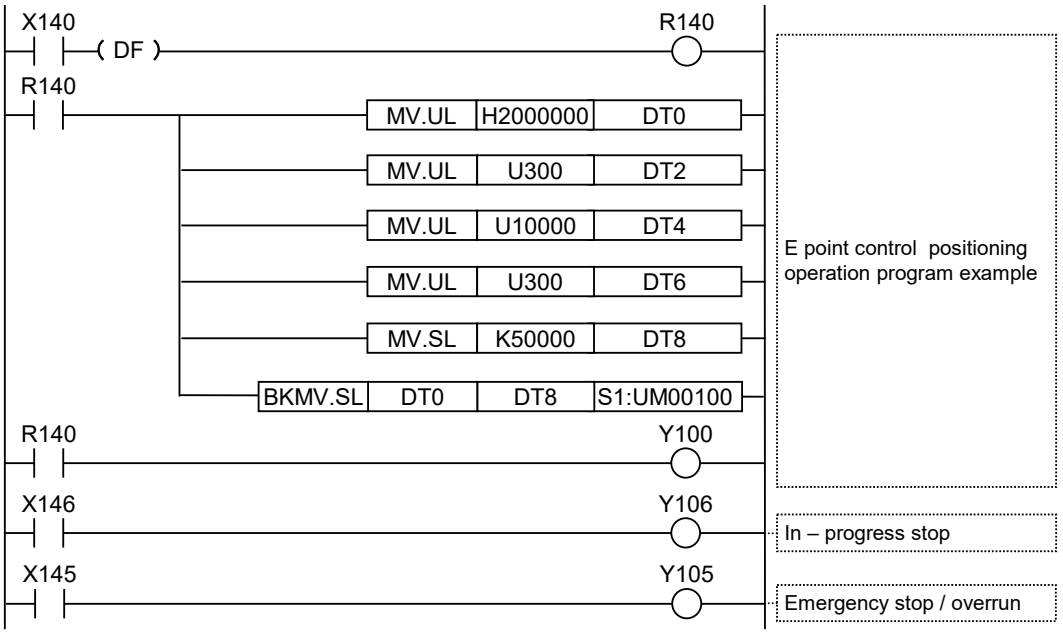
■ **Pulse output diagram: Deceleration stop operation (In-progress stop)**



■ Pulse output diagram: Forced stop operation (Emergency stop)



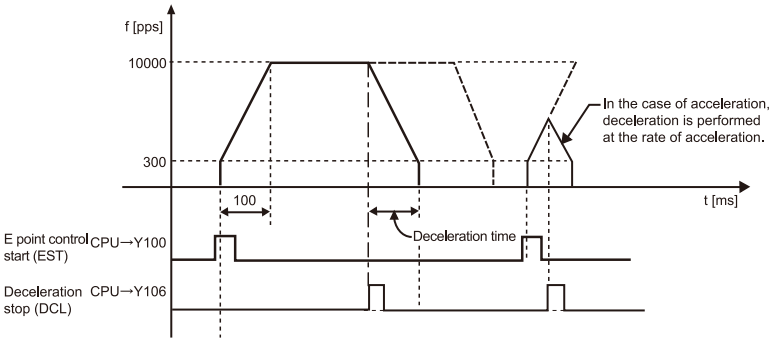
■ Program



12.2 Operations for Deceleration Stop and Forced Stop

12.2.1 Deceleration Stop

- If the deceleration stop flag is turned ON during operation, the operation is interrupted, and the speed slows.
- When the startup speed is reached, pulse output stops. This operation is common to E point control, P point control, home return, JOG operation and JOG positioning operation. For pulser input operation, pulse output stops.

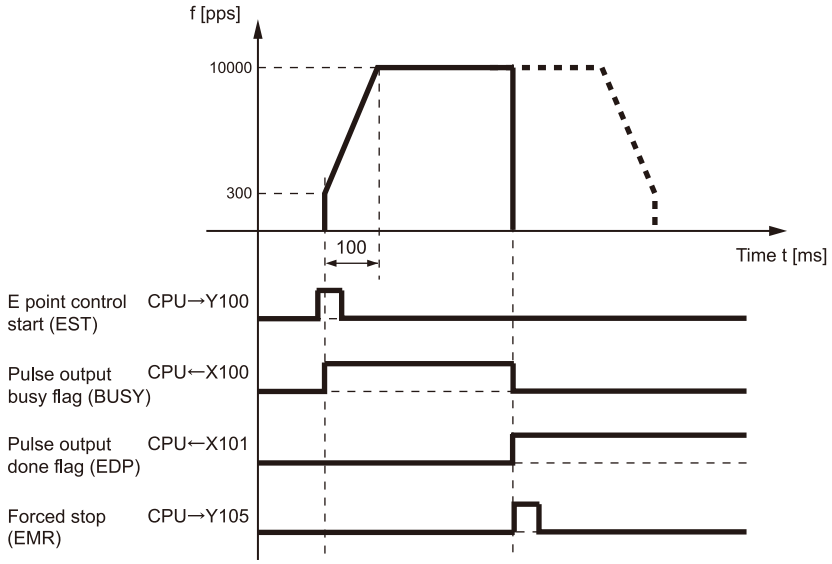


Info.

- When a deceleration stop has been executed, deceleration is carried out based on the acceleration rate determined by the data specified in the unit memory (UM) area at that point, and continues until the startup speed is reached.
- If the deceleration stop flag goes ON during deceleration or acceleration, deceleration is carried out at the rate of acceleration in effect at that time.

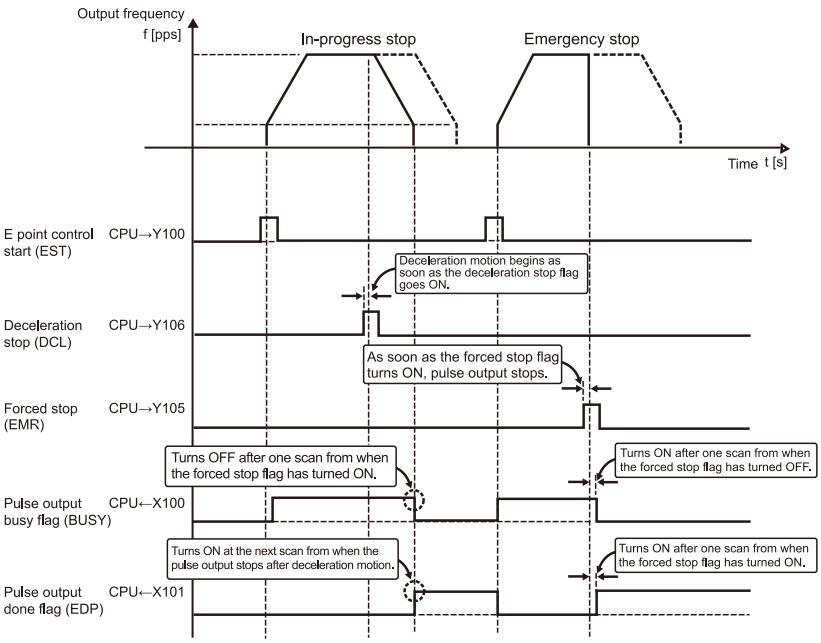
12.2.2 Forced Stop

- If the forced stop flag goes ON during operation, pulse output stops immediately.
- This operation is common to E point control, P point control, home return, JOG operation, JOG positioning operation and pulser input operation.


f [pps]
10000
300
100
Time t [ms]
E point control start (EST)
CPU→Y100
Pulse output busy flag (BUSY)
CPU←X100
Pulse output done flag (EDP)
CPU←X101
Forced stop (EMR)
CPU→Y105

12.3 Operation of I/O Flags Before and After Stop

■ Time chart



■ Operation of each I/O flag

I/O No.	Signal name	Operation
Y106	Deceleration stop flag	● When the deceleration stop flag goes ON, the operation in progress is interrupted, and deceleration begins. ● After deceleration has begun and the speed has slowed to the startup speed, pulse output stops. ● This will be reset when the power turns off.
Y105	Forced stop flag	● When the forced stop flag goes ON, the operation in progress in interrupted immediately, and pulse output stops. ● This will be reset when the power turns off.
X100	Pulse output busy flag	● When the deceleration stop flag goes ON, this flag goes OFF when pulse output is completed. ● When the forced stop flag goes ON, this flag goes OFF after one scan from when the flag has gone ON. ● This will be reset when the power turns off.
X101	Pulse output done flag	● When the deceleration stop flag goes ON, this flag goes ON when pulse output is completed. ● When the forced stop flag goes ON, this flag goes ON after one scan from when the flag has gone ON. ● This will be reset when the power turns off.

(Note 1) The above I/O numbers are those for the starting word number "10". The I/O numbers actually allocated are the numbers based on the starting word number allocated to the unit.

12.4 Precautions on Stop Operations

■ Programming concerning programming (Deceleration stop and Forced stop)

- The number of the stop input flag varies depending on the number of axes and the installation position.

■ Restarting after deceleration stop or forced stop

- When a deceleration stop or forced stop is triggered, the start flags for all operations must be turned OFF before operation can be restarted. This operation is common to E point control, P point control, home return, JOG operation, JOG positioning operation and pulser input operation.

■ Pulse output done flag after deceleration stop or forced stop

- For either a deceleration stop or a forced stop, the pulse output done flag goes ON after operation has stopped. If the pulse output done flag is being used as a trigger signal for operation after positioning has been completed, the program should be set up so that operation does not proceed to the next step following a deceleration stop or a forced stop.

■ Elapsed value data after forced stop

- Elapsed value data in the unit memory (UM) is saved after a forced stop is applied. Under normal conditions, it is possible that a mechanical error has occurred, so after home return, we recommend positioning control start.

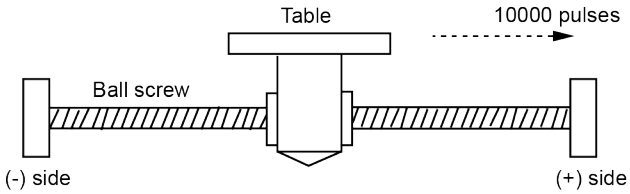
(MEMO)

13 Feedback Counter

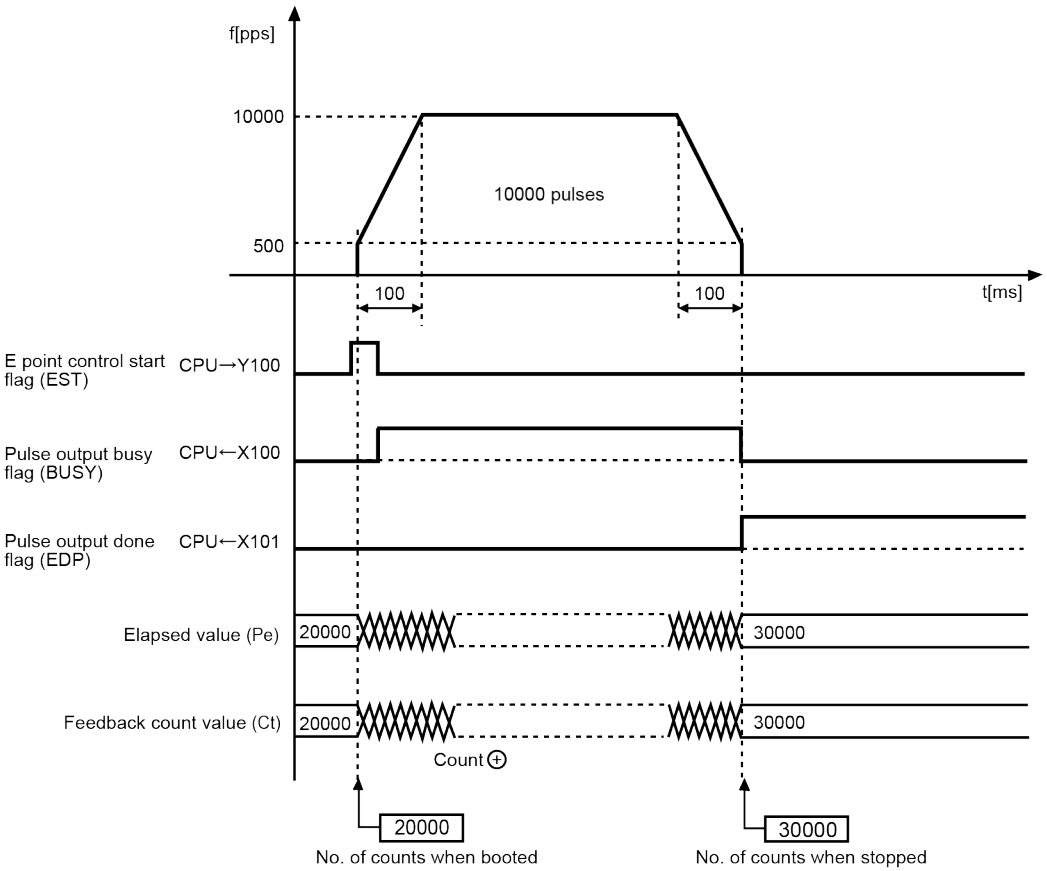
13.1 Sample Program

13.1.1 Step Out Detection by Comparing Feedback Value with Elapsed Value

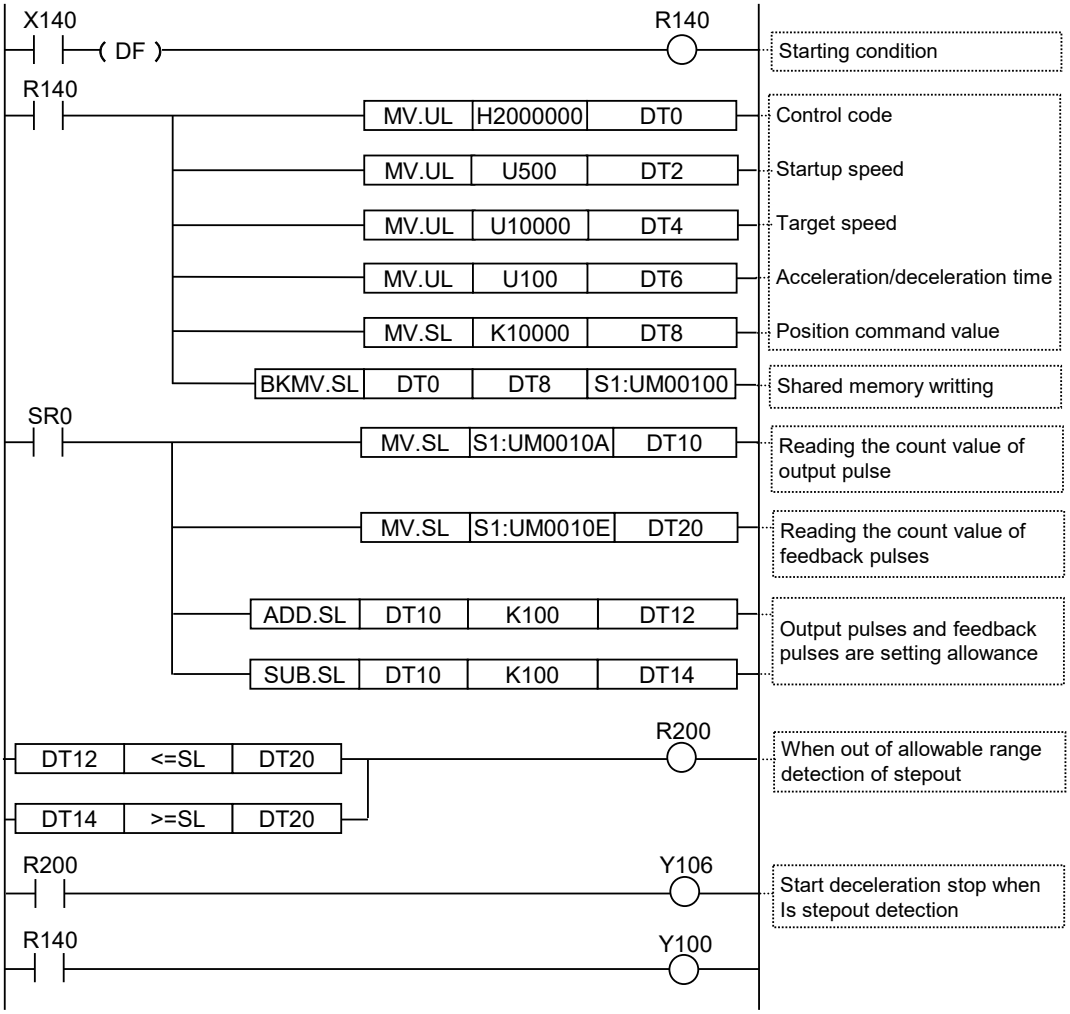
- The following example program compares the count of the output pulses with the count of the feedback pulses at the E point control and makes the deceleration stop if the count is out of the allowable range.
- For the pulse output elapsed value and the pulse count of the feedback counter, read the values stored in the unit memory (UM).



■ Pulse output diagram



■ **Program example**



13.2 Feedback Counter Function

13.2.1 Feedback Counter Function

■ Overview of feedback counter function

- The pulse output unit has a function to count pulse signals from an external input such as encoder at high speed.
- This function is applied for step out detection by comparing feedback values with elapsed values.
- Count values are stored in the unit memory (UM) for each axis.
- The values stored in the unit memory (UM) can be read and written using user programs. Writing should be done while the operation is stopped.

■ Allocation of unit memories (UM)

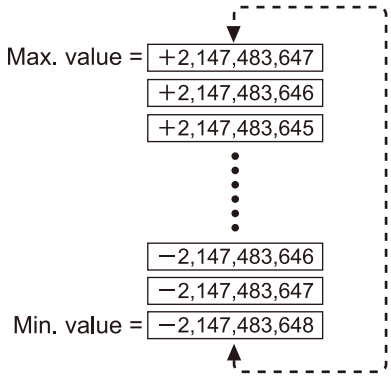
Axis No.	Unit memory No. (Hex)	Name	Countable range	Max. counting speed
1st axis	UM0010E to UM0010F	Feedback Counter Ct [Pulse]	Signed 32-bit -2,147,483,648 to +2,147,483,647	4 MHz (2-phase input) 1 MHz (Direction discrimination input, Individual input)
2nd axis	UM0011E to UM0011F			
3rd axis	UM0012E to UM0012F			
4th axis	UM0013E to UM0013F			

■ Usage restrictions on feedback counter function

The input terminals (terminal numbers A8, B8, A9, B9, A17, B17, A18, B18) are common to the feedback counter and pulser input. They cannot be used for the same axis in combination with pulser input operation.

13.2.2 Operation of Feedback Counter

- When the power supply is turned OFF, the counter value is reset to zero (0).
- When home return is completed or an error is cleared (YF is turned ON), the counter value is reset to zero (0).
- If the count value exceeds the maximum (or minimum) value, it returns to the minimum (maximum) value. Pulse output does not stop if this occurs, and no error occurs.



13.2.3 Feedback Counter Settings

- The mode can be changed by rewriting the control code in the user program.
- When counting the 2-phase input such as the input from the encoder, set the pulse input transfer multiple to "4 multiple setting" (× 4) or "2 multiple setting" (× 2) using the control code to prevent counting error.

■ Items that can be set using the control code

Axis No.	Unit memory No. (Hex)	Control code		
		Bit	Setting item	Selectable range
1st axis	UM00101	bit 0	Rotation direction	Forward / Reverse
2nd axis	UM00111	bit 1	Count	Countable / Not countable
3rd axis	UM00121	bit 2-3	Input mode	2-phase / Direction discrimination / Individual
4th axis	UM00131	bit 4-5	Transfer multiple	×1 / ×2 / ×4

Info.

- For the details of control codes, refer to "List of Control Codes".

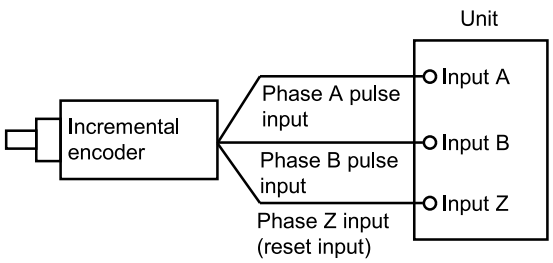
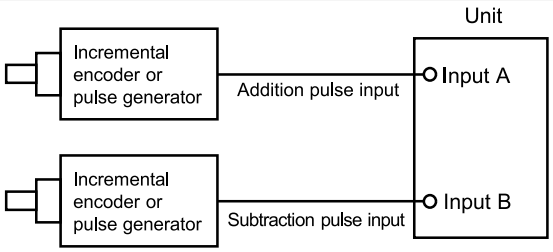
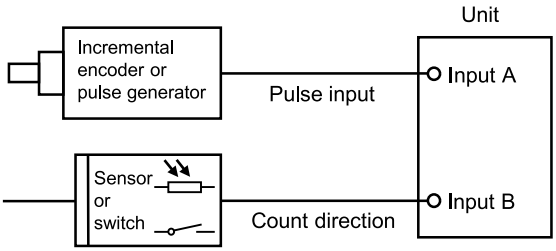
REFERENCE

16.2.4 List of Control Codes

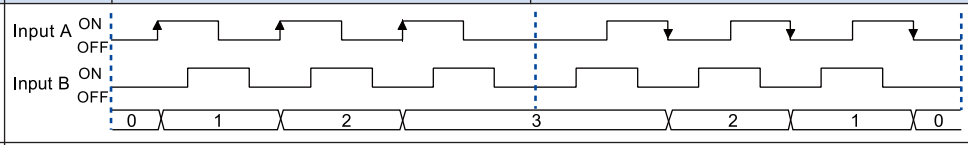
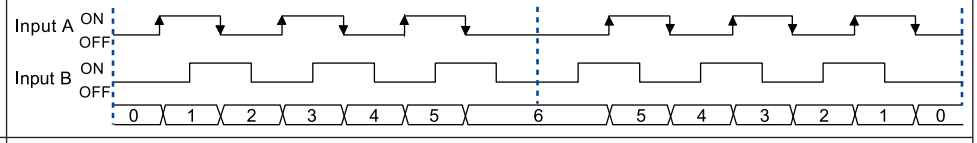
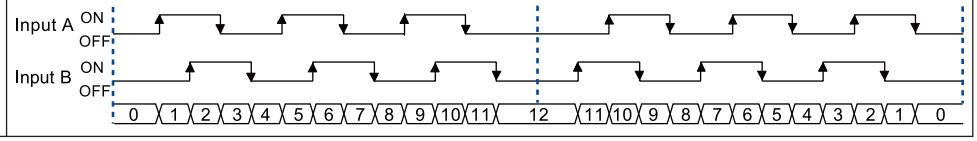
13.2.4 Input Method of Feedback Counter

- Select from the following three types according to input devices to be connected.
- The count operation varies depending on the settings of multiplication factor as shown below.

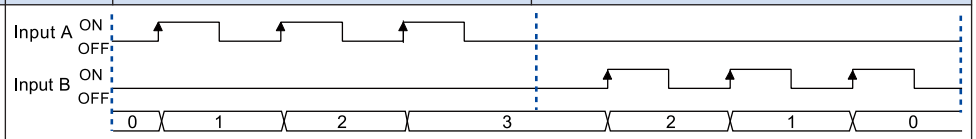
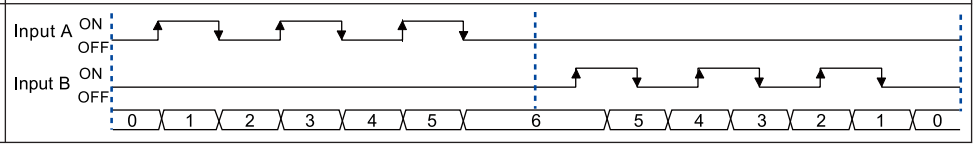
■ Count method

Method	Connection	Count
2-phase (Phase difference)		For the 2-phase input, the input A signal and input B signal of each counter are connected to the phase A and phase B of an encoder. The count direction depends on the phase difference between phases A and B. When the phase A is proceeding by 90 degrees in electrical angle than the phase B, the count value is incremented. When the phase A is delayed by 90 degrees in electrical angle than the phase B, the count value is decremented.
Individual		In the individual input method, the counter is incremented when the input A signal rises or falls, and decremented when the input B signal rises or falls.
Direction discrimination		For the direction detection input, the count signal is connected to the input A signal. The count direction is controlled by the level of the direction signal of input B signal. When the input B signal is on, the counter is incremented when the input A signal rises or falls. When the input B signal is ON, the counter is decremented.

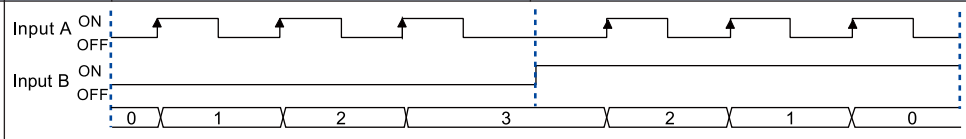
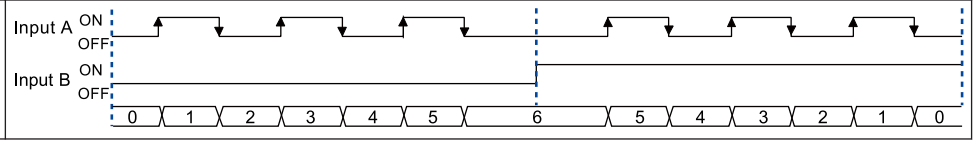
■ Count operation of 2-phase input (Phase difference input)

Multiple	Time chart	
	Addition	Subtraction
1 multiple		
2 multiple		
4 multiple		

■ Count operation of individual input

Multiple	Time chart	
	Addition	Subtraction
1 multiple		
2 multiple		

■ Count operation of direction discrimination input

Multiple	Time chart	
	Addition	Subtraction
1 multiple		
2 multiple		

(MEMO)

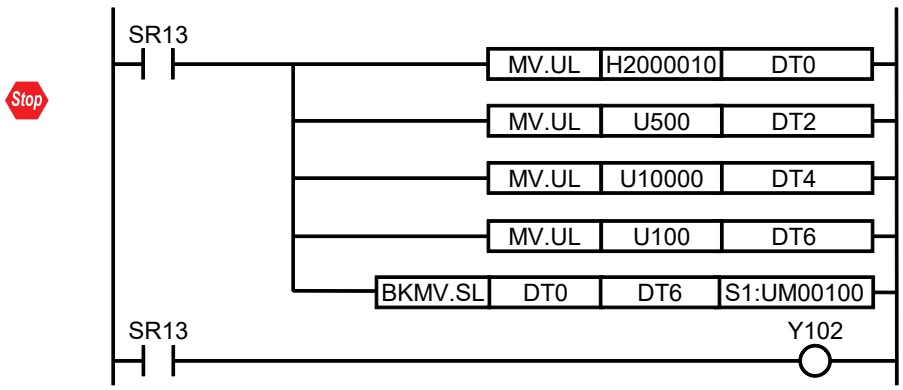
14 Precautions Concerning Unit Operation and Programs

14.1 Precautions Relating to Basic Operations of the Unit

14.1.1 Values in Unit Memory (UM) are Cleared When Power is Turned OFF

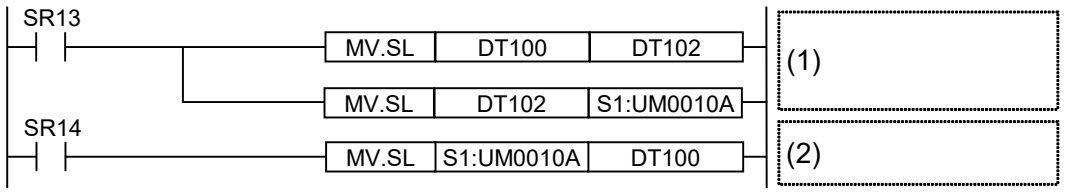
- The data in the unit memory (UM) of the pulse output unit is not backed up if a power failure occurs. As a result, when the power supply is turned ON again, the default operation data should be written to the unit memory (UM) before the various start flags are turned ON.
- When the power supply is turned OFF, the various set values in the unit memory (UM) are set to "0". All of the control codes also return to the default values.

- If the start flags are turned ON without writing the data to the memory, a set value error may occur, and the unit may not operate as expected.
- If a home return is carried out when the power supply is ON, write the control codes to the memory before the home return start flag is turned ON. If the control codes are not written to the memory, problems may occur such as a discrepancy between the direction of the home return and the input logic, causing the unit to operate in unexpected ways.



■ Sample program

The following example shows how to set the elapsed value data of the 1st axis prior to the power supply being turned OFF when the power supply is turned ON.



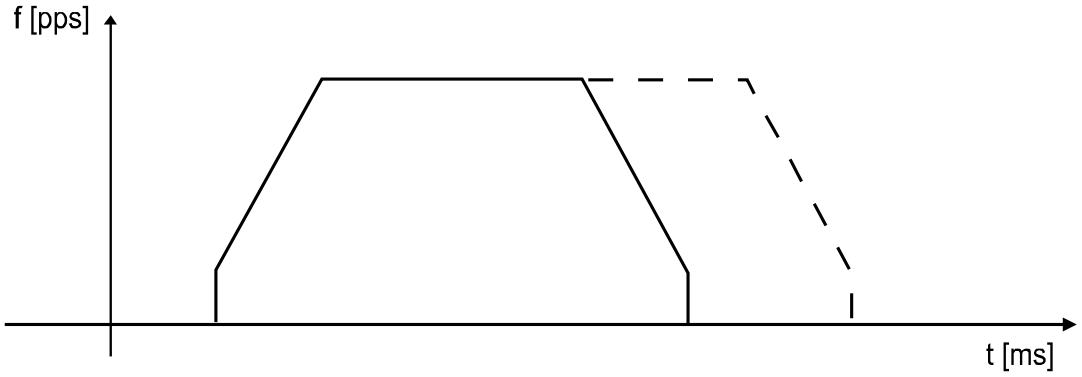
(1)	Using the initial pulse relay (SR13) that turns ON only for the first scan, the values stored in DT100 to DT101 are transferred to the elapsed value area of the unit memory.
(2)	Using the initial pulse OFF relay (SR14) that turns ON for the second scan onwards, the values stored in the elapsed value area (UM0010A to UM0010B) are constantly transferred to DT100 to DT101 (from the second scan until right before the power is turned OFF.)

14.1.2 Operation When the CPU Switches from RUN to PROG. Mode

- For safety reasons, if the CPU mode switches to the PROG. mode during E point control, P point control, JOG operation, JOG positioning operation or home return, any positioning unit operations in progress at that point are interrupted, and the speed decelerates.
- The pulse output is stopped during the pulser input operation.

Example

If the CPU switches from RUN to PROG. mode during E point control operation



Info.

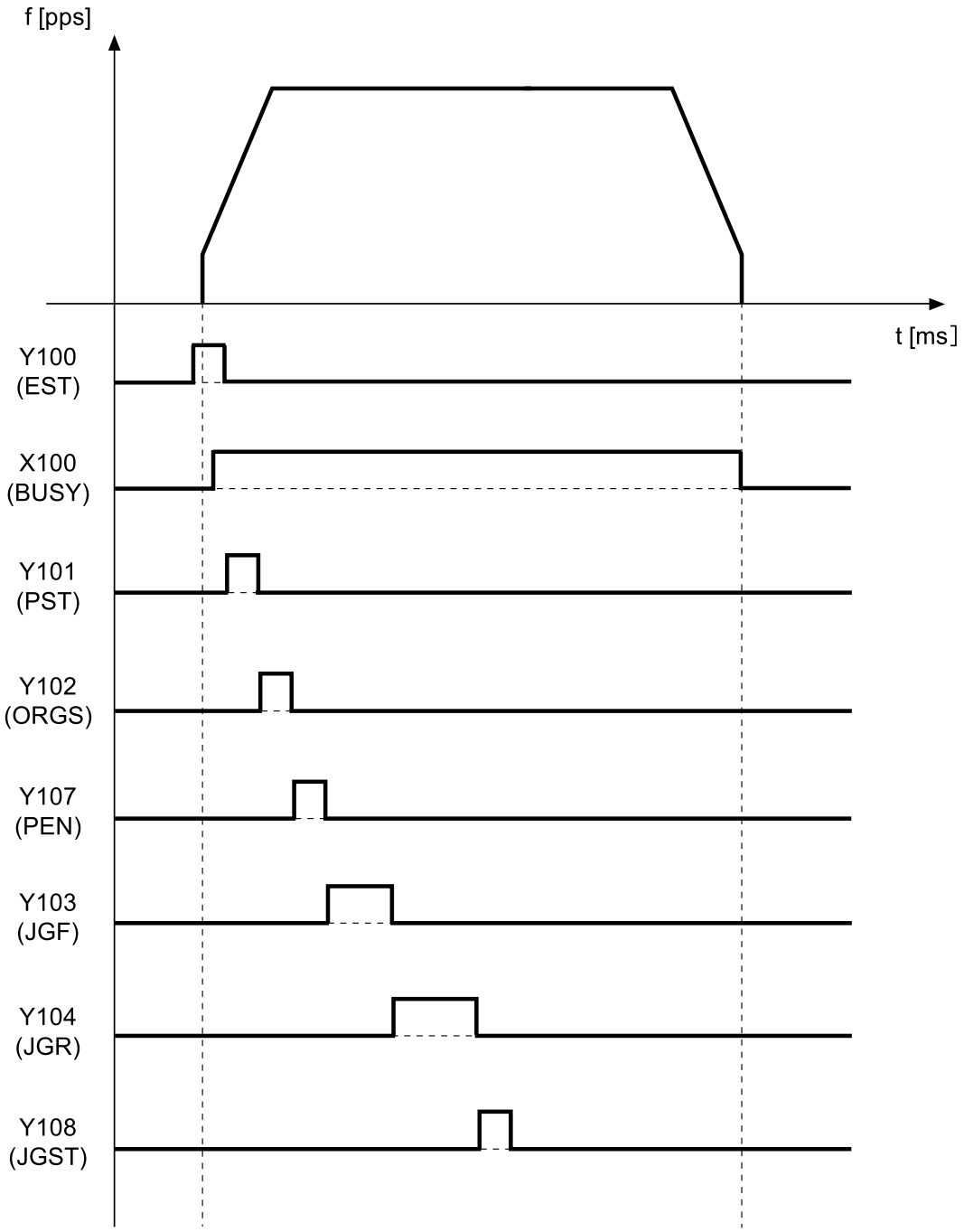
- At the point at which the CPU switches from the RUN to the PROG. mode, deceleration and stopping begin. The acceleration rate used for deceleration becomes the value stored in the unit memory (UM) when the switch is made from the RUN to the PROG. mode.
- The CPU mode should not be switched from RUN to PROG. while positioning operation is being executed under normal usage conditions.

14.1.3 Operation Cannot be Switched Once One Operation Has Started

- If the startup flag for one of the six basic operations of the positioning unit (E point control, P point control, home return, JOG operation, JOG positioning operation and pulser input operation) goes ON and operation is initiated, it is not possible to switch to another operation, even if the flag for that operation goes ON.

Example:

Once the E point control start flag has gone ON and E point control has begun, it is not possible to switch to P point control, a home return, JOG operation, JOG positioning operation or pulser input operation, even if those flags are turned ON, while E point control is still in operation.



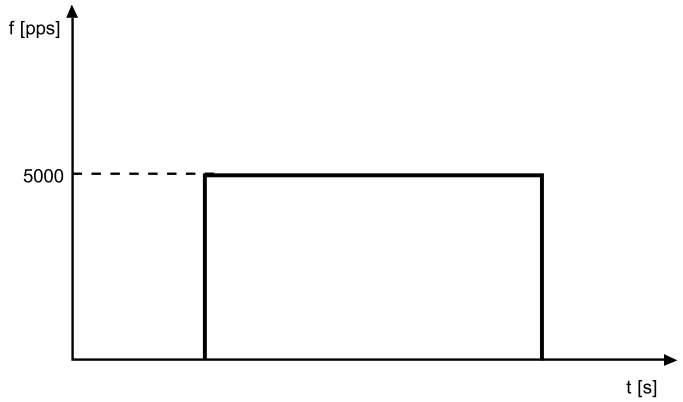
Reference:

If the flag for a deceleration stop or forced stop goes ON, the six basic operations noted above (E point control, P point control, Home return, Pulser input operation, JOG operation, JOG positioning operation) stop immediately.

14.2 Precautions Concerning Practical Usage Methods

14.2.1 Setting Acceleration / Deceleration to Zero

- To initiate the target speed without accelerating or decelerating (acceleration / deceleration Zero operation = automatic startup operation), the startup speed and acceleration / deceleration time should be set to 0 (zero). This produces pulse output at the target speed, with an acceleration / deceleration time of 0 (zero).
- Setting the startup speed equal to the target speed results in a set value error, and the pulse output unit will not start.



(MEMO)

15 Troubleshooting

15.1 Pulse Output Unit Operation If an Error Occurs

15.1.1 If the Pulse Output Unit ERR LED Lights

■ When starting (stopped)

- If a set value error occurs when the pulse output unit is started (stopped), the various operations will not begin.
- This applied to E point control, P point control, home return, JOG operation, JOG positioning operation and pulser input operation, none of which will be initiated.

■ During operation

- If a set value error occurs during "P point control operation" or during "JOG operation", or if a limit error occurs during E point control, P point control, home return, JOG operation, JOG positioning operation or pulser input operation, the pulse output unit interrupts any operation currently in progress, and enters the "deceleration stop" status.

Info.

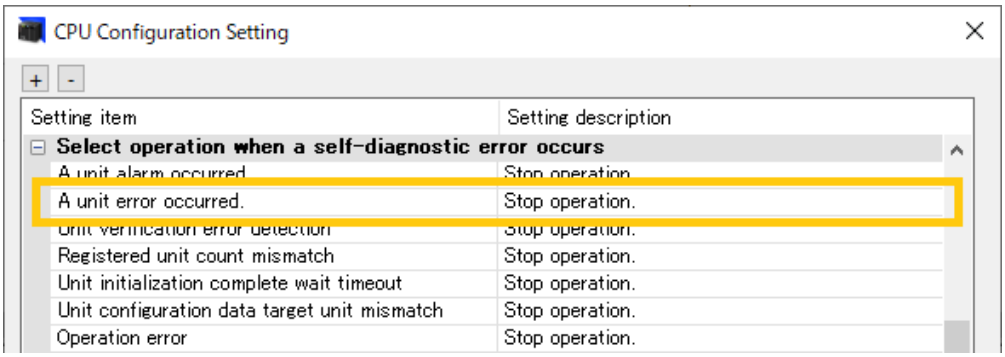
- When a set value error occurs or a limit error occurs, the error clear flag should be turned OFF, ON, and then OFF again. Operation cannot be restarted until the error has been cleared.
- Operation continues on other axes where the set value error has not occurred.

15.1.2 If the CPU ERROR LED Lights

The pulse output unit interrupts any operation currently in progress, and enters the "deceleration stop" status.

Info.

- The operation mode at the time the unit error occurs can be changed in the FP7 configuration dialog box.



15.2 Errors Which Occur in Pulse Output Unit

- There are a limit error and a set value error which occur in the pulse output unit.
- When a limit input becomes enabled, the pulse output unit warns the user of a limit error.
- The pulse output unit warns the user of a set value error if any of the parameters for the "Startup speed", "Target speed", and "Acceleration / deceleration time" settings are not appropriate.

■ Cases in which a limit error occurs, and their contents

Operation pattern		At startup		During operation	
		Over limit input (+)	Over limit input (-)	Over limit input (+)	Over limit input (-)
E point control	Forward	Error	Error	Error	Error
	Reverse	Error	Error	Error	Error
P point control	Forward	Error	Error	Error	Error
	Reverse	Error	Error	Error	Error
Home return (Home search is disabled.)	Forward	Error	(Note 1)	Error	(Note 1)
	Reverse	(Note 1)	Error	(Note 1)	Error
Home return (Home search is enabled.)	Forward	When the home position cannot be searched, an error will be detected.(Note 2)			
	Reverse				
JOG operation	Forward	Error	(Note 1)	Error	(Note 1)
	Reverse	(Note 1)	Error	(Note 1)	Error
JOG positioning operation	Forward	Error	Error	Error	Error
	Reverse	Error	Error	Error	Error
Pulser input operation	Forward	Error	(Note 1)	Error	(Note 1)
	Reverse	(Note 3)	Error	(Note 1)	Error
Operation when above error occurs		Operation does not begin.		Stop	

(Note 1) Data of this area is not subject to errors.

(Note 2) When the near home input will not go ON but the over limit input in the opposite goes ON after the table reversed the direction by the over limit switch during the home search, a limit error occurs.

(Note 3) If the pulser input operation is started when the over limit input (+) goes ON, the Pulse/Sign output mode can be initiated. An over limit error occurs when the CW or CCW output mode has been set.

■ Cases in which a set value error occurs, and their contents

Operation pattern		At startup setting			At setting change during operation		
		Negative number	0	Out of range	Negative number	0	Out of range
E point control	Startup speed	Error	(Note 1)	Error	No applicable condition		

Operation pattern		At startup setting			At setting change during operation		
		Negative number	0	Out of range	Negative number	0	Out of range
	Target speed	Error	Error	Error			
	Acceleration / deceleration time	Error	(Note 1)	Error			
	Position command value (Increment)	No applicable condition					
	Position command value (Absolute)						
P point control	Startup speed	Error	(Note 1)	Error	(Note 1)		
	Target speed	Error	Error	Error	Error	Error	Error
	Acceleration / deceleration time	Error	(Note 1)	Error	Error	(Note 1)	Error
	Position command value (Increment)	No applicable condition			No applicable condition		
	Position command value (Absolute)						
Home return	Startup speed	Error	Error	Error	No applicable condition		
	Target speed	Error	Error	Error			
	Acceleration / deceleration time	Error	(Note 1)	Error			
	Position command value (Increment)	No applicable condition					
	Position command value (Absolute)						
JOG operation	Startup speed	Error	(Note 1)	Error	(Note 1)		
	Target speed	Error	Error	Error	Error	Error	Error
	Acceleration / deceleration time	Error	(Note 1)	Error	(Note 1)		
	Position command value (Increment)	No applicable condition			No applicable condition		
	Position command value (Absolute)						
JOG positioning operation	Startup speed	Error	(Note 1)	Error	No applicable condition		
	Target speed	Error	Error	Error			
	Acceleration / deceleration time	Error	(Note 1)	Error			
	Position command value (Increment)	(Note 1)					
	Position command value (Absolute)	Error	Error	Error			
Pulser	Startup speed	(Note 1)			No applicable condition		

<table>
<tr><th colspan="2" rowspan="2">Operation pattern</th><th colspan="3">At startup setting</th><th colspan="3">At setting change during operation</th></tr>
<tr><th>Negative number</th><th>0</th><th>Out of range</th><th>Negative number</th><th>0</th><th>Out of range</th></tr>
<tr><td rowspan="4">input operation</td><td>Target speed</td><td>Error</td><td>Error</td><td>Error</td><td colspan="3" rowspan="4"></td></tr>
<tr><td>Acceleration / deceleration time</td><td colspan="3" rowspan="3">No applicable condition</td></tr>
<tr><td>Position command value (Increment)</td></tr>
<tr><td>Position command value (Absolute)</td></tr>
<tr><td colspan="2">Operation when above error occurs</td><td colspan="3">Operation does not begin.</td><td colspan="3">Deceleration stop</td></tr>
</table>

(Note 1) Data of this area is not subject to errors.

(Note 2) The control codes are not subject to set value errors.

(Note 3) When starting any of the modes (except pulser input operation), an error will occur if the startup speed setting is greater than or equal to the target speed setting.

(Note 4) A setting change can only be made during JOG operation if "linear acceleration / deceleration" is selected.

15.3 What to Do If an Error Occurs

15.3.1 If the Pulse Output Unit ERROR LED Lights

■ Situation

An over limit error or a set value error occurs.

■ Solution

Using the tool software, check the contents of an error by monitoring the input flags allocated to the pulse output unit.

15.3.2 What to Do When a Limit Error Occurs

■ Procedure 1

Using the tool software, check if the over limit switch is ON by monitoring the input flags allocated to the pulse output unit.

■ Procedure 2 (When the over limit input is ON)

In case of error with the set over limit switch being OFF or without the over limit switch, change the limit input valid logic using the control code.

■ Procedure 2 (When the over limit input is OFF)

When the set over limit switch is ON, turn the error clear flag ECLR (YF) OFF, and ON, and then OFF again to clear the error status.

■ Procedure 3 (When the over limit input is OFF)

Execute JOG operation or home return to move the table until the over limit switch goes OFF.

■ Allocation of I/O signals

Signal name	1st axis	2nd axis	3rd axis	4th axis
Over limit input (+)	X10B	X11B	X12B	X13B
Over limit input (-)	X10C	X11C	X12C	X13C
Set value error	X10E	X11E	X12E	X13E
Over limit error	X10F	X11F	X12F	X13F
Home return start	Y102	Y112	Y122	Y132
JOG forward operation start	Y103	Y113	Y123	Y133
JOG reverse operation start	Y104	Y114	Y124	Y134
Error clear flag	Y10F	Y11F	Y12F	Y13F

(Note 1) The above I/O numbers are those for the slot number 1 and the starting word number 10. The I/O numbers actually used vary according to the slot number where the unit is installed and the starting word number.

15.3.3 What to Do When a Set Value Error Occurs

■ Procedure 1

Using the programming tool, check to see if the values in the data registers being used as the parameter data tables are within the allowable setting range.

Parameter	Allowable setting range	Program specification
Startup speed	0 to +4,000,000 [pps]	U0 to U4,000,000
Target speed	+1 to +4,000,000 [pps]	U1 to U4,000,000
Acceleration / deceleration time	0 to +32,767 [ms]	U0 to U32,767

■ Procedure 2

Modify the value out of the range in the program.

■ Procedure 3

Turn off all the start flags for various operations (Y0 to Y9), and reset an error by any of the following methods.

- Turn the error clear flag ECLR (YF) OFF, ON and then OFF.
- Turn OFF once the driver and then PLC and turn ON again PLC and then the driver.

Info.

- Check the following items.
  - Is the value for the startup speed larger than that for the target speed? An error occurs if the two values are the same, as well.
  - For the first speed with E point control and P point control, and when carrying out JOG operation, JOG positioning operation and home return, a value should be set which is larger than the startup speed.
  - Has the target speed been set to "0".
  - Has a data register been set to a negative value?
  - If parameters have been set from an external source, and if operation is being carried out internally in the PLC, check to make sure the values match those specified by the design.
- For the details of control codes, refer to "List of Control Codes".

REFERENCE

16.2.4 List of Control Codes

15.3.4 If the Motor Does Not Turn (if the LED for pulse output A or B is flashing or lighted)

■ Solution 1 (For the servo amplifier)

Check to make sure the servo on input is set to "ON".

■ Solution 2

Check to make sure the power supply for the driver is ON.

■ Solution 3

- Check to make sure the wiring between the pulse output unit and the driver has been correctly connected.
- Check to make sure the 24 VDC voltage is supplied to the external power supply terminals (Terminal numbers A20, B20).

■ Solution 4

Check to make sure the settings for the pulse output method (CW / CCW method or Pulse / Sign method) are appropriate for the driver.

Info.

- For the details of control codes, refer to "List of Control Codes".

REFERENCE

16.2.4 List of Control Codes

15.3.5 If the Motor Does Not Turn (if the LED for pulse output A or B is not lighted)

■ Solution

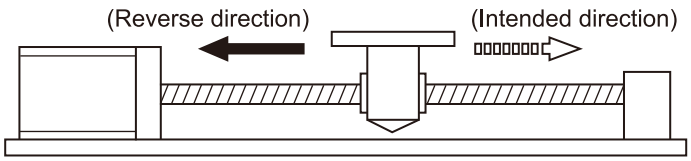
Review the program and correct it if necessary.

Info.

- Check the following items.
  - Check to make sure the I/O numbers are appropriate.
  - Check non-rewriting of the start flag in the program.
  - Check the input valid logic of the over limit switch. In this case, the error LED is blinking.

15.3.6 Rotation/Movement Direction is Reversed

■ Situation



■ Solution 1

- Check to make sure the wiring between the pulse output unit and the driver has been correctly connected.
- Make sure the CW / CCW output or the Pulse / Sign output has been connected to the pertinent input on the driver side.

■ Solution 2

- Check to make sure the control codes in the unit memory (UM) match the specifications for the position command values.
- The settings for the increment "relative value control" and the absolute "absolute value control" are specified through the control codes in the program.

■ Solution 3

If the settings for the position command data have been designed with the plus (+) and minus (-) directions reversed, change the direction of rotation using the control code.

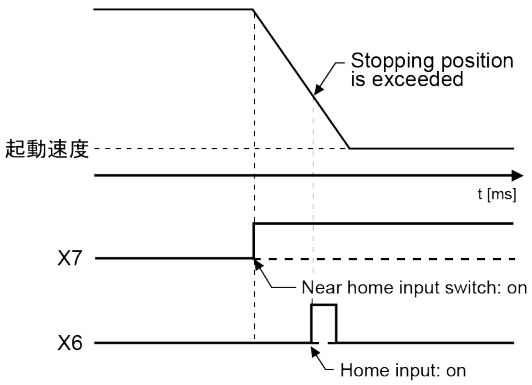
Info.

- For the details of the connections of pulse output signals, refer to "3.8 Connections of Pulse Input".
- For the details of control codes, refer to "List of Control Codes".

REFERENCE

3.9 Connections of Pulse Input
16.2.4 List of Control Codes

15.3.7 The Stopping Position is OFF for a Home Return

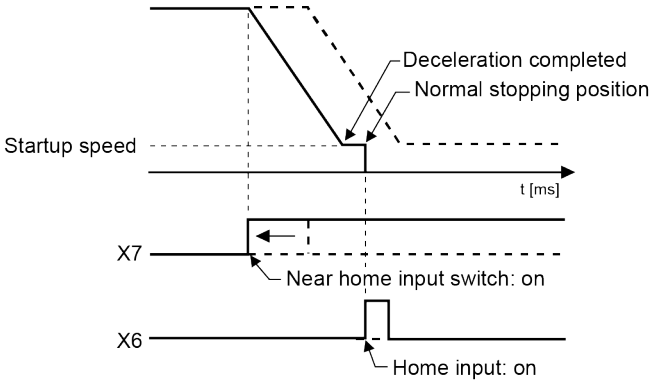


■ Conditions

When a home return is carried out, there is a possibility that the speed cannot be slowed sufficiently. If deceleration cannot be continued down to the startup speed, the unit will not stop even if there is home input.

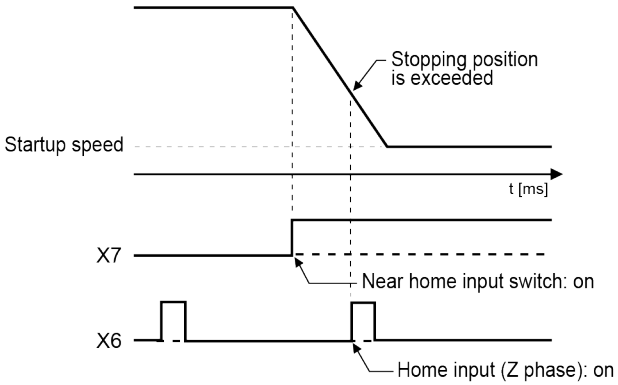
■ Solution 1

Try shifting the position of the near home input switch in the direction of the home return, and in the opposite direction.



■ Point to check

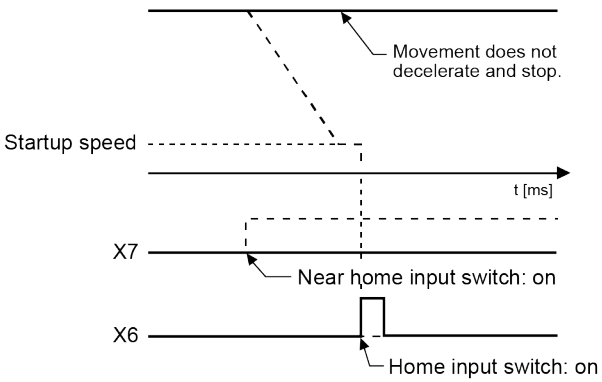
If the home input is connected to the Z phase of the servo amplifier, there may be cases in which the near home input position is close to the home input.



■ Solution 2

Correct the program and set the home return speed to a slower speed.

15.3.8 Speed Does Not Slow for a Home Return



■ Conditions

There is a possibility that the near home input has not been read correctly.

■ Solution 1

Forcibly turn the near home input switch ON and OFF from an external source, and check to see if the near home input display LED "D" on the pulse output unit lights.

■ Solution 2

Check to make sure the input valid logic for the near home input switch is normally either ON or OFF.

■ Solution 3

- Check the specifications of the control codes in the home return program.
- When the control code is the initial value, the near home input is valid when power is supplied. When the near home input is not connected, the unit processes as the near home input is invalid.

Info.

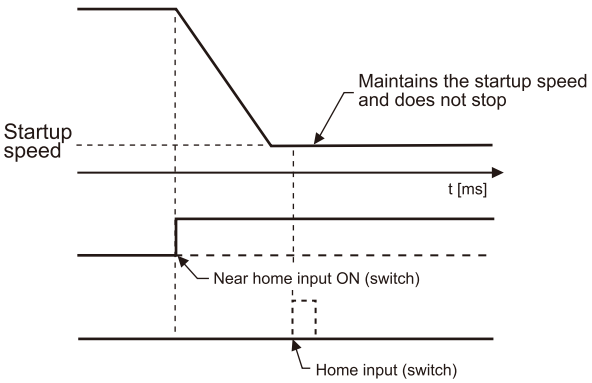
- For the details of input logic, refer to "10.5 Home and Near Home Input Logic" .
- For the details of control codes, refer to "List of Control Codes".

REFERENCE

10.5 Home and Near Home Input Logic
16.2.4 List of Control Codes

15.3.9 Movement Does Not Stop at Home Position (after decelerating for home return)

■ Situation



There is a possibility that the home input has not been read correctly.

Point to check

The home return makes home input subsequent to deceleration valid, so if the home signal is input during deceleration, that input will end up being ignored.

■ Solution 1

Forcibly turn the home input switch ON and OFF from an external source, and check to see if the home input display LED "Z" on the pulse output unit lights.

■ Solution 2

Check to make sure the input valid logic for the home input is normally either ON or OFF.

■ Solution 3

- Check the specifications of the control codes in the home return program.
- When the control code is the initial value, the home input is valid when no power is supplied. When the home input is not connected, the unit processes as the home input is invalid.

Info.

- For the details of input logic, refer to "10.5 Home and Near Home Input Logic" .
- For the details of control codes, refer to "List of Control Codes".

REFERENCE

10.5 Home and Near Home Input Logic
16.2.4 List of Control Codes

16 Specifications

16.1 Specifications

■ General Specifications

Item	Specifications
Operating ambient temperature	0℃ to +55℃
Storage ambient temperature	-40℃ to +70℃
Operating ambient humidity	10 to 95%RH (at 25℃ non-condensing)
Storage ambient humidity	10 to 95%RH (at 25℃ non-condensing)
Breakdown voltage	Between various pins of external connector and CPU power supply terminal/ function earth terminal 500 V AC, 1 minute
Insulation resistance	Between various pins of external connector and CPU power supply terminal/ function earth terminal 100 MΩ or more (measured with 500 V DC testing)
Vibration resistance	Conforms to IEC61131-2. 5 to 8.4 Hz, 3.5-mm single amplitude 8.4 to 150 Hz, acceleration 9.8 m/s^2 10 sweeps each X, Y and Z directions (1 octave/min)
Shock resistance	Conforms to IEC61131-2. 147m/s^2 or more., 3 times each in X, Y, and Z directions
Noise resistance	1000 V[P-P] with pulse widths 50 ns and 1μs (by using a noise simulator)
Environment	Free from corrosive gases and excessive dust. Free from corrosive gases and excessive dust.
Overvoltage category	Category II
Pollution degree	Pollution degree: 2
Weight	2-axis type: Approx. 130 g, 4-axis type: Approx. 150 g

■ Performance Specifications

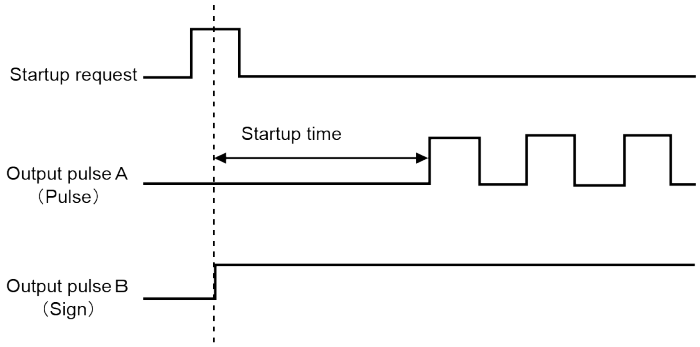
Item		Specifications			
Model number		AFP7PG02T	AFP7PG04T	AFP7PG02L	AFP7PG04L
Output type		Transistor		Line driver	
Occupied I/O points		Input: 32 Output: 32	Input: 64 Output: 64	Input: 32 Output: 32	Input: 64 Output: 64
Number of axes controlled		2 axes, independent	4 axes, independent	2 axes, independent	4 axes, independent
Position command	Command units	Pulse unit (The program specifies whether Increment or Absolute is used.)			
	Max. pulse count	Signed 32-bit (-2,147,483,648 to +2,147,483,647 pulses)			
Speed command	Command range	1 pps to 500 kpps (can set in 1 pps.)		1 pps to 4 Mpps (can set in 1 pps.)	

Item		Specifications			
Acceleration / deceleration command	Acceleration / deceleration pattern	Linear acceleration / deceleration, S acceleration / deceleration			
	"S" Acceleration / deceleration	Can be selected from Sin curve, Secondary curve, Cycloid curve and Third curve.			
	Acceleration / deceleration time	0 to 32,767 ms (can be set in 1 ms.)			
Home return	Home return speed	Speed setting possible (changes return speed and search speed)			
	Input signal	Home input, Near home input, Over limit input (+), Over limit input (-)			
	Output signal	Deviation counter clear signal			
Operation mode		● E point control (Linear and S accelerations/decelerations ● P point control (Linear and S accelerations/decelerations ● Home return (Home search) ● JOG operation (Note 1) ● JOG positioning ● Pulser input operation (Note 2) Transfer multiplication ratio (×1, ×2, ×5, ×10, ×50, ×100, ×500, ×1000) ● Real-time frequency change function ● Infinity output function			
Startup time		0.001 ms / 0.005 ms / 0.02 ms (Note 3)			
Output interface	Output mode	Pulse / Sign, CW / CCW			
Feedback counter(Note 2)	Countable range	Signed 32-bit (-2,147,483,648 to +2,147,483,647 pulses)			
	Input mode	2-phase input, Direction discrimination input, Individual input (transfer multiple available for each.)			
	Max. counting speed	4 MHz (2-phase input) 1 MHz (Direction discrimination input, Individual input)			
Other functions		The flag to compare the elapsed value is built in. (The timing signal outputs at the optional position during an operation.)			
Internal current consumption (24 V DC)(Note 4)		65 mA or less			
External power supply(Note 5)	Voltage	21.6 V DC to 26.4 V DC			
	Current consumption	50 mA or less	90 mA or less	50 mA or less	90 mA or less

(Note 1) When selected Linear acceleration / deceleration operation, the target speed can be changed during an operation.

(Note 2) Pulse input operation and feedback counter use the same pulse input terminal, either function of the two can only be used.

(Note 3) The startup time indicates the time from the startup request to the pulse output. The startup time can be changed by the control code setting in the unit memory (UM). Particularly in Pulse / Sign mode, the output waveforms will be as follows since Sign signal should be output before the pulse output.



(Note 4) It indicates the current consumption of the power to be supplied to the unit inside through the bus from the power supply unit or CPU.

(Note 5) It indicates the current consumption (when using 24 V DC) of the power to be supplied from the connector terminal of the unit.

16.2 List of Unit Memory Area

16.2.1 Allocation of Unit Memory Area

■ **Setting/Monitor area**

Unit memory No. (Hex)				Parameter name Setting range and unit	Setting item					
1st axis	2nd axis	3rd axis	4th axis		E point control	P point control	JOG operation	JOG positioning	Home return	Pulser operation
UM00100 UM00101	UM00110 UM00111	UM00120 UM00121	UM00130 UM00131	Control code	●	●	●	●	●	●
UM00102 UM00103	UM00112 UM00113	UM00122 UM00123	UM00132 UM00133	Startup speed fs [pps] 0 to +4,000,000 [pps]	●	●	●	●	●	
UM00104 UM00105	UM00114 UM00115	UM00124 UM00125	UM00134 UM00135	Target speed ft [pps] 1 to +4,000,000 [pps]	●	●	●	●	●	●
UM00106 UM00107	UM00116 UM00117	UM00126 UM00127	UM00136 UM00137	Acceleration / deceleration time Ac [ms] 0 to +32,767 [ms]	●	●	●	●	●	
UM00108 UM00109	UM00118 UM00119	UM00128 UM00129	UM00138 UM00139	Position command value Pt [Pulse] Signed 32-bit -2,147,483,648 to +2,147,483,647	●	●		●		
UM0010A UM0010B	UM0011A UM0011B	UM0012A UM0012B	UM0013A UM0013B	Absolute counter (Elapsed value) Pe [Pulse] Signed 32-bit -2,147,483,648 to +2,147,483,647	○	○	○	○	○	○
UM0010C UM0010D	UM0011C UM0011D	UM0012C UM0012D	UM0013C UM0013D	Number of comparison pulses Pc [Pulse] Signed 32-bit -2,147,483,648 to +2,147,483,647	○	○	○	○	○	○
UM0010E UM0010F	UM0011E UM0011F	UM0012E UM0012F	UM0013E UM0013F	Feedback counter Ct [Pulse] Signed 32-bit -2,147,483,648 to +2,147,483,647	○	○	○	○	○	○

(Note 1) The symbols in the table indicate the following. (●: needed / ○: arbitrary / No symbol: not needed)

■ **Special area for monitor**

Unit memory No. (Hex)				Parameter name Setting range and unit
1st axis	2nd axis	3rd axis	4th axis	
UM00013				Hardware version of pulse output unit
UM00030 bit 0	UM00030 bit 1	UM00030 bit 2	UM00030 bit 3	Servo ON output status of the unit 0: ON, 1: OFF

16.2.2 Precautions on Setting Unit Memory (UM)

- If the power is turned OFF, the values of the unit memory (UM) will be reset to "0".
- The unit memory area is shared between E point control, P point control, JOG operation, JOG positioning operation, home return and pulser input operation. Be careful that the shared memory is not overwritten at the same timing.
- For the first speed with E point control and P point control, and for JOG operation, JOG positioning operation and home return, the value set for the target speed should be larger than that set for the startup speed.
- For the transistor type, the maximum value for the startup speed and target speed is 500,000 [pps].
- For P point control, the startup speed should be set only for the first speed.
- For home return, the startup speed should be 1 [pps] or more. The set value for the startup speed is the value for the creep speed.
- For JOG positioning operation, the control method should be "Increment".
- The area for the absolute counter (elapsed value) will be reset to "0" on completion of home return.
- The area for the feedback counter will be reset to "0" on completion of home return or when the error clear flag is ON.

16.2.3 How to Specify Control Code

■ **How to specify the control code**

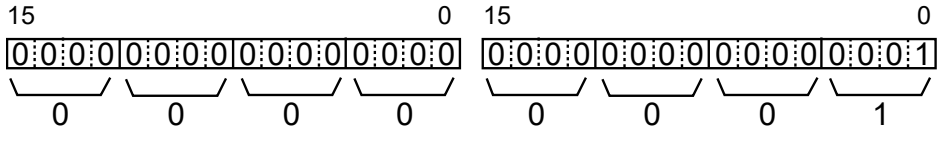
The 32-bit area is assigned to the control code. Specify the pulse output method or pulse input method.

Example 1: Pulse output method when the control code is the default value

All bits are 0 at the default setting, that is, the lowest bit of the unit memory (UM) is 0. Accordingly, the control is the increment method.

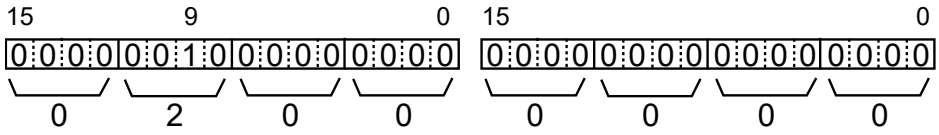
Example 2: The control code when changing the control method to Absolute

Change the value of bit 0 of the lower word to which the control method is assigned to "1" to specify "H1".



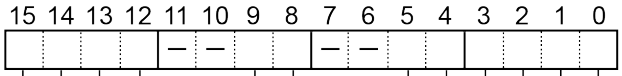
Example 3: The control code when changing the output mode to CW / CCW in the Increment method

Change the value of bit 9 of the higher word to which the output mode is assigned to "1" to specify "H200 0000".



16.2.4 List of Control Codes

■ **Unit memory addresses UM00101, UM00111, UM00121, UM00131 (Higher word)**



— Show the invaild bit

Pulse input

		0 (Default)	1
0	Rotation direction	Forward	Reverse
1	Count	Available	Masked

Pulse input mode

3	2	Input mode
0	0	2- phase input
0	1	Direction distinction input
1	0	Individual input
1	1	Invalid

Pulse input transfer multiple

5	4	Tranfer multiple
0	0	× 1
0	1	× 2
1	0	× 4
1	1	Invalid

Pulse output

		0 (Default)	1
8	Rotation direction	Forward	Reverse
9	Output mode	Pulse/Sign	CW/CCW

Pulse output divided mode

14	13	12	Divided by
0	0	0	1
0	0	1	2
0	1	0	4
0	1	1	8
1	0	0	16
1	0	1	32
1	1	0	64
1	1	1	128

Deviation counter clear time

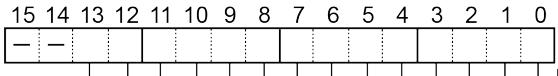
	0 (Default)	1
15	1ms	10ms

(Note 1) When counting the 2-phase input such as the input from the encoder, set the pulse input transfer multiple to "4 multiple setting" (× 4) or "2 multiple setting" (× 2) to prevent counting error.

(Note 2) In the pulse output divided mode, the value set for the startup speed or the target speed can be divided by the optional value to output. This mode allows setting the frequency value make the pulse

count per second be a broken number. Example: Target speed is 300 pps and divided mode is 16: 18.75 pps is output.

■ Unit memory addresses UM00100, UM00110, UM00120, UM00130 (Lower word)



Pulse output method/Home return/

		0 (Default)	1
0	Position command	Increment	Abdolute
1	Acceleration/ deceleration	Linear acceleration/ deceleration	S acceleration/ deceleration
2	Direction of home return	(-) direction of the elapsed value	(+) direction of the elapsed value
3	Startup speed	0.02ms	0.005ms
4	Home input valid logic	Valid when power is not supplied	Valid when power is supplied
5	Near home input valid logic	Valid when power is supplied	Valid when power is not supplied
6	Home search	Invalid	Valid
7	Limit input valid logic	Valid when power is not supplied	Valid when power is supplied

Pulser input/Pulse output transfer multiple

10	9	8	Transfer multiple
0	0	0	× 1
0	0	1	× 2
0	1	0	× 5
0	1	1	× 10
1	0	0	× 50
1	0	1	× 100
1	1	0	× 500
1	1	1	× 1000

Startup speed

	0 (Default)	1
11	By selecting bit 3	0.001ms

"S" acceleration/deceleration

13	12	Curve
0	0	Sin curve
0	1	Secondry curve
1	0	Cycloid curve
1	1	Third curve

(Note 1) The startup speed is specified by a combination of bit3 and bit 11.

(Note 2) Select "Increment" for JOG positioning operation.

(Note 3) The bits 8 to 10 indicate the transfer multiple of the pulse output count in pulser input operation.

16.3 Table of I/O Flag Allocation

■ Input flag

Flag	Name		Description	I/O flag number(Note 1)			
				1st axis	2nd axis	3rd axis	4th axis
X0	During pulse output	BUSY	ON during pulse output. (Note 2)	X0	X10	X20	X30
X1	Pulse output done	EDP	Turns ON when pulse output ends. (Note 3)	X1	X11	X21	X31
X2	Acceleration zone	ACC	ON during acceleration zone.	X2	X12	X22	X32
X3	Constant speed zone	CON	ON during constant speed zone.	X3	X13	X23	X33
X4	Deceleration zone	DEC	ON during deceleration zone.	X4	X14	X24	X34
X5	Rotation direction	DIR	Monitors direction of rotation. (ON during the elapsed value increment)	X5	X15	X25	X35
X6	Home input	ZSG	Turns ON when home input becomes valid.	X6	X16	X26	X36
X7	Near home input	DOG	Turns ON when near home input becomes valid.	X7	X17	X27	X37
X8	Home return done	ORGE	Turns ON when home return is done. (Note 4)	X8	X18	X28	X38
X9	Comparison result	CLEP	ON when elapsed value of internal counter is greater than or equal to the number of comparison pulses.	X9	X19	X29	X39
XA	Set value change confirmation	CEN	With P point control, this is used to confirm rewriting of set values.(Note 5)	XA	X1A	X2A	X3A
XB	Over limit input (+)	LMTP	Monitors the flag of Over limit input (+) signal.	XB	X1B	X2B	X3B
XC	Over limit input (-)	LMTM	Monitors the flag of Over limit input (-) signal.	XC	X1C	X2C	X3C
XD	Timing input monitor	TIMM	Monitors the flag of JOG positioning timing.	XD	X1D	X2D	X3D
XE	Set value error	SERR	Turns ON when a set value error occurs.	XE	X1E	X2E	X3E
XF	Limit error	LERR	Turns ON when Over limit input is made during operation or at startup.	XF	X1F	X2F	X3F

(Note 1) The I/O numbers actually allocated are the numbers based on the starting word number allocated to the unit.

Example) When the starting word number for the unit is "10", the pulse output busy flag for the first axis is X100.

(Note 2) This turns ON during pulse output in various operations such as E point control, P point control, home return, JOG operation and JOG positioning operation, and remains ON until the operation is completed.

(Note 3) This turns ON when the various operations such as E point control, P point control, JOG operation, JOG positioning operation, or pulser input operation is completed.

It also turns ON when deceleration stop or a forced stop is completed. It turns OFF when the next operation such as E point control, P point control, JOG operation, JOG positioning operation, home return, or pulser input operation is initiated.

(Note 4) This turns ON when home return is completed. It turns OFF when the next operation such as E point control, P point control, JOG operation, JOG positioning operation, home return, or pulser input operation is initiated.

(Note 5) This turns ON when P point control or E point control is initiated, and turns OFF when data of any kind is written into the unit memory (UM) using the instruction.

■ Output flag

Flag	Name		Description	I/O flag number(Note 1)			
				1st axis	2nd axis	3rd axis	4th axis
Y0	E point control start	EST	When turned ON in the user program, E point control is initiated.	Y0	Y10	Y20	Y30
Y1	P point control start	PST	When turned ON in the user program, P point control is initiated.	Y1	Y11	Y21	Y31
Y2	Home return start	ORGS	When turned ON in the user program, home return is initiated.	Y2	Y12	Y22	Y32
Y3	Forward JOG	JGF	When turned ON in the user program, JOG forward rotation is initiated.	Y3	Y13	Y23	Y33
Y4	Reverse JOG	JGR	When turned ON in the user program, JOG reverse rotation is initiated.	Y4	Y14	Y24	Y34
Y5	Forced stop	EMR	When turned ON in the user program, operations currently running are interrupted and forcibly terminated.	Y5	Y15	Y25	Y35
Y6	Deceleration stop	DCL	When turned ON in the user program, operations currently running are interrupted and decelerate to a stop.	Y6	Y16	Y26	Y36
Y7	Pulser input enabled	PEN	When turned ON in the user program, pulser input is enabled (valid only while on).	Y7	Y17	Y27	Y37
Y8	JOG positioning operation start	JGST	ON during JOG positioning operation.	Y8	Y18	Y28	Y38
Y9	JOG positioning start	TIM	Turns ON when JOG positioning is started. (can be used to confirm if JOG positioning operation is ON.)	Y9	Y19	Y29	Y39
YA	Servo ON request (Operation is Edge type)	SON	Requests to lock the servo of a corresponding servo amplifier.(Note 2) In PROG. mode, the servo does not become free automatically. To make the servo free, turn ON the servo OFF request signal.	YA	Y1A	Y2A	Y3A
YB	Servo OFF request (Operation is Edge type)	SOFF	Requests to make the servo of a corresponding servo amplifier free.	YB	Y1B	Y2B	Y3B
YC	-			YC	Y1C	Y2C	Y3C
YD	-			YD	Y1D	Y2D	Y3D
YE	-			YE	Y1E	Y2E	Y3E

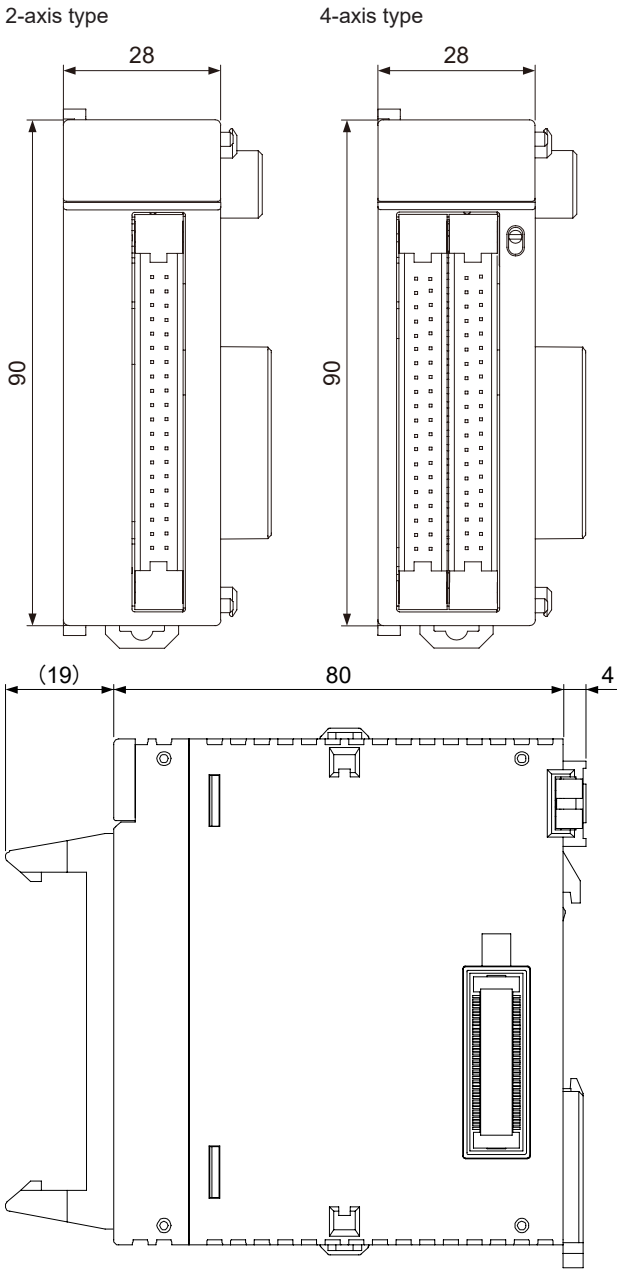
Flag	Name		Description	I/O flag number(Note 1)			
				1st axis	2nd axis	3rd axis	4th axis
YF	Error clear	ECLR	If an error occurs, the error is canceled when this is turned ON in the user program.	YF	Y1F	Y2F	Y3F

(Note 1) The I/O numbers actually allocated are the numbers based on the starting word number allocated to the unit.

Example) When the starting word number for the unit is "10", the E point start flag for the first axis is Y100.

(Note 2) The servo ON request signal and the servo OFF request signal are available for the edge type. When the RUN mode is changed to the PROG. mode while the servo ON signal is ON, that state is held and the servo does not become free. To make the servo free, turn ON the servo OFF request signal. The state of the servo ON output signal can be monitored in the unit memory (UM00030).

16.4 Dimensions



(Unit: mm)

(MEMO)

Record of Changes

Date	Manual No.	Record of Changes
Dec. 2013	WUME-FP7PG-01	1st Edition
May 2021	WUME-FP7PG-02	2nd Edition ● Corrected errors. Changed the manual format. Corrected errors in the descriptions of the servo ON monitor (sections 4.4 and 16.2). Corrected other errors.
May 2023	WUME-FP7PG-03	3rd Edition Added descriptions on the push-in connector. "3.2.1 About Push-In Connector"
Aug, 2023	WUME-FP7PG-04	4th Edition Added precautions on the priority of output contacts. "Precautions on the Priority of Output Contacts"
Apr. 2024	WUME-FP7PG-05	5th Edition Change in Corporate name

Order Placement Recommendations and Considerations

The Products and Specifications listed in this document are subject to change (including specifications, manufacturing facility and discontinuing the Products) as occasioned by the improvements of Products. Consequently, when you place orders for these Products, Panasonic Industry Co., Ltd. asks you to contact one of our customer service representatives and check that the details listed in the document are commensurate with the most up-to-date information.

[Safety precautions]
Panasonic Industry Co., Ltd. is consistently striving to improve quality and reliability. However, the fact remains that electrical components and devices generally cause failures at a given statistical probability. Furthermore, their durability varies with use environments or use conditions. In this respect, check for actual electrical components and devices under actual conditions before use. Continued usage in a state of degraded condition may cause the deteriorated insulation. Thus, it may result in abnormal heat, smoke or fire. Carry out safety design and periodic maintenance including redundancy design, design for fire spread prevention, and design for malfunction prevention so that no accidents resulting in injury or death, fire accidents, or social damage will be caused as a result of failure of the Products or ending life of the Products.

The Products are designed and manufactured for the industrial indoor environment use. Make sure standards, laws and regulations in case the Products are incorporated to machinery, system, apparatus, and so forth. With regard to the mentioned above, confirm the conformity of the Products by yourself.

Do not use the Products for the application which breakdown or malfunction of Products may cause damage to the body or property.
i) usage intended to protect the body and ensure security of life
ii) application which the performance degradation or quality problems, such as breakdown, of the Products may directly result in damage to the body or property

It is not allowed the use of Products by incorporating into machinery and systems indicated below because the conformity, performance, and quality of Products are not guaranteed under such usage.
i) transport machinery (cars, trains, boats and ships, etc.)
ii) control equipment for transportation
iii) disaster-prevention equipment / security equipment
iv) control equipment for electric power generation
v) nuclear control system
vi) aircraft equipment, aerospace equipment, and submarine repeater
vii) burning appliances
viii) military devices
ix) medical devices (except for general controls)
x) machinery and systems which especially require the high level of reliability and safety

[Acceptance inspection]
In connection with the Products you have purchased from us or with the Products delivered to your premises, please perform an acceptance inspection with all due speed and, in connection with the handling of our Products both before and during the acceptance inspection, please give full consideration to the control and preservation of our Products.

[Warranty period]
Unless otherwise stipulated by both parties, the warranty period of our Products is three years after the purchase by you or after their delivery to the location specified by you. The consumable items such as battery, relay, filter and other supplemental materials are excluded from the warranty.

[Scope of warranty]
In the event that Panasonic Industry Co., Ltd. confirms any failures or defects of the Products by reasons solely attributable to Panasonic Industry Co., Ltd. during the warranty period, Panasonic Industry Co., Ltd. shall supply the replacements of the Products, parts or replace and/or repair the defective portion by free of charge at the location where the Products were purchased or delivered to your premises as soon as possible.
However, the following failures and defects are not covered by warranty and we are not responsible for such failures and defects.
(1) When the failure or defect was caused by a specification, standard, handling method, etc. which was specified by you.
(2) When the failure or defect was caused after purchase or delivery to your premises by an alteration in construction, performance, specification, etc. which did not involve us.
(3) When the failure or defect was caused by a phenomenon that could not be predicted by the technology at purchasing or contracted time.
(4) When the use of our Products deviated from the scope of the conditions and environment set forth in the instruction manual and specifications.
(5) When, after our Products were incorporated into your products or equipment for use, damage resulted which could have been avoided if your products or equipment had been equipped with the functions, construction, etc. the provision of which is accepted practice in the industry.
(6) When the failure or defect was caused by a natural disaster or other force majeure.
(7) When the equipment is damaged due to corrosion caused by corrosive gases etc. in the surroundings.

The above terms and conditions shall not cover any induced damages by the failure or defects of the Products, and not cover your production items which are produced or fabricated by using the Products. In any case, our responsibility for compensation is limited to the amount paid for the Products.

[Scope of service]
The cost of delivered Products does not include the cost of dispatching an engineer, etc. In case any such service is needed, contact our sales representative.

Panasonic Industry Co., Ltd.

(MEMO)

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Please visit our website for inquiries and about our sales network.

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